

# การเขียนโค้ดภาษา C/C++ สำหรับไมโครคอนโทรลเลอร์ ATSAM3X8E บนบอร์ด Arduino DUE (Rev.3)

- เรียนรู้ตัวอย่างการเขียนโค้ด C/C++ (Bare-Metal Programming) สำหรับบอร์ด **Arduino DUE (SAM3X8E)** โดยใช้ซอฟต์แวร์ **Arduino IDE**
- เรียนรู้ขั้นตอนการสร้างโปรเจกต์ใน **Atmel AVR Studio IDE** และเขียนโค้ดเพื่อนำมาทดลองกับบอร์ด **Arduino DUE**
- ลองใช้คำสั่งหรือฟังก์ชันของ **Atmel's Advanced Software Framework (ASF)** ในเบื้องต้นสำหรับบอร์ด **Arduino DUE**
- เปรียบเทียบการใช้งานระหว่าง **Arduino IDE** และ **AVR Studio**

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# Bare-Metal Programming in C for MCUs

## ❖ Direct Peripheral Register Access / Use of C Pointers for Registers:

- ใช้วิธีการเข้าถึงรีจิสเตอร์ที่เกี่ยวข้องกับการทำงานของวงจรต่าง ๆ (Hardware-Mapped Registers) ภายในไมโครคอนโทรลเลอร์ (เช่น UART, SPI, ADC, ...)
- โดยทั่วไป ก็ใช้วิธีประกาศพอยน์เตอร์ ให้ชี้ไปยังแอดเดรสของรีจิสเตอร์ใน Memory Map
- ถ้าตัวประมวลผลมีขนาด 8 บิต ขนาดของรีจิสเตอร์ก็เท่ากับ 8 บิต แต่ถ้าเป็น 32 บิต รีจิสเตอร์จะมีขนาด 32 บิต เช่นกัน

## ❖ Indirect Peripheral Register / Bit-Field Access:

- ใช้ struct, bit fields และ typedef เพื่อประกาศชนิดข้อมูลสำหรับรีจิสเตอร์และเข้าถึงระดับบิต
- มีการประกาศใช้ struct ที่เป็นกลุ่มของรีจิสเตอร์ซึ่งเกี่ยวข้องกับวงจรชนิดเดียวกัน

## ❖ Use of Instance Header Files:

- โดยปรกติแล้ว ได้มีการประกาศใช้แมโคร (Macros) ไว้ในไฟล์ C Headers เพื่อความสะดวกในการอ้างอิงและเข้าถึงรีจิสเตอร์แต่ละตัว
- ชื่อที่ใช้那儿 ก็จะสอดคล้องกับชื่อของรีจิสเตอร์ในเอกสาร Datasheet ของผู้ผลิต

# Bare-Metal Programming in C for MCUs

```
unsigned int *PORT0_DIR_ptr; // declare a pointer variable

// point to the PORT0_DIR register located in the memory map
PORT0_DIR_ptr = (unsigned int *) (0x41004400);

// read a value from the PORT0_DIR register
unsigned int value = *PORT0_DIR_ptr;

// write Bit 23, Bit 13 and Bit 4 as 1 in the PORT0_DIR register
*PORT0_DIR_ptr = (1 << 23) | (1 << 13) | (1 << 4);
```

```
#include <samd21.h> // include the C header file for SAMD21 (ARM Cortex-M0+)

...
// Using GPIO PA28 pin as output
REG_PORT_DIR0 |= (1<<28); // PA28 output direction
REG_PORT_OUT0 |= (1<<28); // output high to PA28 pin
REG_PORT_OUT0 &= ~(1<<28); // output low to PA28 pin
```

```
#define REG_PORT_DIR0 (*(RwReg *)0x41004400U) /* PORT Data Direction 0 */
```

```
#define REG_PORT_OUT0 (*(RwReg *)0x41004410U) /* PORT Data Output Value 0 */
```

```
typedef volatile uint32_t RoReg;
typedef volatile uint32_t WoReg;
typedef volatile uint32_t RwReg;
```

RoReg = Read-Only Register  
WoReg = Write-Only Register  
RwReg = Read-Write Register

# Bare-Metal Programming in C for MCUs

```
79 #define REG_PORT_DIR0      (*(RwReg *)0x41004400U) /**< \brief (PORT) Data Direction 0 */
80 #define REG_PORT_DIRCLR0  (*(RwReg *)0x41004404U) /**< \brief (PORT) Data Direction Clear 0 */
81 #define REG_PORT_DIRSET0  (*(RwReg *)0x41004408U) /**< \brief (PORT) Data Direction Set 0 */
82 #define REG_PORT_DIRTGL0  (*(RwReg *)0x4100440CU) /**< \brief (PORT) Data Direction Toggle 0 */
83 #define REG_PORT_OUT0     (*(RwReg *)0x41004410U) /**< \brief (PORT) Data Output Value 0 */
84 #define REG_PORT_OUTCLR0  (*(RwReg *)0x41004414U) /**< \brief (PORT) Data Output Value Clear 0 */
85 #define REG_PORT_OUTSET0  (*(RwReg *)0x41004418U) /**< \brief (PORT) Data Output Value Set 0 */
86 #define REG_PORT_OUTTGL0  (*(RwReg *)0x4100441CU) /**< \brief (PORT) Data Output Value Toggle 0 */
87 #define REG_PORT_IN0     (*(RoReg *)0x41004420U) /**< \brief (PORT) Data Input Value 0 */
88 #define REG_PORT_CTRL0   (*(RwReg *)0x41004424U) /**< \brief (PORT) Control 0 */
89 #define REG_PORT_WRCONFIG0 (*(WoReg *)0x41004428U) /**< \brief (PORT) Write Configuration 0 */
90 #define REG_PORT_PMUX0   (*(RwReg *)0x41004430U) /**< \brief (PORT) Peripheral Multiplexing 0 */
91 #define REG_PORT_PINCFG0  (*(RwReg *)0x41004440U) /**< \brief (PORT) Pin Configuration 0 */
92 #define REG_PORT_DIR1    (*(RwReg *)0x41004480U) /**< \brief (PORT) Data Direction 1 */
93 #define REG_PORT_DIRCLR1  (*(RwReg *)0x41004484U) /**< \brief (PORT) Data Direction Clear 1 */
94 #define REG_PORT_DIRSET1  (*(RwReg *)0x41004488U) /**< \brief (PORT) Data Direction Set 1 */
95 #define REG_PORT_DIRTGL1  (*(RwReg *)0x4100448CU) /**< \brief (PORT) Data Direction Toggle 1 */
96 #define REG_PORT_OUT1    (*(RwReg *)0x41004490U) /**< \brief (PORT) Data Output Value 1 */
97 #define REG_PORT_OUTCLR1  (*(RwReg *)0x41004494U) /**< \brief (PORT) Data Output Value Clear 1 */
98 #define REG_PORT_OUTSET1  (*(RwReg *)0x41004498U) /**< \brief (PORT) Data Output Value Set 1 */
99 #define REG_PORT_OUTTGL1  (*(RwReg *)0x4100449CU) /**< \brief (PORT) Data Output Value Toggle 1 */
100 #define REG_PORT_IN1     (*(RoReg *)0x410044A0U) /**< \brief (PORT) Data Input Value 1 */
101 #define REG_PORT_CTRL1   (*(RwReg *)0x410044A4U) /**< \brief (PORT) Control 1 */
102 #define REG_PORT_WRCONFIG1 (*(WoReg *)0x410044A8U) /**< \brief (PORT) Write Configuration 1 */
103 #define REG_PORT_PMUX1   (*(RwReg *)0x410044B0U) /**< \brief (PORT) Peripheral Multiplexing 1 */
104 #define REG_PORT_PINCFG1  (*(RwReg *)0x410044C0U) /**< \brief (PORT) Pin Configuration 1 */
105 #endif /* (defined(__ASSEMBLY__) || defined(__IAR_SYSTEMS_ASM__)) */
```

Ref.: [https://github.com/ARMmbed/cmsis-core-atmel-samcortexm0p-samd21/blob/master/source/cmsis/TARGET\\_SAMD21/include/instance/ins\\_port.h](https://github.com/ARMmbed/cmsis-core-atmel-samcortexm0p-samd21/blob/master/source/cmsis/TARGET_SAMD21/include/instance/ins_port.h)

# Atmel Advanced Software Framework (ASF)

ASF Source Code Documentation x +

← → ↻ asf.microchip.com/docs/latest/

**MICROCHIP**


## Advanced Software Framework

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### Embedded Software Solution for Atmel Flash MCUs

Release ASF-3.47.0




The Microchip® Advanced Software Framework (ASF) is a collection of embedded software for Microchip flash MCU ([www.microchip.com/asf](http://www.microchip.com/asf)).

- » It simplifies the usage of microcontrollers, providing an abstraction to the hardware and high-value middlewares
- » ASF is designed to be used for evaluation, prototyping, design and production phases
- » ASF is integrated in the Atmel Studio IDE with a graphical user interface or available as standalone for GCC, IAR compilers
- » ASF can be downloaded for free

### Supported Devices

<a href="#">» megaAVR</a>	<a href="#">» SAMG</a>
<a href="#">» SAM3A</a>	<a href="#">» SAMHA0</a>
<a href="#">» SAM3N</a>	<a href="#">» SAMHA1</a>
<a href="#">» SAM3S</a>	<a href="#">» SAML21</a>
<a href="#">» SAM3SD</a>	<a href="#">» SAML22</a>
<a href="#">» SAM3U</a>	<a href="#">» SAMR21</a>
<a href="#">» SAM3X</a>	<a href="#">» SAMR30</a>



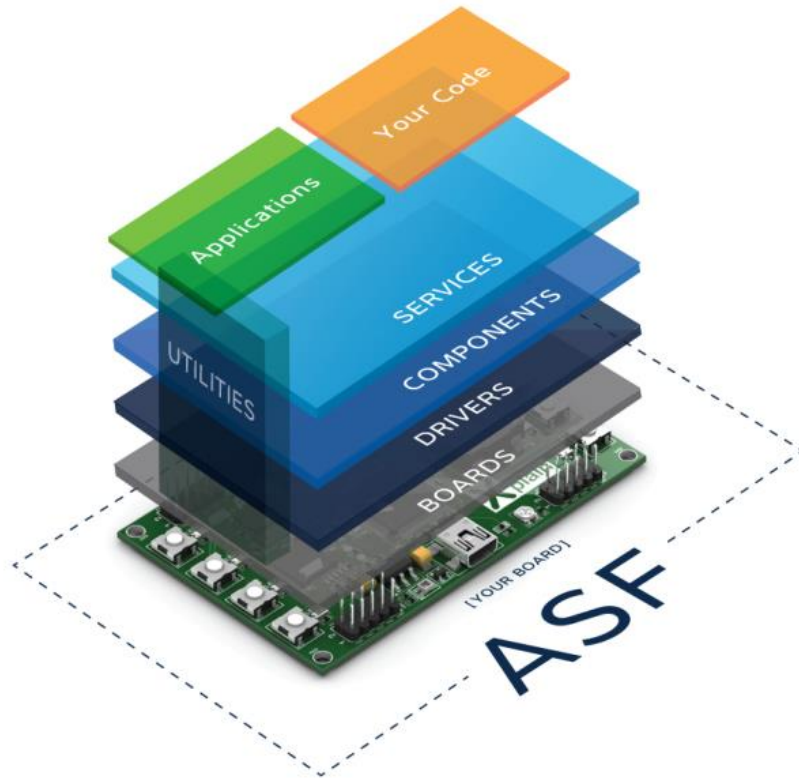
### Get Started

- [» ASF Architecture](#)
- [» Download](#)
- [» Quick Start Guides](#)
- [» Release notes](#)

ASF มาพร้อมกับการติดตั้ง AVR Studio 7 และสามารถ  
ใช้ได้กับไมโครคอนโทรลเลอร์หลายตระกูล (Families) หรือ  
ซีรีย์ (Series) ของบริษัท Microchip / Atmel

URL: <https://asf.microchip.com/docs/latest/>

# Atmel Advanced Software Framework (ASF)



- **Drivers** that provide **low level register interface functions** to access a peripheral or device specific feature. The services and components will interface the drivers.
- **Services** is a module type which provides more application oriented software such as a USB classes, FAT file system, architecture optimized DSP library, graphical library, etc.
- **Components** is a module type which provides software drivers to access external hardware components such as memory, displays, sensors, wireless, etc.
- **Boards** contains mapping of all digital and analog peripheral to each I/O pin of Atmel's development kits.

Source: <https://asf.microchip.com/docs/latest/architecture.html>

นักพัฒนาสามารถเขียนโค้ด C/C++ สำหรับไมโครคอนโทรลเลอร์ของ Atmel / Microchip ตั้งแต่ระดับล่าง เช่น รูปแบบที่เรียกว่า Bare-Metal โดยการเข้าถึงรีจิสเตอร์ที่เกี่ยวข้องกับการทำงานของวงจรภายใน หรือ ระดับที่สูงขึ้นมา (Hardware Abstraction Layers) โดยเรียกใช้ฟังก์ชันจากไลบรารี หรือ API ที่มีการจัดทำไว้แล้ว

# SAMD21 Programming with ASF

```
// example using option 2 Port Control Registers
#include <asf.h>
#define LED PORT_PA27 // define LED as PORT_PA27 (0x08000000)

int main (void)
{
    system_init();
    delay_init(); // init delay
    REG_PORT_DIRSET0 = LED; // Direction set to OUTPUT

    while (1) {
        REG_PORT_OUTSET0 = LED; // Set PORT_PA27
        delay_s(1); // delay for 1 second
        REG_PORT_OUTCLR0 = LED; // clear the bit which sets PORT_PA27 to LOW
        delay_s(1); // delay for 1 second
    }
}
```

ตัวอย่างการเรียกใช้คำสั่งหรือฟังก์ชันของ ASF

การเข้าถึงรีจิสเตอร์ OUT ของ PORT Group 0 (เพื่อเขียนค่า)

Source: [https://community.atmel.com/sites/default/files/forum\\_attachments/PIN-IO-SAMD21-SAMR21\\_RevA\\_0.pdf](https://community.atmel.com/sites/default/files/forum_attachments/PIN-IO-SAMD21-SAMR21_RevA_0.pdf)

ตัวอย่างโค้ดนี้สาธิตการทำให้ LED ที่ตรงกับขา PA27 เป็นเอาต์พุต (ควบคุมโดย Port I/O Controller Group: 0=A, 1=B) และมีการเขียนค่าลงในรีจิสเตอร์เพื่อกำหนดสถานะลอจิกที่ขาเอาต์พุตดังกล่าว

# SAMD21 Programming with ASF

```
#include <asf.h>

int main (void)
{
    system_init();

    PORT->Group[0].PINCFG[2].bit.INEN = 1;
    PORT->Group[0].PINCFG[2].bit.PULLEN = 1;

    while (1) {
        if((PORT->Group[0].IN.reg & PORT_PA02) != 0){
            // do something
        }
    }
}
```

การเข้าถึงรีจิสเตอร์ PINCFG [2] สำหรับ PA02 ของ I/O Port A (Group 0) และเข้าถึงระดับบิตเพื่อกำหนดค่า

การเข้าถึงรีจิสเตอร์เพื่ออ่านค่า

Source: [https://community.atmel.com/sites/default/files/forum\\_attachments/PIN-IO-SAMD21-SAMR21\\_RevA\\_0.pdf](https://community.atmel.com/sites/default/files/forum_attachments/PIN-IO-SAMD21-SAMR21_RevA_0.pdf)

ตัวอย่างโค้ดนี้สาธิตการทำให้ขา PA02 เป็นอินพุต (เช่น การต่อกับวงจรมอเตอร์) และมีการเปิดใช้งาน Internal Pull-up Resister สำหรับอินพุตที่ขาดังกล่าว จากนั้นจึงอ่านสถานะลอจิกที่ขาอินพุต



# SAMD21 Programming with ASF

```
#include <asf.h>
#define LED PORT_PA27
int main (void)
{
    system_init();
    delay_init();
    PORT->Group[0].PINCFG[2].bit.INEN = 1;
    PORT->Group[0].PINCFG[2].bit.PULLEN = 1;

    REG_PORT_DIRSET0 = LED; // Direction set to OUTPUT
    while (1) {
        if((REG_PORT_IN0 & PORT_PA02) != 0){ // using REG_PORT_IN register
            REG_PORT_OUTTGL0 = LED;
            delay_ms(750); // crude debounce
        }
    }
}
```

การเข้าถึงรีจิสเตอร์เพื่ออ่านค่า

Source: [https://community.atmel.com/sites/default/files/forum\\_attachments/PIN-IO-SAMD21-SAMR21\\_RevA\\_0.pdf](https://community.atmel.com/sites/default/files/forum_attachments/PIN-IO-SAMD21-SAMR21_RevA_0.pdf)

ตัวอย่างโค้ดนี้สาธิตการทำให้ขา PA02 เป็นอินพุต และเปิดใช้งาน Internal Pull-Up Resistor อ่านค่าอินพุตเพื่อนำมาใช้กำหนดสถานะเอาต์พุตที่ขา PA27 (สำหรับ LED) ให้สังเกตรูปแบบการเข้าถึงรีจิสเตอร์ในแต่ละกรณี

# Atmel's MCU Boards Supported by ASF

The screenshot shows the ASF Source Code Documentation website. The main content area is titled "ASF-Boards" and lists "Supported Boards" under the heading "Release ASF-3.47.0". A yellow arrow points to the "Arduino Due/X" board in the list. The left sidebar contains navigation links for Home, Features, Documentation, Get Started, and Download. The right sidebar contains a search bar and a list of boards.

**ASF-Boards**  
Release ASF-3.47.0

**Supported Boards**

- » [ATPL230AMB](#)
- » [ATmega168PB Xplained MINI](#)
- » [ATmega256RFR2 RCB Xpro](#)
- » [ATmega256RFR2 Xplained Pro](#)
- » [ATmega256RFR2 Zigbit](#)
- » [ATmega324PB Xplained PRO](#)
- » [ATmega328P Xplained MINI](#)
- » [ATmega328PB Xplained MINI](#)
- » [ATmegaRF Radio Controller Board](#)
- » [Arduino Due/X](#)
- » [Board Controller](#)
- » [EVK1100](#)
- » [EVK1101](#)
- » [EVK1104](#)
- » [EVK1104S](#)
- » [EVK1105](#)
- » [MEGA-1284P Xplained](#)
- » [QT600](#)
- » [RZ600](#)
- » [SAM B11 Xplained Pro](#)
- » [SAM B11 ZR Sensor Tag](#)
- » [SAM B11 ZR Xplained Pro](#)
- » [SAM C21 Xplained Pro](#)
- » [SAM D10 Xplained Mini](#)
- » [SAM D11 Xplained Pro](#)
- » [SAM D20 Xplained Pro](#)
- » [SAM D21 Xplained Pro](#)
- » [SAM DA1 Xplained Pro](#)
- » [SAM HA1G16A Xplained Pro](#)
- » [SAM L21 Xplained Pro](#)
- » [SAM L21 Xplained Pro B](#)
- » [SAM L22 Xplained Pro](#)
- » [SAM L22 Xplained Pro B](#)
- » [SAM R21 Xplained Pro](#)
- » [SAM R30 Xplained Pro](#)
- » [SAM R30 module Xplained Pro](#)
- » [SAM3X-EK](#)
- » [SAM4C-EK](#)
- » [SAM4CMP-DB](#)
- » [SAM4CMS-DB](#)
- » [SAM4CP16BMB](#)
- » [SAM4E Xplained Pro](#)
- » [SAM4E-EK](#)
- » [SAM4L Xplained Pro](#)
- » [SAM4L-EK](#)
- » [SAM4L8 Xplained Pro](#)
- » [SAM4N Xplained Pro](#)
- » [SAM4S Xplained](#)
- » [SAM4S Xplained Pro](#)
- » [SAM4S-EK](#)
- » [SAM4S-EK2](#)
- » [SAM4S-WPIR-RD](#)
- » [SAME70-XPLD](#)
- » [SAMG53 Xplained Pro](#)
- » [SAMG55 Xplained Pro](#)
- » [SAMR21B18 MODULE](#)
- » [SAMR21G18 MODULE](#)
- » [SAMR21ZLL-EK](#)
- » [SAMV71-XULTRA](#)
- » [STK600](#)
- » [STK600 LCD](#)
- » [STK600-RCUC3L3](#)
- » [Simulator](#)
- » [UC3-A3 Xplained](#)
- » [UC3-L0 Xplained](#)
- » [UC3C-EK](#)
- » [UC3L-EK](#)
- » [Unknown Board](#)
- » [User Board template](#)
- » [XMEGA-A1 Xplained](#)
- » [XMEGA-A1U Xplained Pro](#)
- » [XMEGA-A3-REB-CBB](#)
- » [XMEGA-A3BU Xplained](#)
- » [XMEGA-A3U AT86RF212B Zigbit](#)

ASF สามารถใช้กับชิปและบอร์ด ไมโครคอนโทรลเลอร์ของ Atmel / Microchip ได้รายรุ่น จำแนกเป็น ตัวประมวลผล 8 บิต เช่น megaAVR และ 32 บิต เช่น AVR32, SAM3 / SAM4 / SAMD / SAML เป็นต้น

ผู้ใช้สามารถเลือกใช้บอร์ด MCU จาก รายการ Supported Boards และ Arduino DUE ก็เป็นหนึ่งในบอร์ดที่สามารถเลือกใช้ได้

ตัวอย่างไมโครคอนโทรลเลอร์ 32 บิต จำแนก ตามซีรีส์ (เฉพาะ SAM Series) เช่น

- SAMG: SAMG55, SAMG54
- SAMD: SAMD10, SAMD11, SAMD21, SAMD51
- SAML: SAML21A, SAML21B
- SAMC: SAMC21
- SAME: SAME70
- SAMS: SAMS70
- SAM3: SAM3U, SAM3XA
- SAMR: SAMR21
- SAM4: SAM4N, SAM4S, SAM4E, SAM4C

# Arduino DUE Board (REV.3)

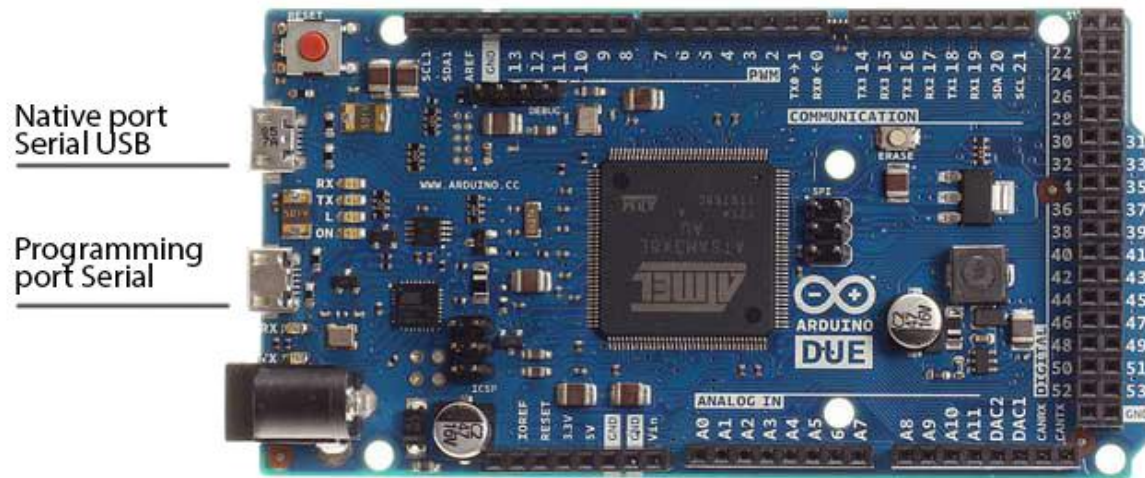


Photo source: <https://www.arduino.cc/en/Guide/ArduinoDue>

DUE pin mapping: <https://www.arduino.cc/en/Hacking/PinMappingSAM3X>

- The Arduino Due is the first Arduino board based on a 32-bit microcontroller: Atmel **SAM3X8E** chip (144-lead LQFP) with **ARM Cortex-M3** CPU, up to 84MHz.
- The Arduino Due has the same footprint as the Mega 2560.
- There are two USB ports available: the **Programming Port** (Serial) and the **Native USB Port** (SerialUSB).
- The Programming port is connected to an **ATmega16U2** which acts as a USB-to-Serial converter and is used for uploading sketches and communicating with the Arduino.
- Note: Operating voltage: 3.3V (**not 5V tolerant**)

Schematic File (PDF) : <https://www.arduino.cc/en/uploads/Main/arduino-Due-schematic.pdf>

# ATSAM3X8E Features

ทำไมบอร์ด Arduino DUE REV.3 (ATSAM3X8E MCU) จึงน่าสนใจ สำหรับนำมาใช้เป็นสื่อการเรียนรู้ด้าน Embedded System Programming / Software Development ?

- ใช้ตัวประมวลผลขนาด 32 บิต (ARM Cortex-M3), 3.3V ความเร็วสูงสุด 84 MHz
- ภายในมีหน่วยความจำ Flash สำหรับ Program Memory ขนาด 512 KB (2 x 256) และ SRAM สำหรับ Data Memory ขนาด 96 KB ซึ่งถือว่า ค่อนข้างมาก
- มีวงจรในส่วนที่เรียกว่า Memory Protection Unit (MPU) เหมาะสำหรับการทำงานที่ใช้ระบบปฏิบัติการเวลาจริง (RTOS) และสามารถรองรับการใช้งาน FreeRTOS (open source)
- มีขา I/O จำนวนมาก (มากกว่า 100) บอร์ดมีขนาดเท่ากับ Arduino Mega 2560
- มีวงจรภายใน (On-chip Peripherals) ต่าง ๆ หลายชนิดที่มักพบเห็นได้ในไมโครคอนโทรลเลอร์ประเภท High-Performance 32-bit Microcontrollers เช่น รองรับการทำงานในรูปแบบที่เรียกว่า DMA (Direct Memory Access) สำหรับ USART, USB และ Ethernet MAC เป็นต้น
- สามารถเลือกใช้บอร์ด Arduino DUE Clone จากจีน มีราคาไม่แพง (ต่ำกว่า 500 บาท)
- อัปโหลดโปรแกรมได้โดยใช้ JTAG/SWD หรือผ่าน USB / Serial (SAM-BA bootloader / BOSSA)
- สามารถเขียนโปรแกรมได้ในภาษา C/C++ โดยใช้ Arduino IDE (open source) หรือ AVR Studio (free) หรือซอฟต์แวร์อื่น ๆ (ใช้ร่วมกับ GCC-ARM Toolchain)

# Online Resources for ATSAM3X8E

ATSAM3X8E - 32-bit SAM Microc

microchip.com/wwwproducts/en/ATsam3x8e

MICROCHIP Products Applications Design Support Order Now About

Status: In Production

[View Datasheet](#)

**Features:**

- ARM Cortex-M3 revision 2.0 running at up to 84 MHz
- Memory Protection Unit (MPU)
- 24-bit SysTick Counter
- Thumb®-2 instruction set
- Nested Vector Interrupt Controller
- 2 x 256Kbytes embedded Flash, 128-bit wide access, memory accelerator, dual bank

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## Device Overview

### Summary

Based on the ARM® Cortex®-M3 processor, the Microchip's SAM3X8E runs at 84MHz and features 512KB of flash memory in 2 x 256KB banks and 100KB of SRAM in 64KB +32KB banks, with an additional 4KB as NFC (NAND Flash controller) SRAM.

Its highly-integrated peripheral set for connectivity and communication includes Ethernet, dual CAN, High Speed USB MiniHost and device with on-chip PHY, high-speed SD/SDIO/MMC, and multiple USARTs, SPIs, TWIs (I<sup>2</sup>C),

### Parametrics

Name	Value
Part Family	ATSAM3X8E
Max CPU Speed MHz	84
Program Memory Size (...)	512
SRAM (KB)	96
SDIO/SD-CARD/eMMC	1

URL: <https://www.microchip.com/wwwproducts/en/ATsam3x8e>

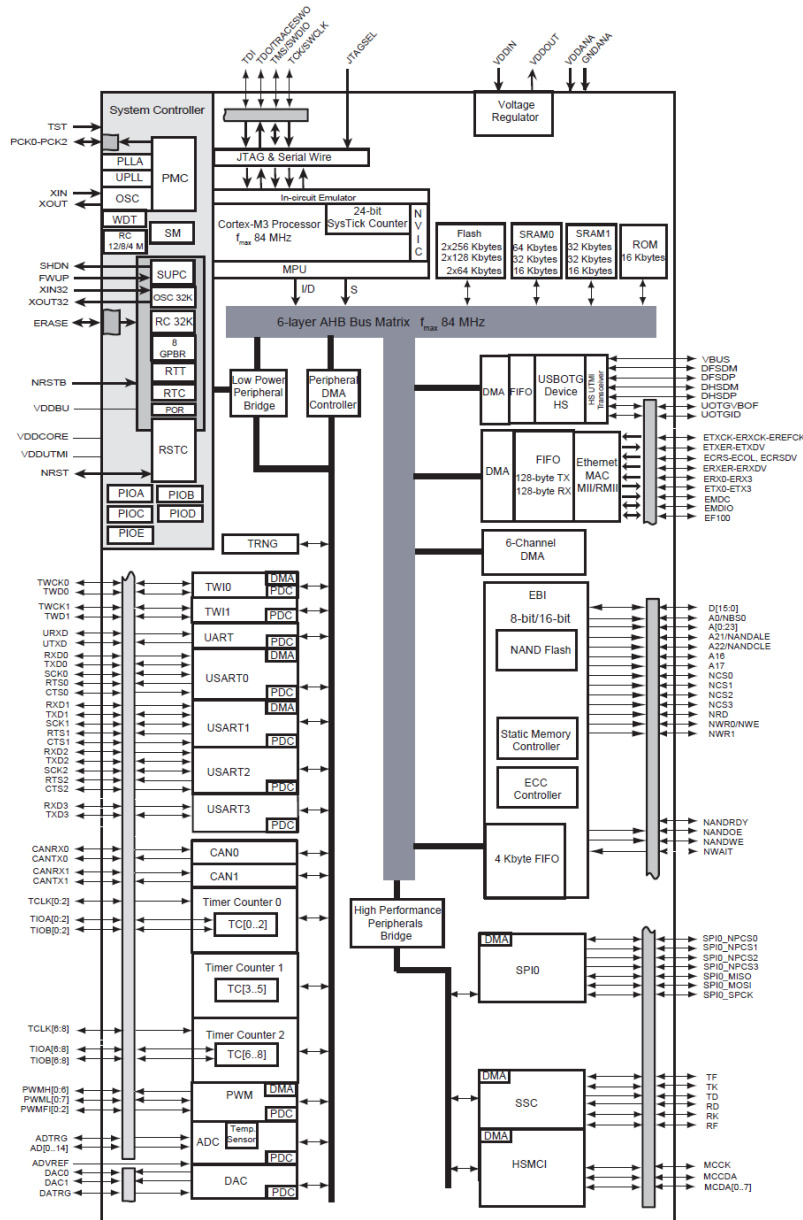
# ATSAM3X8E Features

- Core
  - ARM Cortex-M3 revision 2.0 running at up to 84 MHz
  - Memory Protection Unit (MPU)
  - Thumb<sup>®</sup>-2 instruction set
  - 24-bit SysTick Counter
  - Nested Vector Interrupt Controller
- Memories
  - 256 to 512 Kbytes embedded Flash, 128-bit wide access, memory accelerator, dual bank
  - 32 to 100 Kbytes embedded SRAM with dual banks
  - 16 Kbytes ROM with embedded bootloader routines (UART, USB) and IAP routines
  - Static Memory Controller (SMC): SRAM, NOR, NAND support. NFC with 4 Kbyte RAM buffer and ECC
- System
  - Embedded voltage regulator for single supply operation
  - Power-on-Reset (POR), Brown-out Detector (BOD) and Watchdog for safe reset
  - Quartz or ceramic resonator oscillators: 3 to 20 MHz main and optional low power 32.768 kHz for RTC or device clock
  - High precision 8/12 MHz factory trimmed internal RC oscillator with 4 MHz default frequency for fast device startup
  - Slow Clock Internal RC oscillator as permanent clock for device clock in low-power mode
  - One PLL for device clock and one dedicated PLL for USB 2.0 High Speed Mini Host/Device
  - Temperature Sensor
  - Up to 17 peripheral DMA (PDC) channels and 6-channel central DMA plus dedicated DMA for High-Speed USB Mini Host/Device and Ethernet MAC

# ATSAM3X8E Features

- Low-power Modes
  - Sleep, Wait and Backup modes, down to 2.5  $\mu$ A in Backup mode with RTC, RTT, and GPBR
- Peripherals
  - USB 2.0 Device/Mini Host: 480 Mbps, 4 Kbyte FIFO, up to 10 bidirectional Endpoints, dedicated DMA
  - Up to 4 USARTs (ISO7816, IrDA<sup>®</sup>, Flow Control, SPI, Manchester and LIN support) and one UART
  - 2 TWI (I2C compatible), up to 6 SPIs, 1 SSC (I2S), 1 HSMCI (SDIO/SD/MMC) with up to 2 slots
  - 9-channel 32-bit Timer Counter (TC) for capture, compare and PWM mode, Quadrature Decoder Logic and 2-bit Gray Up/Down Counter for Stepper Motor
  - Up to 8-channel 16-bit PWM (PWMC) with Complementary Output, Fault Input, 12-bit Dead Time Generator Counter for Motor Control
  - 32-bit low-power Real-time Timer (RTT) and low-power Real-time Clock (RTC) with calendar and alarm features
  - 256-bit General Purpose Backup Registers (GPBR)
  - 16-channel 12-bit 1 msp/s ADC with differential input mode and programmable gain stage
  - 2-channel 12-bit 1 msp/s DAC
  - Ethernet MAC 10/100 (EMAC) with dedicated DMA
  - 2 CAN Controllers with 8 Mailboxes
  - True Random Number Generator (TRNG)
  - Register Write Protection
- I/O
  - Up to 103 I/O lines with external interrupt capability (edge or level sensitivity), debouncing, glitch filtering and on-die Series Resistor Termination
  - Up to six 32-bit Parallel Input/Outputs (PIO)

# Block Diagram of ATSAM3X8E



ภายใน ATSAM3X8E นอกจาก CPU Core แล้ว มีการแบ่งออกเป็น วงจรส่วนต่าง ๆ (Peripherals) ตามฟังก์ชันการใช้งาน เชื่อมต่อเข้าด้วยกันโดยใช้ระบบบัส แบ่งได้เป็น 2 ระดับ ตามความเร็ว ได้แก่

- AHB (AMBA High-Speed Bus) สำหรับวงจรที่ทำงานและมีอัตราการรับส่งข้อมูลสูง
- APB (Advanced Peripheral Bus) สำหรับวงจรที่ทำงานหรือมีอัตราการรับส่งข้อมูลที่ช้ากว่ากลุ่มแรก

- Power Supplies (VDDCORE, VDDIO, VDDIN, VDDOUT, VDDANA, ...)
- Clocks, Oscillators and PLLs
- Shutdown, Wakeup Logic
- ICE and JTAG
- Flash Memory and NVM Configuration Bits
- Reset/Test
- Universal Asynchronous Receiver Transceiver – UART
- PIO Controller
- External Memory Bus
- Static Memory Controller – SMC
- NAND Flash Controller – NFC
- SDRAM Controller – SDRAMC
- High Speed Multimedia Card Interface – HSMCI
- Universal Synchronous Asynchronous Receiver Transmitter – USARTx
- Ethernet MAC 10/100 – EMAC
- CAN Controller – CANx
- Synchronous Serial Controller – SSC
- Timer/Counter – TC
- Pulse Width Modulation Controller – PWMC
- Serial Peripheral Interface – SPIx
- Two-Wire Interface – TWIx
- Digital-to-Analog Converter Controller – DAC
- Fast Flash Programming Interface – FFPI
- USB High Speed Device



# Atmel SAM3X8E: On-Chip Peripherals

## Instance Name



<b>SUPC</b>	Supply Controller
<b>RSTC</b>	Reset Controller
<b>RTC</b>	Real-time Clock
<b>RTT</b>	Real-time Timer
<b>WDG</b>	Watchdog Timer
<b>PMC</b>	Power Management Controller
<b>EEFC0</b>	Enhanced Embedded Flash Controller 0
<b>EEFC1</b>	Enhanced Embedded Flash Controller 1
<b>UART</b>	Universal Asynchronous Receiver Transceiver
<b>SMC</b>	Static Memory Controller
<b>SDRAMC</b>	Synchronous Dynamic RAM Controller
<b>PIOA</b>	Parallel I/O Controller A
<b>PIOB</b>	Parallel I/O Controller B
<b>PIOC</b>	Parallel I/O Controller C
<b>PIOD</b>	Parallel I/O Controller D
<b>PIOE</b>	Parallel I/O Controller E
<b>PIOF</b>	Parallel I/O Controller F
<b>USART0</b>	Universal Synchronous Async. Receiver Transmitter 0
<b>USART1</b>	Universal Synchronous Async. Receiver Transmitter 1
<b>USART2</b>	Universal Synchronous Async. Receiver Transmitter 2
<b>USART3</b>	Universal Synchronous Async. Receiver Transmitter 3
<b>HSMCI</b>	High Speed Multimedia Card Interface

<b>TWI0</b>	Two-Wire Interface 0
<b>TWI1</b>	Two-Wire Interface 1
<b>SPI0</b>	Serial Peripheral Interface 0
<b>SPI1</b>	Serial Peripheral Interface 1
<b>SSC</b>	Synchronous Serial Controller
<b>TC0</b>	Timer Counter Channel 0
<b>TC1</b>	Timer Counter Channel 1
<b>TC2</b>	Timer Counter Channel 2
<b>TC3</b>	Timer Counter Channel 3
<b>TC4</b>	Timer Counter Channel 4
<b>TC5</b>	Timer Counter Channel 5
<b>TC6</b>	Timer Counter Channel 6
<b>TC7</b>	Timer Counter Channel 7
<b>TC8</b>	Timer Counter Channel 8
<b>PWM</b>	Pulse Width Modulation Controller
<b>ADC</b>	ADC Controller
<b>DACC</b>	DAC Controller
<b>DMAC</b>	DMA Controller
<b>UOTGHS</b>	USB OTG High Speed
<b>TRNG</b>	True Random Number Generator

# Programming Arduino DUE with Arduino IDE

```
due_led_blink | Arduino 1.8.9
File Edit Sketch Tools Help

due_led_blink

int state = 0;

void setup() {
  Serial.begin( 115200 );
  pinMode( LED_BUILTIN, OUTPUT );
}

uint32_t cnt = 0;
char sbuf[32];

void loop() {
  digitalWrite( LED_BUILTIN, state );
  state ^= 1;
  sprintf( sbuf, "cnt: %d\r\n", cnt++ );
  Serial.println( sbuf );
  delay(100);
}

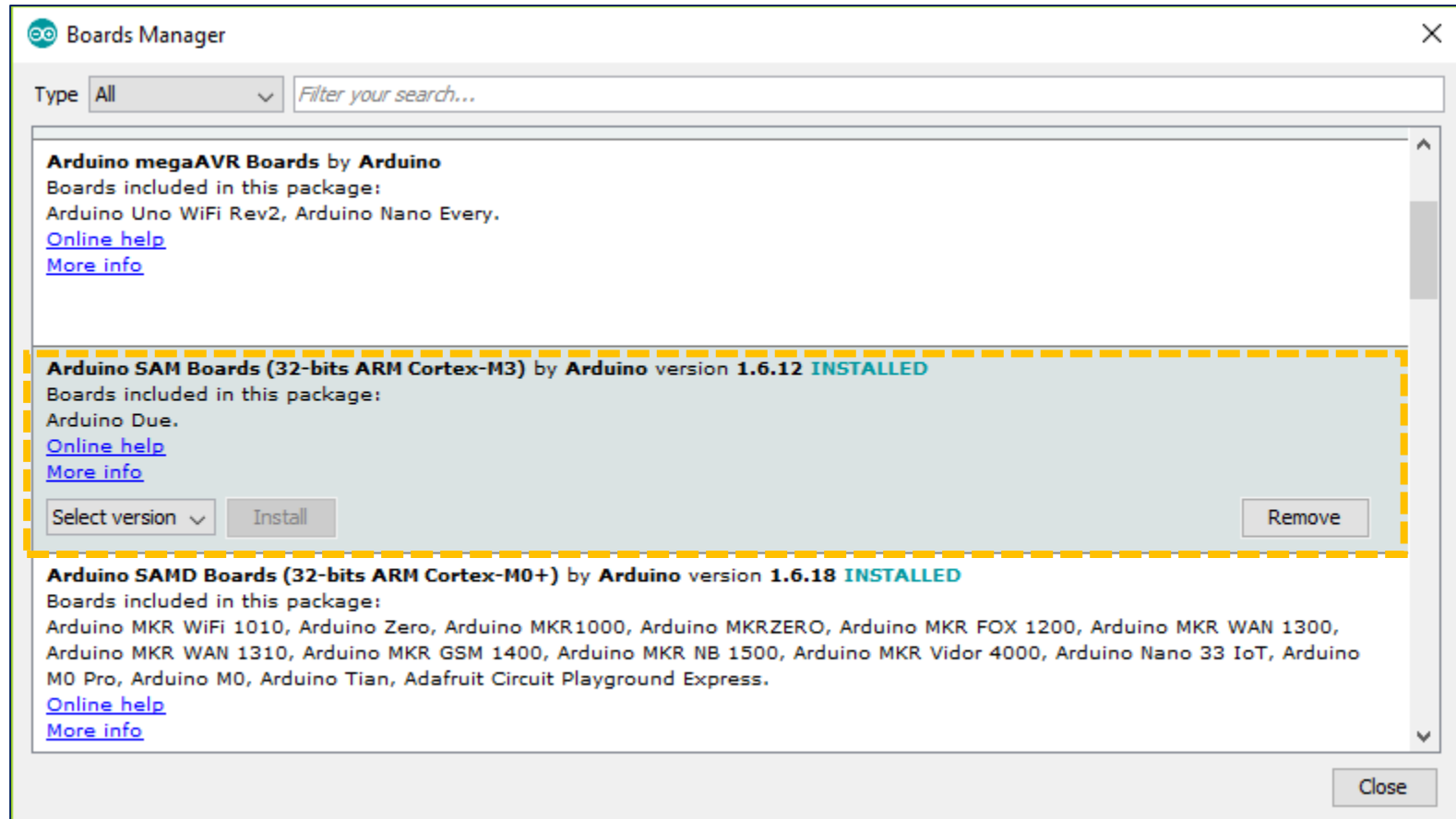
Done compiling.

Sketch uses 29844 bytes (5%) of program storage space. Maximum is 524288 bytes.

18 Arduino Due (Programming Port) on COM108
```

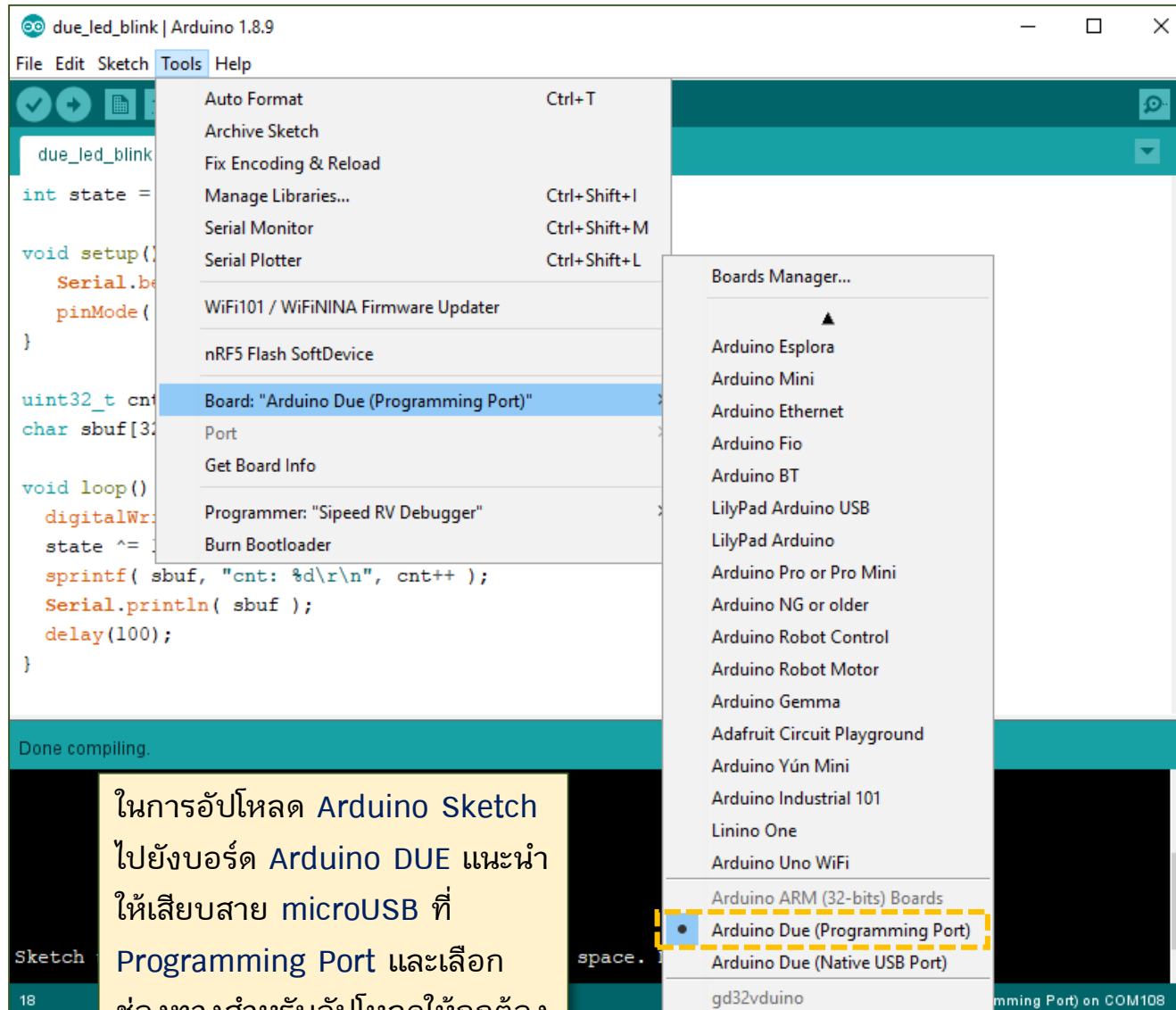
ตัวอย่างโค้ด Arduino สำหรับ DUE  
เช่น ทำให้ LED กระพริบ และส่ง  
ข้อความจากบอร์ดไปยังคอมพิวเตอร์  
ผ่านทาง Serial

# Programming Arduino DUE with Arduino IDE



ถ้าจะเขียนโค้ด Arduino Sketch สำหรับบอร์ด Arduino DUE โดยใช้ Arduino IDE จะต้องติดตั้ง Arduino Core for SAM (ARM Cortex-M3) สำหรับ Boards Manager

# Programming Arduino DUE with Arduino IDE



The screenshot shows the Arduino IDE interface with the 'Tools' menu open. The 'Board' submenu is expanded, and 'Board: "Arduino Due (Programming Port)"' is selected. Below the main menu, a 'Boards Manager...' window is open, showing a list of boards. Under the 'Arduino ARM (32-bits) Boards' section, 'Arduino Due (Programming Port)' is highlighted with a yellow dashed box.

done compiling.

Sketch

```
due_led_blink
int state =
void setup()
  Serial.be
  pinMode(
}
uint32_t cnt
char sbuf[32]
void loop()
  digitalWrite
  state ^= 1
  sprintf( sbuf, "cnt: %d\r\n", cnt++ );
  Serial.println( sbuf );
  delay(100);
}
```

space.

18

mming Port) on COM108

ในการอัปโหลด Arduino Sketch ไปยังบอร์ด Arduino DUE แนะนำให้เสียบสาย microUSB ที่ Programming Port และเลือกช่องทางสำหรับอัปโหลดให้ถูกต้อง

# Programming Arduino DUE with Arduino IDE

```
due_led_blink-1 - main.cpp | Arduino 1.8.9
File Edit Sketch Tools Help

due_led_blink-1 main.cpp

#include "sam.h"

#define _sw_delay(x) { for(int i=0;i<x;i++) { asm volatile("nop

int main(void) {
    SystemInit(); // initialize the system

    PMC->PMC_PCER0 = (1 << ID_PIOB); // enable PMC for GPIOB
    // use PB27 as output (onboard LED)
    PIOB->PIO_PER = PIO_PB27; // use PB27 as GPIO pin
    PIOB->PIO_OER = PIO_PB27; // use PB27 for output direction
    PIOB->PIO_PUDR = PIO_PB27; // disable pull-up resistor at PB27

    while (1) {
        PIOB->PIO_SODR = PIO_PB27; // output 1 at PB27
        _sw_delay( 100000 );
        PIOB->PIO_CODR = PIO_PB27; // output 0 at PB27
        _sw_delay( 100000 );
    }
}

Compiling sketch...
C:\Tools\arduino-1.8.9\arduino-builder -dump-prefs -logger=machine -hardware C:\Tools\
C:\Tools\arduino-1.8.9\arduino-builder -compile -logger=machine -hardware C:\Tools\

13 Arduino Due (Programming Port) on COM117
```

ตัวอย่างการเขียนโค้ดภาษา C เพื่อทำให้ LED (ขา PB27) บนบอร์ด Arduino DUE กระพริบได้ โดยไม่ใช้คำสั่งของ Arduino แต่เปลี่ยนมาใช้วิธีการเข้าถึงรีจิสเตอร์ที่เกี่ยวข้องกับการทำงานของ I/O Port B

สังเกตรูปแบบการเข้าถึงรีจิสเตอร์สำหรับ PIOB มีการจัดกลุ่มและเข้าถึงสมาชิกภายในโดยใช้พอยน์เตอร์

# Parallel I/O Controllers: PIOA, PIOB, ...

ในการเรียนรู้หลักการทำงานของวงจรต่าง ๆ ภายใน MCU สามารถศึกษาได้จากเอกสาร Datasheet ของผู้ผลิต  
[https://ww1.microchip.com/downloads/en/DeviceDoc/Atmel-11057-32-bit-Cortex-M3-Microcontroller-SAM3X-SAM3A\\_Datasheet.pdf](https://ww1.microchip.com/downloads/en/DeviceDoc/Atmel-11057-32-bit-Cortex-M3-Microcontroller-SAM3X-SAM3A_Datasheet.pdf)

ตัวอย่างข้อความ (ภาษาอังกฤษ) จากเอกสาร Datasheet สำหรับ ATSAM3X8E ในส่วนที่เกี่ยวข้องกับ PIO Controller

- Each of the **Parallel I/O Controllers (PIO)** manages up to 32 fully programmable I/O lines per I/O Port.
  - Each I/O line is associated with a bit number in all of the 32-bit registers (fully programmable through set/clear registers)
  - Either used as a **general-purpose I/O** or be assigned to a **function of an embedded peripheral**: Multiplexing of four **peripheral functions** per I/O Line
- For each I/O Line (whether used as a **peripheral pin** or **general-purpose I/O pin**)
  - Input change, rising edge, falling edge, low level and level interrupt
  - Debouncing or Input-Glitch filtering option
  - Multi-drive option enables driving in open-drain output mode
  - Programmable pull-up on each I/O line
  - Pin data status register, supplies visibility of the level on the pin at any time
- Synchronous output, provides Set / Clear of several I/O lines in a single write
- Each PIO controller is controlled by the **Power Management Controller (PMC)**.
  - The configuration of the I/O lines (e.g. for output) does not require the PIO Controller clock to be enabled.
  - However, when the clock is disabled, not all of the features of the PIO Controller are available, including input-glitch filtering for input and PIO interrupts.

# Parallel I/O Controllers: PIOA, PIOB, ...

- ไมโครคอนโทรลเลอร์ SAM3X8E เป็นตัวประมวลผล 32 บิต และรีจิสเตอร์มีขนาด 32 บิต
- การใช้งานขา I/O ต่าง ๆ จะถูกควบคุมโดยส่วนที่เรียกว่า Parallel I/O (PIO) Controller ซึ่งแบ่งกลุ่มตามพอร์ต เช่น PIOA, PIOB, ..., PIOF แต่ละพอร์ตมีจำนวนขาที่เกี่ยวข้องสูงสุด 32 ขาสัญญาณ
- โดยทั่วไปแล้ว ขา I/O ของแต่ละพอร์ต จะทำหน้าที่เป็น General-Purpose I/O (GPIO) และถูกควบคุมการทำงานโดย PIO Controller หรืออาจถูกเลือกใช้เป็นขาสำหรับวงจรภายในได้ เรียกว่า Peripheral Pins และมี 2 โหมดให้เลือกคือ Peripheral A และ Peripheral B
  - ขาที่จะใช้สำหรับวงจรภายใน เช่น USART, PWM, TWI, SPI หรือ CAN เป็นต้น
  - นอกจากนั้นยังมีกลุ่ม Extra Function สำหรับ ADC และ DAC หรือเป็น Wakeup Pins
- ขา I/O สามารถเป็นแหล่งกำเนิดหรือสร้างสัญญาณอินเทอร์รัพท์ได้ (Interrupt Sources) โดยการตรวจสอบเหตุการณ์การเปลี่ยนแปลงระดับสัญญาณที่ขา I/O (มีหลายโหมดให้เลือก) เช่น ขอบสัญญาณขาขึ้น (Rising Edge) หรือ ขาลง (Falling Edge) หรือ ใช้ระดับสัญญาณ (Low or High Level) เป็นต้น

# Parallel I/O Controllers: PIOA, PIOB, ...

- การใช้งานขา I/O แต่ละขา สามารถเปิด-ปิดการใช้งานวงจร Pull-Up Resistor ได้ หลังจากการรีเซ็ต Pull-Up Register จะถูกเปิดให้ใช้งานเป็นสถานะเริ่มต้น
- การทำงานของวงจร PIO Controller จะถูกควบคุมด้วยวงจรอีกส่วนหนึ่งที่เรียกว่า (Power Management Controller: PMC) สามารถเปิด-ปิดการทำงานของ Clock ให้กับ I/O Port ได้ เช่น PIOA, PIOB, ... (การปิดการทำงานในส่วนนี้ ก็ช่วยในการประหยัดการใช้พลังงานของไมโครคอนโทรลเลอร์)
- รีจิสเตอร์ที่เกี่ยวข้องกับ PIO Controller สามารถเปิดปิดโหมดการป้องกันการเขียนได้ (Write Protect Mode)
- ข้อสังเกต: วงจร PIO Controller สำหรับแต่ละ I/O Port (A,B,C,...) มีจำนวนรีจิสเตอร์ที่เกี่ยวข้องค่อนข้างมาก (เมื่อเปรียบเทียบกับกรณีของ megaAVR)

PIO_PER	PIO Enable Register
PIO_PDR	PIO Disable Register
PIO_OER	PIO Output Enable Register
PIO_ODR	PIO Output Disable Register
PIO_IFER	PIO Controller Input Filter Enable Register
PIO_IFDR	PIO Controller Input Filter Disable Register
PIO_SODR	PIO Set Output Data Register
PIO_CODR	PIO Clear Output Data Register
PIO_IER	PIO Interrupt Enable Register
PIO_IDR	PIO Interrupt Disable Register

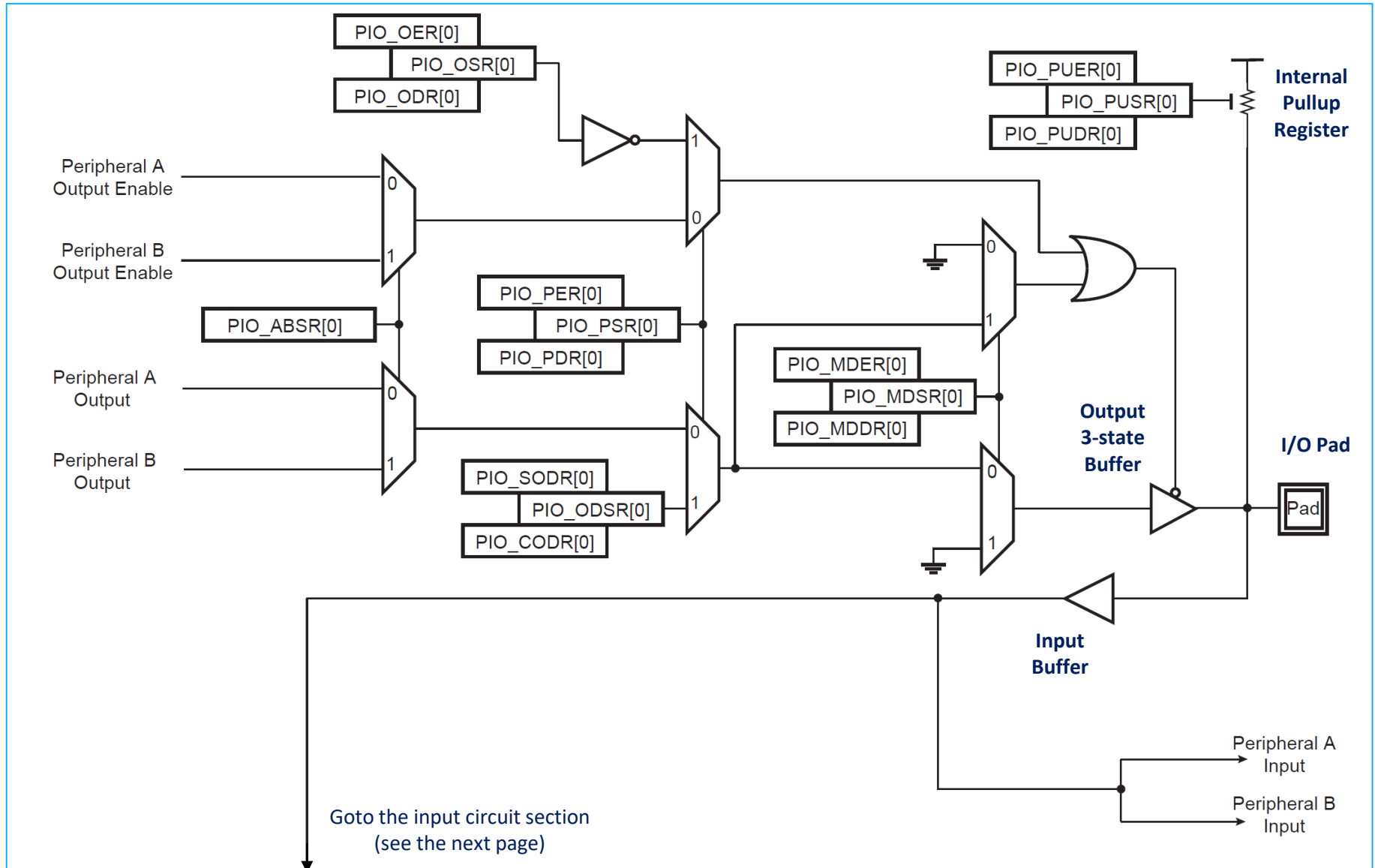
PIO_MDER	PIO Multi-driver Enable Register
PIO_MDDR	PIO Multi-driver Disable Register
PIO_PUDR	PIO Pull-up Disable Resistor
PIO_PUER	PIO Pull-up Enable Register
PIO_ABSR	PIO Peripheral AB Select Register
PIO_OWER	PIO Output Write Enable Register
PIO_OWDR	PIO Output Write Disable Register
PIO_WPMR	PIO Write Protect Mode Register
PIO_WPSR	PIO Write Protect Status Register
....	....



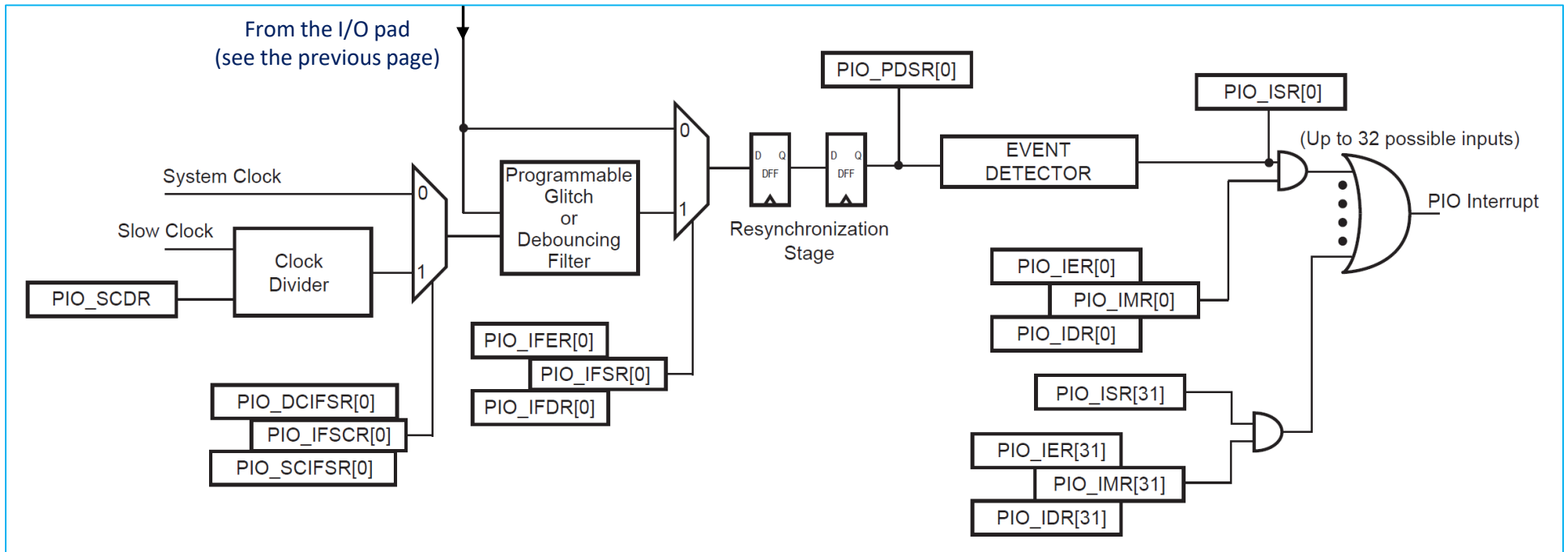
# Parallel I/O Controllers: PIOA, PIOB, ...

- รีจิสเตอร์ที่เกี่ยวข้องกับ **PIO Controller** สามารถแบ่งออกเป็นกลุ่มย่อย เช่น การกำหนดทิศทางของขา **I/O** แต่ละขาให้เป็นเอาต์พุตหรืออินพุต
  - **PIO\_OER** = PIO Output Enable Register (Write-Only)
  - **PIO\_ODR** = PIO Output Disable Register (Write-Only)
  - **PIO\_OSR** = PIO Output Status Register (Read-Only)
- ในกรณีนี้ จะเห็นได้ว่า มีรีจิสเตอร์สำหรับ **Set Bit** หรือ **Clear Bit** แยกกัน (สำหรับการเขียนค่าไปยังรีจิสเตอร์เท่านั้น) และมีรีจิสเตอร์ไว้สำหรับระบุสถานะ (สำหรับการอ่านจากรีจิสเตอร์เท่านั้น)
- รีจิสเตอร์ที่เกี่ยวข้องกับ **PIO** โดยทั่วไปจะเป็นแบบเขียนหรืออ่านได้ แบบใดแบบหนึ่ง (**Write-Only / Read-Only**) แต่อาจมีบางตัวที่เขียนและอ่านได้ (**Read-Write**)

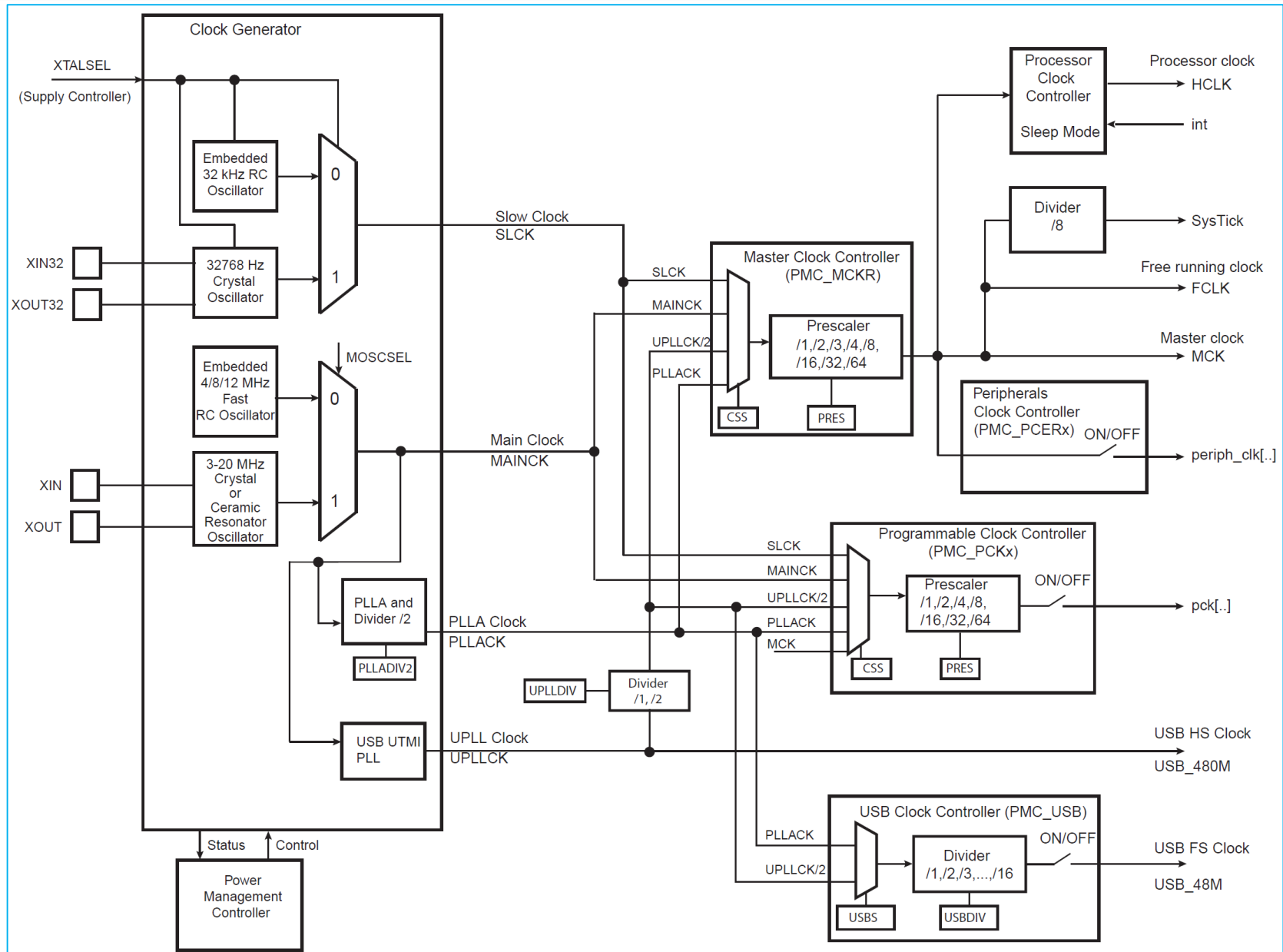
# I/O Line: Block Diagram



# I/O Line: Block Diagram



# General Clock: Block Diagram



# Parallel I/O Controllers: Register Mapping (1)

Offset	Register	Name	Access	Reset
0x0000	PIO Enable Register	PIO_PER	Write-only	–
0x0004	PIO Disable Register	PIO_PDR	Write-only	–
0x0008	PIO Status Register	PIO_PSR	Read-only	(1)
0x000C	Reserved			
0x0010	Output Enable Register	PIO_OER	Write-only	–
0x0014	Output Disable Register	PIO_ODR	Write-only	–
0x0018	Output Status Register	PIO_OSR	Read-only	0x0000 0000
0x001C	Reserved			
0x0020	Glitch Input Filter Enable Register	PIO_IFER	Write-only	–
0x0024	Glitch Input Filter Disable Register	PIO_IFDR	Write-only	–
0x0028	Glitch Input Filter Status Register	PIO_IFSR	Read-only	0x0000 0000
0x002C	Reserved			
0x0030	Set Output Data Register	PIO_SODR	Write-only	–
0x0034	Clear Output Data Register	PIO_CODR	Write-only	–
0x0038	Output Data Status Register	PIO_ODSR	Read-only or <sup>(2)</sup> Read-write	–
0x003C	Pin Data Status Register	PIO_PDSR	Read-only	(3)
0x0040	Interrupt Enable Register	PIO_IER	Write-only	–
0x0044	Interrupt Disable Register	PIO_IDR	Write-only	–
0x0048	Interrupt Mask Register	PIO_IMR	Read-only	0x00000000
0x004C	Interrupt Status Register <sup>(4)</sup>	PIO_ISR	Read-only	0x00000000
0x0050	Multi-driver Enable Register	PIO_MDER	Write-only	–
0x0054	Multi-driver Disable Register	PIO_MDDR	Write-only	–
0x0058	Multi-driver Status Register	PIO_MDSR	Read-only	0x00000000
0x005C	Reserved			
0x0060	Pull-up Disable Register	PIO_PUDR	Write-only	–
0x0064	Pull-up Enable Register	PIO_PUER	Write-only	–
0x0068	Pad Pull-up Status Register	PIO_PUSR	Read-only	0x00000000
0x006C	Reserved			

# Parallel I/O Controllers: Register Mapping (2)

Offset	Register	Name	Access	Reset
0x0070	Peripheral AB Select Register <sup>(5)</sup>	PIO_ABSR	Read-Write	0x00000000
0x0074 to 0x007C	Reserved			
0x0080	System Clock Glitch Input Filter Select Register	PIO_SCIFSR	Write-Only	–
0x0084	Debouncing Input Filter Select Register	PIO_DIFSR	Write-Only	–
0x0088	Glitch or Debouncing Input Filter Clock Selection Status Register	PIO_IFDGSR	Read-Only	0x00000000
0x008C	Slow Clock Divider Debouncing Register	PIO_SCDR	Read-Write	0x00000000
0x0090 to 0x009C	Reserved			
0x00A0	Output Write Enable	PIO_OWER	Write-only	–
0x00A4	Output Write Disable	PIO_OWDR	Write-only	–
0x00A8	Output Write Status Register	PIO_OWSR	Read-only	0x00000000
0x00AC	Reserved			
0x00B0	Additional Interrupt Modes Enable Register	PIO_AIMER	Write-Only	–
0x00B4	Additional Interrupt Modes Disables Register	PIO_AIMDR	Write-Only	–
0x00B8	Additional Interrupt Modes Mask Register	PIO_AIMMR	Read-Only	0x00000000
0x00BC	Reserved			
0x00C0	Edge Select Register	PIO_ESR	Write-Only	–
0x00C4	Level Select Register	PIO_LSR	Write-Only	–
0x00C8	Edge/Level Status Register	PIO_ELSR	Read-Only	0x00000000
0x00CC	Reserved			
0x00D0	Falling Edge/Low Level Select Register	PIO_FELLSR	Write-Only	–
0x00D4	Rising Edge/ High Level Select Register	PIO_REHLSR	Write-Only	–
0x00D8	Fall/Rise - Low/High Status Register	PIO_FRLHSR	Read-Only	0x00000000
0x00DC	Reserved			
0x00E0	Lock Status	PIO_LOCKSR	Read-Only	0x00000000
0x00E4	Write Protect Mode Register	PIO_WPMR	Read-write	0x0
0x00E8	Write Protect Status Register	PIO_WPSR	Read-only	0x0

# PIO Controllers: PIO\_PER Register

## PIO Controller PIO Enable Register

**Name:** PIO\_PER

**Address:** 0x400E0E00 (PIOA), 0x400E1000 (PIOB), 0x400E1200 (PIOC), 0x400E1400 (PIOD), 0x400E1600 (PIOE), 0x400E1800 (PIOF)

**Access:** Write-only

31	30	29	28	27	26	25	24
P31	P30	P29	P28	P27	P26	P25	P24
23	22	21	20	19	18	17	16
P23	P22	P21	P20	P19	P18	P17	P16
15	14	13	12	11	10	9	8
P15	P14	P13	P12	P11	P10	P9	P8
7	6	5	4	3	2	1	0
P7	P6	P5	P4	P3	P2	P1	P0

This register can only be written if the WPEN bit is cleared in [“PIO Write Protect Mode Register”](#).

- **P0-P31: PIO Enable**

0: No effect.

1: Enables the PIO to control the corresponding pin (disables peripheral control of the pin).

เขียน 1 หมายถึง เปิดใช้งานขา GPIO Pin (และปิดการใช้งาน Peripheral Pin)  
แต่ถ้าเขียน 0 ไม่มีส่งผลต่อการเปลี่ยนแปลง

# PIO Controllers: PIO\_PDR Register

## PIO Controller PIO Disable Register

**Name:** PIO\_PDR

**Address:** 0x400E0E04 (PIOA), 0x400E1004 (PIOB), 0x400E1204 (PIOC), 0x400E1404 (PIOD), 0x400E1604 (PIOE), 0x400E1804 (PIOF)

**Access:** Write-only

31	30	29	28	27	26	25	24
P31	P30	P29	P28	P27	P26	P25	P24
23	22	21	20	19	18	17	16
P23	P22	P21	P20	P19	P18	P17	P16
15	14	13	12	11	10	9	8
P15	P14	P13	P12	P11	P10	P9	P8
7	6	5	4	3	2	1	0
P7	P6	P5	P4	P3	P2	P1	P0

This register can only be written if the WPEN bit is cleared in [“PIO Write Protect Mode Register”](#).

- **P0-P31: PIO Disable**

0: No effect.

1: Disables the PIO from controlling the corresponding pin (enables peripheral control of the pin).

เขียน 1 หมายถึง เปิดใช้งานขา Peripheral Pin (และปิดการใช้งาน GPIO Pin) แต่ถ้าเขียน 0 ไม่มีการเปลี่ยนแปลง



# PIO Controllers: PIO\_PSR Register

## PIO Controller PIO Status Register

**Name:** PIO\_PSR

**Address:** 0x400E0E08 (PIOA), 0x400E1008 (PIOB), 0x400E1208 (PIOC), 0x400E1408 (PIOD), 0x400E1608 (PIOE), 0x400E1808 (PIOF)

**Access:** Read-only

31	30	29	28	27	26	25	24
P31	P30	P29	P28	P27	P26	P25	P24
23	22	21	20	19	18	17	16
P23	P22	P21	P20	P19	P18	P17	P16
15	14	13	12	11	10	9	8
P15	P14	P13	P12	P11	P10	P9	P8
7	6	5	4	3	2	1	0
P7	P6	P5	P4	P3	P2	P1	P0

- **P0-P31: PIO Status**

0: PIO is inactive on the corresponding I/O line (peripheral is active).

1: PIO is active on the corresponding I/O line (peripheral is inactive).

รีจิสเตอร์มีไว้สำหรับอ่านค่าเท่านั้น เพื่อตรวจสอบดูว่า I/O Pin ในตำแหน่งบิตใด ทำงานในโหมด GPIO Pin (1) หรือ Peripheral Pin (0)

# PIO Controllers: PIO\_PUER Register

## PIO Pull Up Enable Register

**Name:** PIO\_PUER

**Address:** 0x400E0E64 (PIOA), 0x400E1064 (PIOB), 0x400E1264 (PIOC), 0x400E1464 (PIOD), 0x400E1664 (PIOE), 0x400E1864 (PIOF)

**Access:** Write-only

31	30	29	28	27	26	25	24
P31	P30	P29	P28	P27	P26	P25	P24
23	22	21	20	19	18	17	16
P23	P22	P21	P20	P19	P18	P17	P16
15	14	13	12	11	10	9	8
P15	P14	P13	P12	P11	P10	P9	P8
7	6	5	4	3	2	1	0
P7	P6	P5	P4	P3	P2	P1	P0

This register can only be written if the WPEN bit is cleared in [“PIO Write Protect Mode Register”](#).

- **P0-P31: Pull Up Enable.**

0: No effect.

1: Enables the pull up resistor on the I/O line.

เขียน 1 หมายถึง เปิดใช้งาน Enable Pull-Up Register ที่ขา I/O แต่ถ้าเขียน 0 ไม่มีการเปลี่ยนแปลง

# PIO Controllers: PIO\_PUDR Register

## PIO Pull Up Disable Register

**Name:** PIO\_PUDR

**Address:** 0x400E0E60 (PIOA), 0x400E1060 (PIOB), 0x400E1260 (PIOC), 0x400E1460 (PIOD), 0x400E1660 (PIOE), 0x400E1860 (PIOF)

**Access:** Write-only

31	30	29	28	27	26	25	24
P31	P30	P29	P28	P27	P26	P25	P24
23	22	21	20	19	18	17	16
P23	P22	P21	P20	P19	P18	P17	P16
15	14	13	12	11	10	9	8
P15	P14	P13	P12	P11	P10	P9	P8
7	6	5	4	3	2	1	0
P7	P6	P5	P4	P3	P2	P1	P0

This register can only be written if the WPEN bit is cleared in “[PIO Write Protect Mode Register](#)” .

- **P0-P31: Pull Up Disable.**

0: No effect.

1: Disables the pull up resistor on the I/O line.

เขียน 1 หมายถึง ปิดใช้งาน Disable Pull-Up Register ที่ขา I/O แต่ถ้าเขียน 0 ไม่มีการเปลี่ยนแปลง

# PIO Controllers: PIO\_PUSR Register

## PIO Pull Up Status Register

**Name:** PIO\_PUSR

**Address:** 0x400E0E68 (PIOA), 0x400E1068 (PIOB), 0x400E1268 (PIOC), 0x400E1468 (PIOD), 0x400E1668 (PIOE), 0x400E1868 (PIOF)

**Access:** Read-only

31	30	29	28	27	26	25	24
P31	P30	P29	P28	P27	P26	P25	P24
23	22	21	20	19	18	17	16
P23	P22	P21	P20	P19	P18	P17	P16
15	14	13	12	11	10	9	8
P15	P14	P13	P12	P11	P10	P9	P8
7	6	5	4	3	2	1	0
P7	P6	P5	P4	P3	P2	P1	P0

- **P0-P31: Pull Up Status.**

0: Pull Up resistor is enabled on the I/O line.

1: Pull Up resistor is disabled on the I/O line.

รีจิสเตอร์มีไว้สำหรับอ่านค่าเท่านั้น เพื่อตรวจสอบดูว่า I/O Pin ในตำแหน่งบิตใด มีการเปิดใช้งาน Pull-Up Register (0=Enabled, 1=Disabled)

# PIO Controllers: PIO\_OER Register

## PIO Controller Output Enable Register

**Name:** PIO\_OER

**Address:** 0x400E0E10 (PIOA), 0x400E1010 (PIOB), 0x400E1210 (PIOC), 0x400E1410 (PIOD), 0x400E1610 (PIOE), 0x400E1810 (PIOF)

**Access:** Write-only

31	30	29	28	27	26	25	24
P31	P30	P29	P28	P27	P26	P25	P24
23	22	21	20	19	18	17	16
P23	P22	P21	P20	P19	P18	P17	P16
15	14	13	12	11	10	9	8
P15	P14	P13	P12	P11	P10	P9	P8
7	6	5	4	3	2	1	0
P7	P6	P5	P4	P3	P2	P1	P0

This register can only be written if the WPEN bit is cleared in [“PIO Write Protect Mode Register”](#) .

- **P0-P31: Output Enable**

0: No effect.

1: Enables the output on the I/O line.

เขียน 1 หมายถึง ใช้งานขา GPIO Pin ให้เป็นเอาต์พุต (Output) แต่ถ้าเขียน 0 ไม่มีการเปลี่ยนแปลง

# PIO Controllers: PIO\_ODR Register

## PIO Controller Output Disable Register

**Name:** PIO\_ODR

**Address:** 0x400E0E14 (PIOA), 0x400E1014 (PIOB), 0x400E1214 (PIOC), 0x400E1414 (PIOD), 0x400E1614 (PIOE), 0x400E1814 (PIOF)

**Access:** Write-only

31	30	29	28	27	26	25	24
P31	P30	P29	P28	P27	P26	P25	P24
23	22	21	20	19	18	17	16
P23	P22	P21	P20	P19	P18	P17	P16
15	14	13	12	11	10	9	8
P15	P14	P13	P12	P11	P10	P9	P8
7	6	5	4	3	2	1	0
P7	P6	P5	P4	P3	P2	P1	P0

This register can only be written if the WPEN bit is cleared in [“PIO Write Protect Mode Register”](#) .

- **P0-P31: Output Disable**

0: No effect.

1: Disables the output on the I/O line.

เขียน 1 หมายถึง ใช้งานขา GPIO Pin ให้เป็นอินพุต (Input) แต่ถ้าเขียน 0 ไม่มีการเปลี่ยนแปลง

# PIO Controllers: PIO\_OSR Register

## PIO Controller Output Status Register

**Name:** PIO\_OSR

**Address:** 0x400E0E18 (PIOA), 0x400E1018 (PIOB), 0x400E1218 (PIOC), 0x400E1418 (PIOD), 0x400E1618 (PIOE), 0x400E1818 (PIOF)

**Access:** Read-only

31	30	29	28	27	26	25	24
P31	P30	P29	P28	P27	P26	P25	P24
23	22	21	20	19	18	17	16
P23	P22	P21	P20	P19	P18	P17	P16
15	14	13	12	11	10	9	8
P15	P14	P13	P12	P11	P10	P9	P8
7	6	5	4	3	2	1	0
P7	P6	P5	P4	P3	P2	P1	P0

- **P0-P31: Output Status**

0: The I/O line is a pure input.

1: The I/O line is enabled in output.

รีจิสเตอร์มีไว้สำหรับอ่านค่าเท่านั้น เพื่อตรวจสอบดูว่า I/O Pin ในตำแหน่งบิตใด มีการเปิดใช้งานเป็นอินพุต (0=Input Direction) หรือเป็นเอาต์พุต (1=Output Direction)

# PIO Controllers: PIO\_SODR Register

## PIO Controller Set Output Data Register

**Name:** PIO\_SODR

**Address:** 0x400E0E30 (PIOA), 0x400E1030 (PIOB), 0x400E1230 (PIOC), 0x400E1430 (PIOD), 0x400E1630 (PIOE), 0x400E1830 (PIOF)

**Access:** Write-only

31	30	29	28	27	26	25	24
P31	P30	P29	P28	P27	P26	P25	P24
23	22	21	20	19	18	17	16
P23	P22	P21	P20	P19	P18	P17	P16
15	14	13	12	11	10	9	8
P15	P14	P13	P12	P11	P10	P9	P8
7	6	5	4	3	2	1	0
P7	P6	P5	P4	P3	P2	P1	P0

- **P0-P31: Set Output Data**

0: No effect.

1: Sets the data to be driven on the I/O line.

เขียน 1 หมายถึง ให้เอาต์พุตเป็น High แต่ถ้าเขียน 0 ไม่มีการเปลี่ยนแปลง



# PIO Controllers: PIO\_CODR Register

## PIO Controller Clear Output Data Register

**Name:** PIO\_CODR

**Address:** 0x400E0E34 (PIOA), 0x400E1034 (PIOB), 0x400E1234 (PIOC), 0x400E1434 (PIOD), 0x400E1634 (PIOE), 0x400E1834 (PIOF)

**Access:** Write-only

31	30	29	28	27	26	25	24
P31	P30	P29	P28	P27	P26	P25	P24
23	22	21	20	19	18	17	16
P23	P22	P21	P20	P19	P18	P17	P16
15	14	13	12	11	10	9	8
P15	P14	P13	P12	P11	P10	P9	P8
7	6	5	4	3	2	1	0
P7	P6	P5	P4	P3	P2	P1	P0

- **P0-P31: Clear Output Data**

0: No effect.

1: Clears the data to be driven on the I/O line.

เขียน 1 หมายถึง เคลียร์เอาต์พุตให้เป็น Low แต่ถ้าเขียน 0 ไม่มีการเปลี่ยนแปลง

# PIO Controllers: PIO\_ODSR Register

## PIO Controller Output Data Status Register

**Name:** PIO\_ODSR

**Address:** 0x400E0E38 (PIOA), 0x400E1038 (PIOB), 0x400E1238 (PIOC), 0x400E1438 (PIOD), 0x400E1638 (PIOE), 0x400E1838 (PIOF)

**Access:** Read-only or Read/Write

31	30	29	28	27	26	25	24
P31	P30	P29	P28	P27	P26	P25	P24
23	22	21	20	19	18	17	16
P23	P22	P21	P20	P19	P18	P17	P16
15	14	13	12	11	10	9	8
P15	P14	P13	P12	P11	P10	P9	P8
7	6	5	4	3	2	1	0
P7	P6	P5	P4	P3	P2	P1	P0

- **P0-P31: Output Data Status**

0: The data to be driven on the I/O line is 0.

1: The data to be driven on the I/O line is 1.

รีจิสเตอร์มีไว้สำหรับอ่าน (หรือเขียนก็ได้ด้วย) ถ้าอ่าน ก็เพื่อตรวจสอบดูว่า I/O Pin ในตำแหน่งบิตใด มีสถานะของเอาต์พุต เป็น 0 (Low) หรือ 1 (High)

# PIO Controllers: PIO\_PDSR Register

## PIO Controller Pin Data Status Register

**Name:** PIO\_PDSR

**Address:** 0x400E0E3C (PIOA), 0x400E103C (PIOB), 0x400E123C (PIOC), 0x400E143C (PIOD),  
0x400E163C (PIOE), 0x400E183C (PIOF)

**Access:** Read-only

31	30	29	28	27	26	25	24
P31	P30	P29	P28	P27	P26	P25	P24
23	22	21	20	19	18	17	16
P23	P22	P21	P20	P19	P18	P17	P16
15	14	13	12	11	10	9	8
P15	P14	P13	P12	P11	P10	P9	P8
7	6	5	4	3	2	1	0
P7	P6	P5	P4	P3	P2	P1	P0

- **P0-P31: Output Data Status**

0: The I/O line is at level 0.

1: The I/O line is at level 1.

รีจิสเตอร์มีไว้สำหรับอ่านค่าเท่านั้น เพื่อตรวจสอบดูว่า I/O Pin ในตำแหน่งบิตใด มีสถานะลอจิกเป็น 0 (Low) หรือ 1 (High)

# PIO Controllers: PIO\_OWER Register

## PIO Output Write Enable Register

**Name:** PIO\_OWER

**Address:** 0x400E0EA0 (PIOA), 0x400E10A0 (PIOB), 0x400E12A0 (PIOC), 0x400E14A0 (PIOD),  
0x400E16A0 (PIOE), 0x400E18A0 (PIOF)

**Access:** Write-only

31	30	29	28	27	26	25	24
P31	P30	P29	P28	P27	P26	P25	P24
23	22	21	20	19	18	17	16
P23	P22	P21	P20	P19	P18	P17	P16
15	14	13	12	11	10	9	8
P15	P14	P13	P12	P11	P10	P9	P8
7	6	5	4	3	2	1	0
P7	P6	P5	P4	P3	P2	P1	P0

This register can only be written if the WPEN bit is cleared in [“PIO Write Protect Mode Register”](#).

- **P0-P31: Output Write Enable.**

0: No effect.

1: Enables writing PIO\_ODSR for the I/O line.

เขียน 1 หมายถึง อนุญาตให้เขียนค่าไปยังรีจิสเตอร์ PIO\_ODSR และมีผลต่อเอาต์พุต (Output Write Enable) แต่ถ้าเขียน 0 ไม่มีการเปลี่ยนแปลง

# PIO Controllers: PIO\_OWDR Register

## PIO Output Write Disable Register

**Name:** PIO\_OWDR

**Address:** 0x400E0EA4 (PIOA), 0x400E10A4 (PIOB), 0x400E12A4 (PIOC), 0x400E14A4 (PIOD),  
0x400E16A4 (PIOE), 0x400E18A4 (PIOF)

**Access:** Write-only

31	30	29	28	27	26	25	24
P31	P30	P29	P28	P27	P26	P25	P24
23	22	21	20	19	18	17	16
P23	P22	P21	P20	P19	P18	P17	P16
15	14	13	12	11	10	9	8
P15	P14	P13	P12	P11	P10	P9	P8
7	6	5	4	3	2	1	0
P7	P6	P5	P4	P3	P2	P1	P0

This register can only be written if the WPEN bit is cleared in [“PIO Write Protect Mode Register”](#) .

- **P0-P31: Output Write Disable.**

0: No effect.

1: Disables writing PIO\_ODSR for the I/O line.

เขียน 1 หมายถึง ปิดการเขียนค่าไปยังรีจิสเตอร์ PIO\_ODSR และไม่ส่งผลต่อเอาต์พุต (Output Write Disable) แต่ถ้าเขียน 0 ไม่มีการเปลี่ยนแปลง

# PIO Controllers: PIO\_OWSR Register

## PIO Output Write Status Register

**Name:** PIO\_OWSR

**Address:** 0x400E0EA8 (PIOA), 0x400E10A8 (PIOB), 0x400E12A8 (PIOC), 0x400E14A8 (PIOD),  
0x400E16A8 (PIOE), 0x400E18A8 (PIOF)

**Access:** Read-only

31	30	29	28	27	26	25	24
P31	P30	P29	P28	P27	P26	P25	P24
23	22	21	20	19	18	17	16
P23	P22	P21	P20	P19	P18	P17	P16
15	14	13	12	11	10	9	8
P15	P14	P13	P12	P11	P10	P9	P8
7	6	5	4	3	2	1	0
P7	P6	P5	P4	P3	P2	P1	P0

- **P0-P31: Output Write Status.**

0: Writing PIO\_ODSR does not affect the I/O line.

1: Writing PIO\_ODSR affects the I/O line.

รีจิสเตอร์มีไว้สำหรับอ่านค่าเท่านั้น เพื่อตรวจสอบดูว่า I/O Pin ในตำแหน่งบิตใด  
ที่เมื่อมีการเปลี่ยนแปลงค่าของ PIO\_ODSR แล้วมีผลต่อเอาต์พุต

# Programming Arduino DUE with Arduino IDE: LED Blink

Empty  
Arduino  
Sketch  
file (.ino)

```
due_led_blink-1 - main.cpp | Arduino 1.8.9
File Edit Sketch Tools Help
main.cpp
due_led_blink-1 main.cpp
#include "sam.h"

#define _sw_delay(x) { for(int i=0;i<x;i++) { asm volatile("nop"); } }

int main(void) {
  SystemInit(); // initialize the system (e.g. clock freq. setting)
  WDT->WDT_MR = WDT_MR_WDDIS; // disable WDT
  PMC->PMC_PCER0 = (1 << ID_PIOB); // enable PMC for PIOB (ID_PIOB=12)
  // use PB27 as output (onboard LED)
  PIOB->PIO_PER = PIO_PB27; // use PB27 as GPIO pin
  PIOB->PIO_OER = PIO_PB27; // use PB27 for output direction
  PIOB->PIO_PUDR = PIO_PB27; // disable pull-up resistor at PB27
  while (1) {
    PIOB->PIO_SODR = PIO_PB27; // output 1 at PB27
    _sw_delay( 1000000 );
    PIOB->PIO_CODR = PIO_PB27; // output 0 at PB27
    _sw_delay( 1000000 );
  }
}

Done Saving.

C:\Tools\arduino-1.8.9\arduino-builder -dump-prefs -logger=machine -hardware C:
6 Arduino Due (Programming Port) on COM117
```

# Programming Arduino DUE with Arduino IDE: LED Blink

<https://github.com/arduino/ArduinoModule-CMSIS-Atmel/blob/master/CMSIS-Atmel/CMSIS/Device/ATMEL/sam.h>

```
#include "sam.h"

#define _sw_delay(x) { for(int i=0;i<x;i++) { asm volatile("nop"); } }

int main(void) {
    SystemInit(); // initialize the system (e.g. clock freq. setting)

    WDT->WDT_MR = WDT_MR_WDDIS; // disable WDT
    PMC->PMC_PCER0 = (1 << ID_PIOB); // enable PMC for PIOB (ID_PIOB=12)

    // use PB27 as output (onboard LED)
    PIOB->PIO_PER = PIO_PB27; // use PB27 as GPIO pin
    PIOB->PIO_OER = PIO_PB27; // use PB27 for output direction
    PIOB->PIO_PUDR = PIO_PB27; // disable pull-up resistor at PB27

    while (1) {
        PIOB->PIO_SODR = PIO_PB27; // output 1 at PB27
        _sw_delay( 1000000 );
        PIOB->PIO_CODR = PIO_PB27; // output 0 at PB27
        _sw_delay( 1000000 );
    }
}
```

`SystemInit()` is implemented in `system_sam3xa.c`

See: [https://github.com/arduino/ArduinoCore-sam/blob/master/system/CMSIS/Device/ATMEL/sam3xa/source/system\\_sam3xa.c](https://github.com/arduino/ArduinoCore-sam/blob/master/system/CMSIS/Device/ATMEL/sam3xa/source/system_sam3xa.c)



# Programming Arduino DUE with Arduino IDE: LED Blink

```
#include "sam.h"

#define _sw_delay(x) { for(int i=0;i<x;i++) { asm volatile("nop"); } }

int main(void) {
    SystemInit(); // initialize the system (e.g. clock freq. setting)

    WDT->WDT_MR = WDT_MR_WDDIS; // disable WDT

    PMC->PMC_PCER0 = (1 << ID_PIOB); // enable PMC for PIOB

    // use PB27 as output (onboard LED)
    PIOB->PIO_PER = PIO_PB27; // use PB27 as GPIO pin
    PIOB->PIO_OER = PIO_PB27; // use PB27 for output direction
    PIOB->PIO_PUDR = PIO_PB27; // disable pull-up resistor at PB27
    PIOB->PIO_OWER = PIO_PB27; // enable write to PIOB_ODSR for output

    while (1) {
        // toggle output at PB27
        REG_PIOB_ODSR = REG_PIOB_ODSR ^ PIO_PB27; // read-modify-write
        _sw_delay( 1000000 );
    }
}
```

# SAM3X8E: Base Addresses for Registers

<https://github.com/arduino/ArduinoCore-sam/blob/master/system/CMSIS/Device/ATMEL/sam3xa/include/sam3x8e.h>

```
456 #define HSMCI      ((Hsmci *)0x40000000U) /**< \brief (HSMCI      ) Base Address */
457 #define SSC        ((Ssc   *)0x40004000U) /**< \brief (SSC        ) Base Address */
458 #define SPI0       ((Spi    *)0x40008000U) /**< \brief (SPI0       ) Base Address */
459 #define TC0        ((Tc     *)0x40080000U) /**< \brief (TC0        ) Base Address */
460 #define TC1        ((Tc     *)0x40084000U) /**< \brief (TC1        ) Base Address */
461 #define TC2        ((Tc     *)0x40088000U) /**< \brief (TC2        ) Base Address */
462 #define TWI0       ((Twi    *)0x4008C000U) /**< \brief (TWI0       ) Base Address */
463 #define PDC_TWI0   ((Pdc    *)0x4008C100U) /**< \brief (PDC_TWI0   ) Base Address */
464 #define TWI1       ((Twi    *)0x40090000U) /**< \brief (TWI1       ) Base Address */
465 #define PDC_TWI1   ((Pdc    *)0x40090100U) /**< \brief (PDC_TWI1   ) Base Address */
466 #define PWM        ((Pwm    *)0x40094000U) /**< \brief (PWM        ) Base Address */
467 #define PDC_PWM    ((Pdc    *)0x40094100U) /**< \brief (PDC_PWM    ) Base Address */
468 #define USART0     ((Usart   *)0x40098000U) /**< \brief (USART0     ) Base Address */
469 #define PDC_USART0 ((Pdc    *)0x40098100U) /**< \brief (PDC_USART0 ) Base Address */
470 #define USART1     ((Usart   *)0x4009C000U) /**< \brief (USART1     ) Base Address */
471 #define PDC_USART1 ((Pdc    *)0x4009C100U) /**< \brief (PDC_USART1 ) Base Address */
472 #define USART2     ((Usart   *)0x400A0000U) /**< \brief (USART2     ) Base Address */
473 #define PDC_USART2 ((Pdc    *)0x400A0100U) /**< \brief (PDC_USART2 ) Base Address */
474 #define USART3     ((Usart   *)0x400A4000U) /**< \brief (USART3     ) Base Address */
475 #define PDC_USART3 ((Pdc    *)0x400A4100U) /**< \brief (PDC_USART3 ) Base Address */
476 #define UOTGHS     ((Uotghs *)0x400AC000U) /**< \brief (UOTGHS     ) Base Address */
477 #define EMAC       ((Emac    *)0x400B0000U) /**< \brief (EMAC       ) Base Address */
478 #define CAN0       ((Can     *)0x400B4000U) /**< \brief (CAN0       ) Base Address */
479 #define CAN1       ((Can     *)0x400B8000U) /**< \brief (CAN1       ) Base Address */
480 #define TRNG       ((Trng    *)0x400BC000U) /**< \brief (TRNG       ) Base Address */
```

Base addresses for peripheral instances

# SAM3X8E: Base Addresses for Registers

<https://github.com/arduino/ArduinoCore-sam/blob/master/system/CMSIS/Device/ATMEL/sam3xa/include/sam3x8e.h>

```
478 #define CAN0      ((Can *)0x400B4000U) /**< \brief (CAN0 ) Base Address */
479 #define CAN1      ((Can *)0x400B8000U) /**< \brief (CAN1 ) Base Address */
480 #define TRNG      ((Trng *)0x400BC000U) /**< \brief (TRNG ) Base Address */
481 #define ADC        ((Adc *)0x400C0000U) /**< \brief (ADC ) Base Address */
482 #define PDC_ADC    ((Pdc *)0x400C0100U) /**< \brief (PDC_ADC ) Base Address */
483 #define DMAC       ((Dmac *)0x400C4000U) /**< \brief (DMAC ) Base Address */
484 #define DACC       ((Dacc *)0x400C8000U) /**< \brief (DACC ) Base Address */
485 #define PDC_DACC   ((Pdc *)0x400C8100U) /**< \brief (PDC_DACC ) Base Address */
486 #define SMC        ((Smc *)0x400E0000U) /**< \brief (SMC ) Base Address */
487 #define MATRIX     ((Matrix *)0x400E0400U) /**< \brief (MATRIX ) Base Address */
488 #define PMC        ((Pmc *)0x400E0600U) /**< \brief (PMC ) Base Address */
489 #define UART       ((Uart *)0x400E0800U) /**< \brief (UART ) Base Address */
490 #define PDC_UART   ((Pdc *)0x400E0900U) /**< \brief (PDC_UART ) Base Address */
491 #define CHIPID     ((Chipid *)0x400E0940U) /**< \brief (CHIPID ) Base Address */
492 #define EFC0       ((Efc *)0x400E0A00U) /**< \brief (EFC0 ) Base Address */
493 #define EFC1       ((Efc *)0x400E0C00U) /**< \brief (EFC1 ) Base Address */
494 #define PIOA       ((Pio *)0x400E0E00U) /**< \brief (PIOA ) Base Address */
495 #define PIOB       ((Pio *)0x400E1000U) /**< \brief (PIOB ) Base Address */
496 #define PIOC       ((Pio *)0x400E1200U) /**< \brief (PIOC ) Base Address */
497 #define PIOD       ((Pio *)0x400E1400U) /**< \brief (PIOD ) Base Address */
498 #define RSTC       ((Rstc *)0x400E1A00U) /**< \brief (RSTC ) Base Address */
499 #define SUPC       ((Supc *)0x400E1A10U) /**< \brief (SUPC ) Base Address */
500 #define RTT        ((Rtt *)0x400E1A30U) /**< \brief (RTT ) Base Address */
501 #define WDT        ((Wdt *)0x400E1A50U) /**< \brief (WDT ) Base Address */
502 #define RTC        ((Rtc *)0x400E1A60U) /**< \brief (RTC ) Base Address */
```

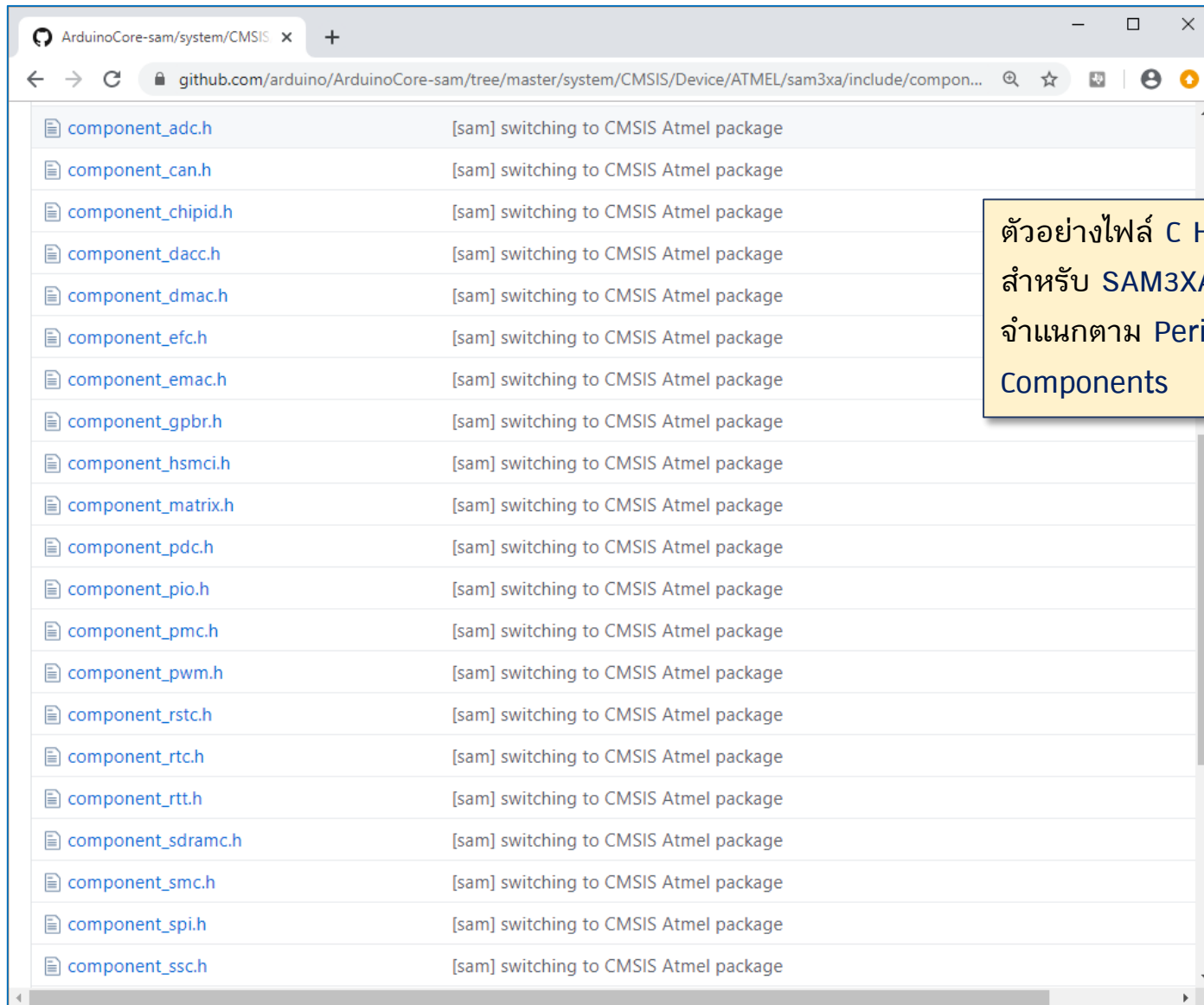
# SAM3X8E: Peripheral ID Definitions

```
ArduinoCore-sam/sam3x8e.h at | X +
github.com/arduino/ArduinoCore-sam/blob/master/system/CMSIS/Device/ATMEL/sam3xa/include/sam3x8...

355 #define ID_SUPC ( 0) /**< \brief Supply Controller (SUPC) */
356 #define ID_RSTC ( 1) /**< \brief Reset Controller (RSTC) */
357 #define ID_RTC ( 2) /**< \brief Real Time Clock (RTC) */
358 #define ID_RTT ( 3) /**< \brief Real Time Timer (RTT) */
359 #define ID_WDT ( 4) /**< \brief Watchdog Timer (WDT) */
360 #define ID_PMC ( 5) /**< \brief Power Management Controller (PMC) */
361 #define ID_EFC0 ( 6) /**< \brief Enhanced Flash Controller 0 (EFC0) */
362 #define ID_EFC1 ( 7) /**< \brief Enhanced Flash Controller 1 (EFC1) */
363 #define ID_UART ( 8) /**< \brief Universal Asynchronous Receiver Transceiver (UART) */
364 #define ID_SMC ( 9) /**< \brief Static Memory Controller (SMC) */
365 #define ID_PIOA (11) /**< \brief Parallel I/O Controller A, (PIOA) */
366 #define ID_PIOB (12) /**< \brief Parallel I/O Controller B (PIOB) */
367 #define ID_PIOC (13) /**< \brief Parallel I/O Controller C (PIOC) */
368 #define ID_PIOD (14) /**< \brief Parallel I/O Controller D (PIOD) */
369 #define ID_USART0 (17) /**< \brief USART 0 (USART0) */
370 #define ID_USART1 (18) /**< \brief USART 1 (USART1) */
371 #define ID_USART2 (19) /**< \brief USART 2 (USART2) */
372 #define ID_USART3 (20) /**< \brief USART 3 (USART3) */
373 #define ID_HSMCI (21) /**< \brief Multimedia Card Interface (HSMCI) */
374 #define ID_TWI0 (22) /**< \brief Two-Wire Interface 0 (TWI0) */
375 #define ID_TWI1 (23) /**< \brief Two-Wire Interface 1 (TWI1) */
376 #define ID_SPI0 (24) /**< \brief Serial Peripheral Interface (SPI0) */
377 #define ID_SSC (26) /**< \brief Synchronous Serial Controller (SSC) */
378 #define ID_TC0 (27) /**< \brief Timer Counter 0 (TC0) */
379 #define ID_TC1 (28) /**< \brief Timer Counter 1 (TC1) */
380 #define ID_TC2 (29) /**< \brief Timer Counter 2 (TC2) */
381 #define ID_TC3 (30) /**< \brief Timer Counter 3 (TC3) */
382 #define ID_TC4 (31) /**< \brief Timer Counter 4 (TC4) */
383 #define ID_TC5 (32) /**< \brief Timer Counter 5 (TC5) */
384 #define ID_TC6 (33) /**< \brief Timer Counter 6 (TC6) */
385 #define ID_TC7 (34) /**< \brief Timer Counter 7 (TC7) */
386 #define ID_TC8 (35) /**< \brief Timer Counter 8 (TC8) */
387 #define ID_PWM (36) /**< \brief Pulse Width Modulation Controller (PWM) */
388 #define ID_ADC (37) /**< \brief ADC Controller (ADC) */
389 #define ID_DACC (38) /**< \brief DAC Controller (DACC) */
```

# SAM3X8E: C Header Files

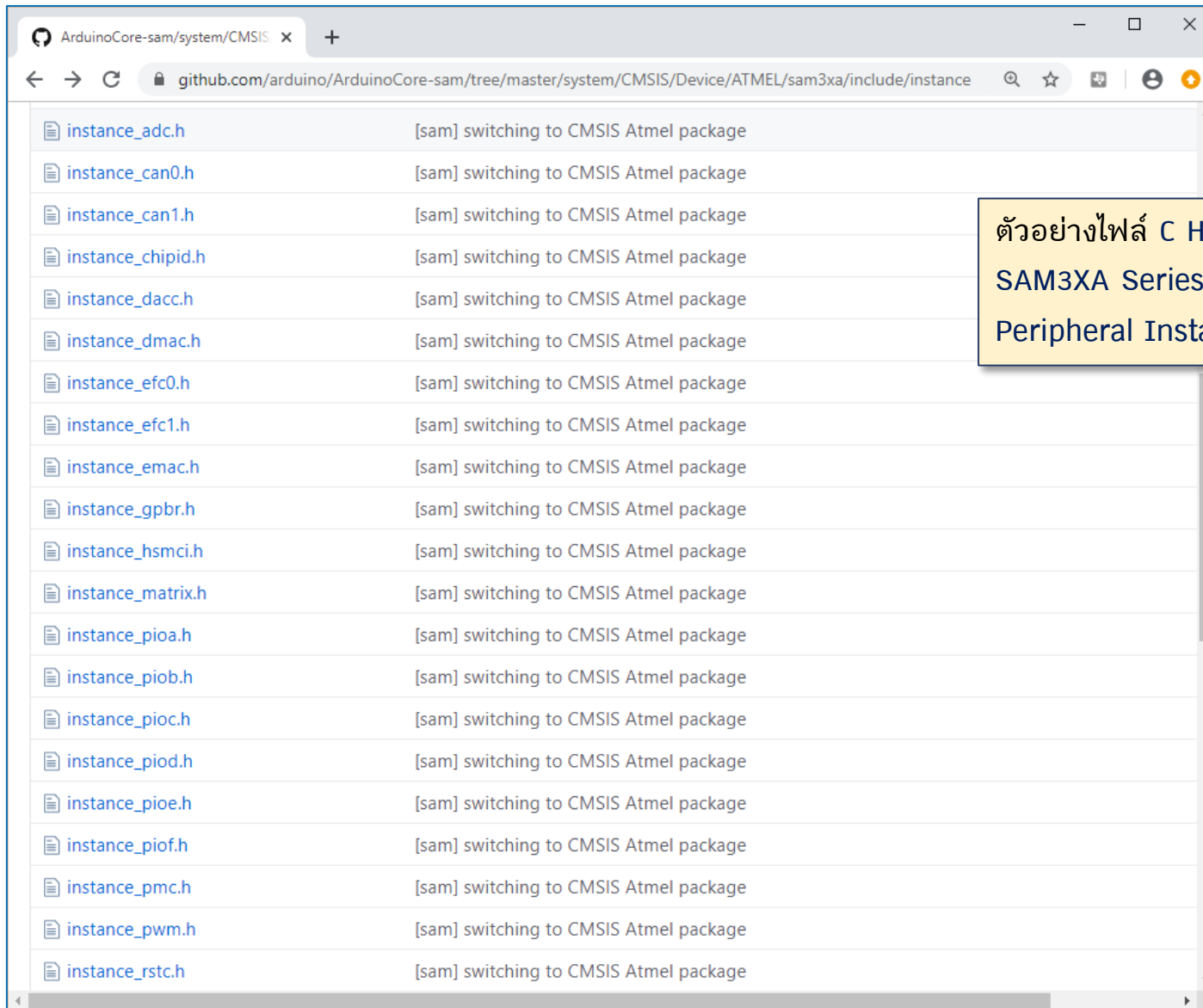
<https://github.com/arduino/ArduinoCore-sam/tree/master/system/CMSIS/Device/ATMEL/sam3xa/include/component>



ตัวอย่างไฟล์ C Headers  
สำหรับ SAM3XA Series  
จำแนกตาม Peripheral  
Components

# SAM3X8E: C Header Files

<https://github.com/arduino/ArduinoCore-sam/tree/master/system/CMSIS/Device/ATMEL/sam3xa/include/instance>



ตัวอย่างไฟล์ C Headers สำหรับ SAM3XA Series จำแนกตาม Peripheral Instances

# SAM3X8E: C Header Files (Macro Definitions)

[https://github.com/arduino/ArduinoCore-sam/blob/master/system/CMSIS/Device/ATMEL/sam3xa/include/component/component\\_pio.h](https://github.com/arduino/ArduinoCore-sam/blob/master/system/CMSIS/Device/ATMEL/sam3xa/include/component/component_pio.h)

```
40  /** \brief Pio hardware registers */
41  typedef struct {
42      WoReg PIO_PER;      /**< \brief (Pio Offset: 0x0000) PIO Enable Register */
43      WoReg PIO_PDR;      /**< \brief (Pio Offset: 0x0004) PIO Disable Register */
44      RoReg PIO_PSR;      /**< \brief (Pio Offset: 0x0008) PIO Status Register */
45      RoReg Reserved1[1];
46      WoReg PIO_OER;      /**< \brief (Pio Offset: 0x0010) Output Enable Register */
47      WoReg PIO_ODR;      /**< \brief (Pio Offset: 0x0014) Output Disable Register */
48      RoReg PIO_OSR;      /**< \brief (Pio Offset: 0x0018) Output Status Register */
49      RoReg Reserved2[1];
50      WoReg PIO_IFER;     /**< \brief (Pio Offset: 0x0020) Glitch Input Filter Enable Register */
51      WoReg PIO_IFDR;     /**< \brief (Pio Offset: 0x0024) Glitch Input Filter Disable Register */
52      RoReg PIO_IFSR;     /**< \brief (Pio Offset: 0x0028) Glitch Input Filter Status Register */
53      RoReg Reserved3[1];
54      WoReg PIO_SODR;     /**< \brief (Pio Offset: 0x0030) Set Output Data Register */
55      WoReg PIO_CODR;     /**< \brief (Pio Offset: 0x0034) Clear Output Data Register */
56      RwReg PIO_ODSR;     /**< \brief (Pio Offset: 0x0038) Output Data Status Register */
57      RoReg PIO_PDSR;     /**< \brief (Pio Offset: 0x003C) Pin Data Status Register */
58      WoReg PIO_IER;      /**< \brief (Pio Offset: 0x0040) Interrupt Enable Register */
59      WoReg PIO_IDR;      /**< \brief (Pio Offset: 0x0044) Interrupt Disable Register */
60      RoReg PIO_IMR;      /**< \brief (Pio Offset: 0x0048) Interrupt Mask Register */
61      RoReg PIO_ISR;      /**< \brief (Pio Offset: 0x004C) Interrupt Status Register */
62      WoReg PIO_MDER;     /**< \brief (Pio Offset: 0x0050) Multi-driver Enable Register */
63      WoReg PIO_MDDR;     /**< \brief (Pio Offset: 0x0054) Multi-driver Disable Register */
64      RoReg PIO_MDSR;     /**< \brief (Pio Offset: 0x0058) Multi-driver Status Register */
65      RoReg Reserved4[1];
66      WoReg PIO_PUDR;     /**< \brief (Pio Offset: 0x0060) Pull-up Disable Register */
67      WoReg PIO_PUER;     /**< \brief (Pio Offset: 0x0064) Pull-up Enable Register */
68      RoReg PIO_PUSR;     /**< \brief (Pio Offset: 0x0068) Pad Pull-up Status Register */
69      RoReg Reserved5[1];
70      RwReg PIO_ABSR;     /**< \brief (Pio Offset: 0x0070) Peripheral AB Select Register */
71      RoReg Reserved6[3];
```

ตัวอย่างการประกาศ struct  
เพื่อใช้กับรีจิสเตอร์ของ PIO

```
typedef struct {  
    ...  
} Pio;
```

# SAM3X8E: C Header Files (Macro Definitions)

[https://github.com/arduino/ArduinoCore-sam/blob/master/system/CMSIS/Device/ATMEL/sam3xa/include/instance/instance\\_piob.h](https://github.com/arduino/ArduinoCore-sam/blob/master/system/CMSIS/Device/ATMEL/sam3xa/include/instance/instance_piob.h)

```
79 #define REG_PIOB_PER    (*(WoReg*)0x400E1000U) /**< \brief (PIOB) PIO Enable Register */
80 #define REG_PIOB_PDR    (*(WoReg*)0x400E1004U) /**< \brief (PIOB) PIO Disable Register */
81 #define REG_PIOB_PSR    (*(RoReg*)0x400E1008U) /**< \brief (PIOB) PIO Status Register */
82 #define REG_PIOB_OER    (*(WoReg*)0x400E1010U) /**< \brief (PIOB) Output Enable Register */
83 #define REG_PIOB_ODR    (*(WoReg*)0x400E1014U) /**< \brief (PIOB) Output Disable Register */
84 #define REG_PIOB_OSR    (*(RoReg*)0x400E1018U) /**< \brief (PIOB) Output Status Register */
85 #define REG_PIOB_IFER   (*(WoReg*)0x400E1020U) /**< \brief (PIOB) Glitch Input Filter Enable Register */
86 #define REG_PIOB_IFDR   (*(WoReg*)0x400E1024U) /**< \brief (PIOB) Glitch Input Filter Disable Register */
87 #define REG_PIOB_IFSR   (*(RoReg*)0x400E1028U) /**< \brief (PIOB) Glitch Input Filter Status Register */
88 #define REG_PIOB_SODR   (*(WoReg*)0x400E1030U) /**< \brief (PIOB) Set Output Data Register */
89 #define REG_PIOB_CODR   (*(WoReg*)0x400E1034U) /**< \brief (PIOB) Clear Output Data Register */
90 #define REG_PIOB_ODSR   (*(RwReg*)0x400E1038U) /**< \brief (PIOB) Output Data Status Register */
91 #define REG_PIOB_PDSR   (*(RoReg*)0x400E103CU) /**< \brief (PIOB) Pin Data Status Register */
92 #define REG_PIOB_IER    (*(WoReg*)0x400E1040U) /**< \brief (PIOB) Interrupt Enable Register */
93 #define REG_PIOB_IDR    (*(WoReg*)0x400E1044U) /**< \brief (PIOB) Interrupt Disable Register */
94 #define REG_PIOB_IMR    (*(RoReg*)0x400E1048U) /**< \brief (PIOB) Interrupt Mask Register */
95 #define REG_PIOB_ISR    (*(RoReg*)0x400E104CU) /**< \brief (PIOB) Interrupt Status Register */
96 #define REG_PIOB_MDER   (*(WoReg*)0x400E1050U) /**< \brief (PIOB) Multi-driver Enable Register */
97 #define REG_PIOB_MDDR   (*(WoReg*)0x400E1054U) /**< \brief (PIOB) Multi-driver Disable Register */
98 #define REG_PIOB_MDSR   (*(RoReg*)0x400E1058U) /**< \brief (PIOB) Multi-driver Status Register */
99 #define REG_PIOB_PUDR   (*(WoReg*)0x400E1060U) /**< \brief (PIOB) Pull-up Disable Register */
100 #define REG_PIOB_PUER   (*(WoReg*)0x400E1064U) /**< \brief (PIOB) Pull-up Enable Register */
101 #define REG_PIOB_PUSR   (*(RoReg*)0x400E1068U) /**< \brief (PIOB) Pad Pull-up Status Register */
102 #define REG_PIOB_ABSR   (*(RwReg*)0x400E1070U) /**< \brief (PIOB) Peripheral AB Select Register */
103 #define REG_PIOB_SCIFSR  (*(WoReg*)0x400E1080U) /**< \brief (PIOB) System Clock Glitch Input Filter Select Register */
104 #define REG_PIOB_DIFSR  (*(WoReg*)0x400E1084U) /**< \brief (PIOB) Debouncing Input Filter Select Register */
105 #define REG_PIOB_IFDGSR  (*(RoReg*)0x400E1088U) /**< \brief (PIOB) Glitch or Debouncing Input Filter Clock Selection Stat
106 #define REG_PIOB_SCDR   (*(RwReg*)0x400E108CU) /**< \brief (PIOB) Slow Clock Divider Debouncing Register */
107 #define REG_PIOB_OWDR   (*(WoReg*)0x400E10A0U) /**< \brief (PIOB) Output Write Enable */
108 #define REG_PIOB_OWDR   (*(WoReg*)0x400E10A4U) /**< \brief (PIOB) Output Write Disable */
```



# SAM3X8E: C Header Files (Macro Definitions)

[https://github.com/arduino/ArduinoCore-sam/blob/master/system/CMSIS/Device/ATMEL/sam3xa/include/pio/pio\\_sam3x8e.h](https://github.com/arduino/ArduinoCore-sam/blob/master/system/CMSIS/Device/ATMEL/sam3xa/include/pio/pio_sam3x8e.h)

```
79 #define PIO_PB16      (1u << 16) /**< \brief Pin Controlled by PB16 */
80 #define PIO_PB17      (1u << 17) /**< \brief Pin Controlled by PB17 */
81 #define PIO_PB18      (1u << 18) /**< \brief Pin Controlled by PB18 */
82 #define PIO_PB19      (1u << 19) /**< \brief Pin Controlled by PB19 */
83 #define PIO_PB20      (1u << 20) /**< \brief Pin Controlled by PB20 */
84 #define PIO_PB21      (1u << 21) /**< \brief Pin Controlled by PB21 */
85 #define PIO_PB22      (1u << 22) /**< \brief Pin Controlled by PB22 */
86 #define PIO_PB23      (1u << 23) /**< \brief Pin Controlled by PB23 */
87 #define PIO_PB24      (1u << 24) /**< \brief Pin Controlled by PB24 */
88 #define PIO_PB25      (1u << 25) /**< \brief Pin Controlled by PB25 */
89 #define PIO_PB26      (1u << 26) /**< \brief Pin Controlled by PB26 */
90 #define PIO_PB27      (1u << 27) /**< \brief Pin Controlled by PB27 */
91 #define PIO_PB28      (1u << 28) /**< \brief Pin Controlled by PB28 */
92 #define PIO_PB29      (1u << 29) /**< \brief Pin Controlled by PB29 */
93 #define PIO_PB30      (1u << 30) /**< \brief Pin Controlled by PB30 */
94 #define PIO_PB31      (1u << 31) /**< \brief Pin Controlled by PB31 */
95 #define PIO_PC0       (1u << 0)  /**< \brief Pin Controlled by PC0 */
96 #define PIO_PC1       (1u << 1)  /**< \brief Pin Controlled by PC1 */
97 #define PIO_PC2       (1u << 2)  /**< \brief Pin Controlled by PC2 */
98 #define PIO_PC3       (1u << 3)  /**< \brief Pin Controlled by PC3 */
99 #define PIO_PC4       (1u << 4)  /**< \brief Pin Controlled by PC4 */
100 #define PIO_PC5       (1u << 5)  /**< \brief Pin Controlled by PC5 */
101 #define PIO_PC6       (1u << 6)  /**< \brief Pin Controlled by PC6 */
102 #define PIO_PC7       (1u << 7)  /**< \brief Pin Controlled by PC7 */
103 #define PIO_PC8       (1u << 8)  /**< \brief Pin Controlled by PC8 */
104 #define PIO_PC9       (1u << 9)  /**< \brief Pin Controlled by PC9 */
105 #define PIO_PC10      (1u << 10) /**< \brief Pin Controlled by PC10 */
106 #define PIO_PC11      (1u << 11) /**< \brief Pin Controlled by PC11 */
107 #define PIO_PC12      (1u << 12) /**< \brief Pin Controlled by PC12 */
108 #define PIO_PC13      (1u << 13) /**< \brief Pin Controlled by PC13 */
109 #define PIO_PC14      (1u << 14) /**< \brief Pin Controlled by PC14 */
```

# Programming Arduino DUE: Two LEDs Toggle

```
#include "sam.h"

#define _sw_delay(x) { for(int i=0;i<x;i++) { asm volatile("nop");} }

void pio_set_pin_output( Pio *pio, uint32_t pin_mask ) {
    pio->PIO_PER = pin_mask; // use as GPIO pin
    pio->PIO_OER = pin_mask; // output direction
    pio->PIO_PUDR = pin_mask; // disable pull-up
}

void pio_set_pin_level( Pio *pio, uint32_t pin_mask, int level ) {
    if (level) {
        pio->PIO_SODR = pin_mask; // output high
    } else {
        pio->PIO_CODR = pin_mask; // output low
    }
}

int main(void) {
    SystemInit(); // initialize the system (e.g. clock freq. setting)
    WDT->WDT_MR = WDT_MR_WDDIS; // disable WDT
    PMC->PMC_PCER0 = (1<<ID_PIOA)|(1<<ID_PIOC); // enable CLK for PIOA & PIOC
    pio_set_pin_output( PIOA, PIO_PA21 ); // use onboard LED_TX
    pio_set_pin_output( PIOC, PIO_PC30 ); // use onboard LED_RX
    int state = 0;
    while (1) {
        pio_set_pin_level( PIOA, PIO_PA21, state ); // update output at PA21
        pio_set_pin_level( PIOC, PIO_PC30, !state ); // update output at PC30
        state = !state; // toggle state
        _sw_delay( 1000000 );
    }
}
```

ตัวอย่างโค้ดนี้สาธิตการเขียนและสลับค่าเอาต์พุตที่ขา PA21 และ PC30 ซึ่งตรงกับ LEDs ที่อยู่บนบอร์ด Arduino DUE: LED\_TX และ LED\_RX ตามลำดับ

# Programming Arduino DUE: LED + Push Button

```
#include "sam.h"

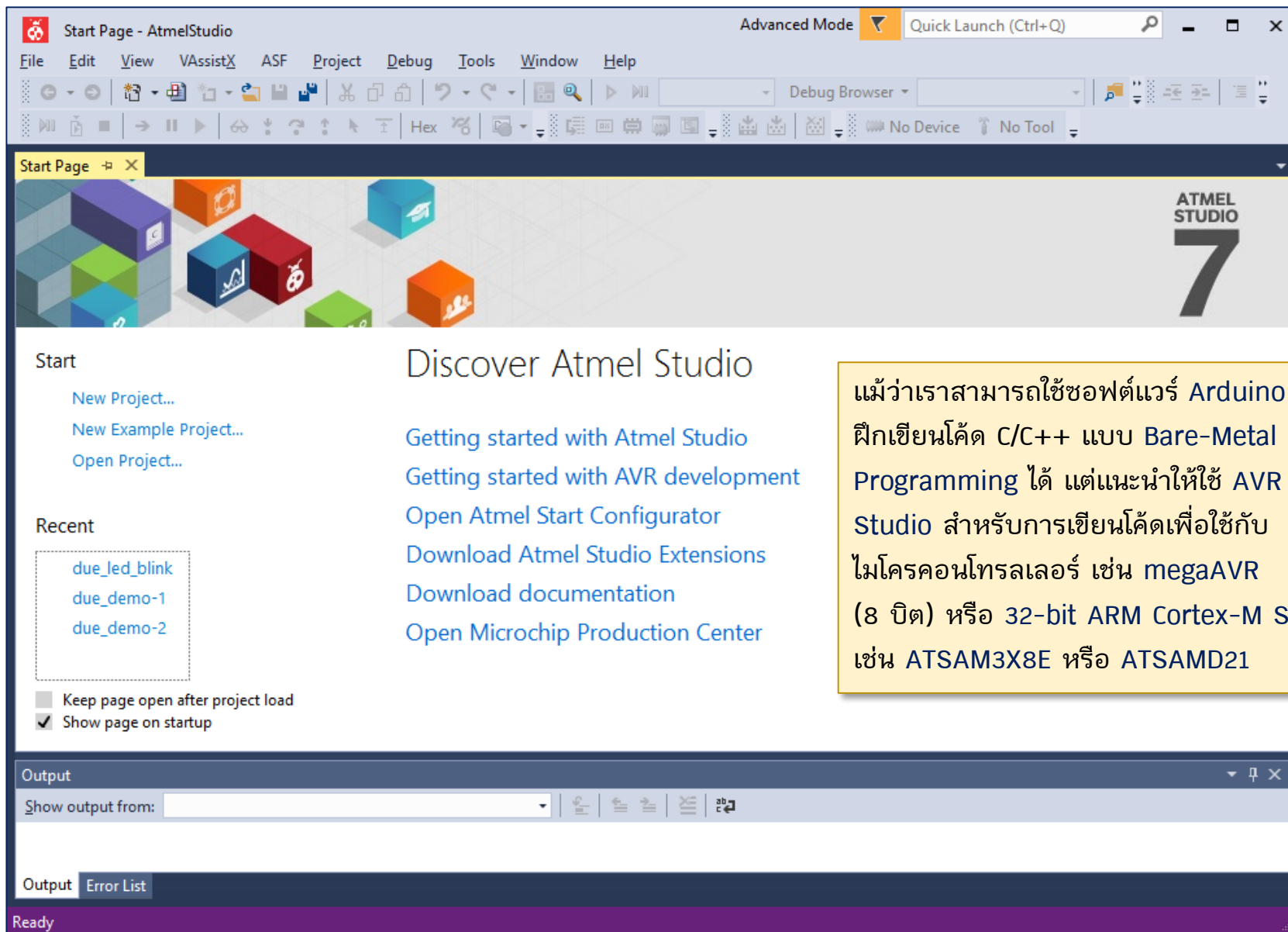
void pio_set_pin_level( Pio *pio, uint32_t pin_mask, int level ) {
    if (level) {
        pio->PIO_SODR = pin_mask; // output high
    } else {
        pio->PIO_CODR = pin_mask; // output low
    }
}

void init_PIO() {
    PMC->PMC_PCER0 = (1<<ID_PIOB); // enable PMC CLK for PIOB
    PIOB->PIO_PER = (PIO_PB27 | PIO_PB25); // use as GPIO pin
    PIOB->PIO_OER = PIO_PB27; // output direction for PB27
    PIOB->PIO_PUDR = PIO_PB27; // disable pull-up for PB27
    PIOB->PIO_PUER = PIO_PB25; // enable pull-up for PB25
}

int main(void) {
    int state;
    SystemInit(); // initialize the system (e.g. clock freq. setting)
    WDT->WDT_MR = WDT_MR_WDDIS; // disable WDT
    init_PIO();
    while (1) {
        state = !( PIOB->PIO_PDSR & PIO_PB25 ); // check input button
        pio_set_pin_level( PIOB, PIO_PB27, state ); // update LED output
    }
}
```

ตัวอย่างโค้ดนี้สาธิตการอ่านค่าอินพุตจากวงจรรปุ่มกด (Push Button) ที่ได้นำมาต่อเพิ่มที่ขา D2 (PB25) ให้ทำงานแบบ Active-Low (ใช้ internal pull-up resistor) และนำค่าลอจิกของ I/O นี้มาใช้กำหนดสถานะลอจิกของเอาต์พุตสำหรับ onboard LED ที่ขา D13 (PB27)

# Arduino DUE Programming with AVR Studio 7



The screenshot shows the Atmel Studio 7 Start Page. The title bar reads "Start Page - AtmelStudio" and "Advanced Mode". The menu bar includes File, Edit, View, VAssistX, ASF, Project, Debug, Tools, Window, and Help. The toolbar contains various icons for file operations, editing, and debugging. The main area is divided into "Start" and "Discover Atmel Studio" sections. The "Start" section has links for "New Project...", "New Example Project...", and "Open Project...". The "Recent" section lists "due\_led\_blink", "due\_demo-1", and "due\_demo-2". The "Discover Atmel Studio" section lists several links: "Getting started with Atmel Studio", "Getting started with AVR development", "Open Atmel Start Configurator", "Download Atmel Studio Extensions", "Download documentation", and "Open Microchip Production Center". A yellow callout box on the right contains Thai text explaining that AVR Studio can be used for Arduino IDE-style C/C++ Bare-Metal Programming, but it's recommended to use AVR Studio for AVR microcontrollers like megaAVR (8-bit) or 32-bit ARM Cortex-M Series like ATSAM3X8E or ATSAMD21.

Start Page - AtmelStudio Advanced Mode Quick Launch (Ctrl+Q)

File Edit View VAssistX ASF Project Debug Tools Window Help

Start Page

Start

- New Project...
- New Example Project...
- Open Project...

Recent

- due\_led\_blink
- due\_demo-1
- due\_demo-2

Keep page open after project load

Show page on startup

Discover Atmel Studio

- Getting started with Atmel Studio
- Getting started with AVR development
- Open Atmel Start Configurator
- Download Atmel Studio Extensions
- Download documentation
- Open Microchip Production Center

Output

Show output from:

Output Error List

Ready

แม้ว่าเราสามารถใช้ออฟต์แวร์ Arduino IDE ฝึกเขียนโค้ด C/C++ แบบ Bare-Metal Programming ได้ แต่แนะนำให้ใช้ AVR Studio สำหรับการเขียนโค้ดเพื่อใช้กับ ไมโครคอนโทรลเลอร์ เช่น megaAVR (8 บิต) หรือ 32-bit ARM Cortex-M Series เช่น ATSAM3X8E หรือ ATSAMD21

# Arduino DUE: Bare-Metal Programming (no ASF)

New Project

Recent

Sort by: Default

Search Installed Templates (Ctrl+E)

Installed

- C/C++
- Assembler
- AtmelStudio Solution

gcc GCC C ASF Board Project C/C++ Type: C/C++  
Creates an AVR 8-bit or AVR/ARM 32-bit C project

gcc GCC C Executable Project C/C++

gcc GCC C Static Library Project C/C++

gcc GCC C++ Executable Project C/C++

gcc GCC C++ Static Library Project C/C++

SAM L11 Secure Solution v1.2

Create project from Arduino sketch

Name: due\_led\_blink\_bare\_metal-1

Location: C:\Work\

Solution name: due\_led\_blink\_bare\_metal-1

Device Selection

Device Family: All

Search for device

Name	App./Boot Memory (Kbytes)	Data Memory (bytes)	EEPROM (bytes)
ATSAM3U1C	64	16384	N/A
ATSAM3U1E	64	16384	N/A
ATSAM3U2C	128	32768	N/A
ATSAM3U2E	128	32768	N/A
ATSAM3U4C	256	49152	N/A
ATSAM3U4E	256	49152	N/A
ATSAM3X4C	256	65536	N/A
ATSAM3X4E	256	65536	N/A
ATSAM3X8C	512	98304	N/A
<b>ATSAM3X8E</b>	<b>512</b>	<b>98304</b>	<b>N/A</b>
ATSAM3X8H	512	98304	N/A
ATSAM4C16C:0	1024	155648	N/A
ATSAM4C16C:1	1024	24576	N/A
ATSAM4C32C:0	2048	311296	N/A
ATSAM4C32C:1	2048	311296	N/A
ATSAM4C32E:0	2048	311296	N/A
ATSAM4C32E:1	2048	311296	N/A
ATSAM4C4C:0	256	155648	N/A
ATSAM4C4C:1	256	24576	N/A

Device Info:

Device Name: ATSAM3X8E

Speed: N/A

Vcc: N/A

Family: SAM3X

[Datasheet \(Summary\)](#)

[Device Page](#)

Supported Tools

- Atmel-ICE
- EDBG
- EDBG MSD
- JTAGICE3
- mEDBG
- Power Debugger
- J-Link

OK Cancel

# Arduino DUE: Bare-Metal Programming (no ASF)

The screenshot displays the AtmelStudio IDE in Advanced Mode. The main window shows the source code for `main.c` in the project `due_led_blink_bare_metal-1`. The code includes `main.c` and `sam.h`. The `main` function initializes the system, configures the PIO peripheral for output on PB27, and enters a `while` loop to toggle the LED output as fast as possible.

```
#include "sam.h"

int main(void) {
    SystemInit(); // initialize the system (e.g. clock freq. setting)
    WDT->WDT_MR = WDT_MR_WDDIS; // disable WDT
    PMC->PMC_PCER0 = (1 << ID_PIOB); // enable PMC for PIOB (ID_PIOB=12)
    // use PB27 as output (onboard LED)
    PIOB->PIO_PER = PIO_PB27; // use PB27 as GPIO pin
    PIOB->PIO_OER = PIO_PB27; // use PB27 for output direction
    PIOB->PIO_PUDR = PIO_PB27; // disable pull-up resistor at PB27

    while (1) { // toggle as fast as possible
        PIOB->PIO_SODR = PIO_PB27; // output 1 at PB27
        PIOB->PIO_CODR = PIO_PB27; // output 0 at PB27
    }
}
```

The Solution Explorer on the right shows the project structure, including output files like `due_led_blink_bare_metal-1.bin` and libraries like `sam3x8e_flash.ld`.

The Output window shows the following text:

```
Show output from: DueProgrammer
[=====] 66% (6/9 pages)
[=====] 77% (7/9 pages)
[=====] 88% (8/9 pages)
[=====] 100% (9/9 pages)
Verify successful
done in 0.406 seconds
Set boot flash true
CPU reset.
```

The status bar at the bottom indicates the IDE is Ready.

# Arduino DUE Programming: I/O with Interrupt

```
#include "sam.h"

volatile int state = 0;

void init_pio() {
    PMC->PMC_PCER0 = (1<<ID_PIOB); // enable PMC for PIOB
    PIOB->PIO_PER = (PIO_PB27 | PIO_PB25);
    PIOB->PIO_OER = PIO_PB27;
    PIOB->PIO_ODR = PIO_PB25;
    PIOB->PIO_PUDR = PIO_PB27;
    PIOC->PIO_PUER = PIO_PB25;
    // select debouncing filter
    → PIOB->PIO_SCDR = 1023; // set DIV (14-bit) for slclk
    → PIOB->PIO_DIFSR = PIO_PB25; // debouncing filter
    → PIOB->PIO_IFER = PIO_PB25; // enable input filtering
    // enable interrupt for PIOB
    NVIC_EnableIRQ( PIOB_IRQn );
    → PIOB->PIO_AIMER = PIO_PB25; // use additional mode
    → PIOB->PIO_ESR = PIO_PB25; // select edge mode
    → PIOB->PIO_FELLSR = PIO_PB25; // select falling edge
    → PIOB->PIO_IER = PIO_PB25; // enable interrupt on PB25
}
```

```
void update_led( int _state ) {
    if (_state) {
        PIOB->PIO_SODR = PIO_PB27;
    } else {
        PIOB->PIO_CODR = PIO_PB27;
    }
}

void PIOB_Handler(void) {
    → if ( (PIOB->PIO_ISR & PIO_PB25)==PIO_PB25 ) {
        state = !state;
        update_led( state );
    }
}

int main(void){
    SystemInit(); // initialize the system
    WDT->WDT_MR = WDT_MR_WDDIS; // disable WDT
    init_pio();
    update_led( 0 );
    while (1) {}
}
```

# SAM3x8E PIO Register: PIO\_IFER

## PIO Controller Input Filter Enable Register

**Name:** PIO\_IFER

**Address:** 0x400E0E20 (PIOA), 0x400E1020 (PIOB), 0x400E1220 (PIOC), 0x400E1420 (PIOD), 0x400E1620 (PIOE), 0x400E1820 (PIOF)

**Access:** Write-only

31	30	29	28	27	26	25	24
P31	P30	P29	P28	P27	P26	P25	P24
23	22	21	20	19	18	17	16
P23	P22	P21	P20	P19	P18	P17	P16
15	14	13	12	11	10	9	8
P15	P14	P13	P12	P11	P10	P9	P8
7	6	5	4	3	2	1	0
P7	P6	P5	P4	P3	P2	P1	P0

This register can only be written if the WPEN bit is cleared in [“PIO Write Protect Mode Register”](#).

- **P0-P31: Input Filter Enable**

0: No effect.

1: Enables the input glitch filter on the I/O line.

PIO\_IFER  
PIO\_IFDR  
PIO\_IFSR



# SAM3x8E PIO Register: PIO\_IFDR

## PIO Controller Input Filter Disable Register

**Name:** PIO\_IFDR

**Address:** 0x400E0E24 (PIOA), 0x400E1024 (PIOB), 0x400E1224 (PIOC), 0x400E1424 (PIOD), 0x400E1624 (PIOE), 0x400E1824 (PIOF)

**Access:** Write-only

31	30	29	28	27	26	25	24
P31	P30	P29	P28	P27	P26	P25	P24
23	22	21	20	19	18	17	16
P23	P22	P21	P20	P19	P18	P17	P16
15	14	13	12	11	10	9	8
P15	P14	P13	P12	P11	P10	P9	P8
7	6	5	4	3	2	1	0
P7	P6	P5	P4	P3	P2	P1	P0

This register can only be written if the WPEN bit is cleared in [“PIO Write Protect Mode Register”](#) .

- **P0-P31: Input Filter Disable**

0: No effect.

1: Disables the input glitch filter on the I/O line.

PIO\_IFER  
PIO\_IFDR  
PIO\_IFSR

# SAM3x8E PIO Register: PIO\_IFSR

## PIO Controller Input Filter Status Register

**Name:** PIO\_IFSR

**Address:** 0x400E0E28 (PIOA), 0x400E1028 (PIOB), 0x400E1228 (PIOC), 0x400E1428 (PIOD), 0x400E1628 (PIOE), 0x400E1828 (PIOF)

**Access:** Read-only

31	30	29	28	27	26	25	24
P31	P30	P29	P28	P27	P26	P25	P24
23	22	21	20	19	18	17	16
P23	P22	P21	P20	P19	P18	P17	P16
15	14	13	12	11	10	9	8
P15	P14	P13	P12	P11	P10	P9	P8
7	6	5	4	3	2	1	0
P7	P6	P5	P4	P3	P2	P1	P0

- **P0-P31: Input Filter Status**

0: The input glitch filter is disabled on the I/O line.

1: The input glitch filter is enabled on the I/O line.

PIO\_IFER  
PIO\_IFDR  
PIO\_IFSR

# SAM3x8E PIO Register: PIO\_SCIFSR

## PIO System Clock Glitch Input Filtering Select Register

**Name:** PIO\_SCIFSR

**Address:** 0x400E0E80 (PIOA), 0x400E1080 (PIOB), 0x400E1280 (PIOC), 0x400E1480 (PIOD), 0x400E1680 (PIOE), 0x400E1880 (PIOF)

**Access:** Write-only

31	30	29	28	27	26	25	24
P31	P30	P29	P28	P27	P26	P25	P24
23	22	21	20	19	18	17	16
P23	P22	P21	P20	P19	P18	P17	P16
15	14	13	12	11	10	9	8
P15	P14	P13	P12	P11	P10	P9	P8
7	6	5	4	3	2	1	0
P7	P6	P5	P4	P3	P2	P1	P0

- **P0-P31: System Clock Glitch Filtering Select.**

0: No Effect.

1: The Glitch Filter is able to filter glitches with a duration  $< T_{mck}/2$ .

PIO\_SCIFSR  
PIO\_DIFSR  
PIO\_IFDGSR  
PIO\_SCDR

# SAM3x8E PIO Register: PIO\_DIFSR

## PIO Debouncing Input Filtering Select Register

**Name:** PIO\_DIFSR

**Address:** 0x400E0E84 (PIOA), 0x400E1084 (PIOB), 0x400E1284 (PIOC), 0x400E1484 (PIOD), 0x400E1684 (PIOE), 0x400E1884 (PIOF)

**Access:** Write-only

31	30	29	28	27	26	25	24
P31	P30	P29	P28	P27	P26	P25	P24
23	22	21	20	19	18	17	16
P23	P22	P21	P20	P19	P18	P17	P16
15	14	13	12	11	10	9	8
P15	P14	P13	P12	P11	P10	P9	P8
7	6	5	4	3	2	1	0
P7	P6	P5	P4	P3	P2	P1	P0

- **P0-P31: Debouncing Filtering Select.**

0: No Effect.

1: The Debouncing Filter is able to filter pulses with a duration  $< T_{div\_sclk}/2$ .

PIO\_SCIFSR  
PIO\_DIFSR  
PIO\_IFDGSR  
PIO\_SCDR

# SAM3x8E PIO Register: PIO\_IFDGSR

## PIO Glitch or Debouncing Input Filter Selection Status Register

**Name:** PIO\_IFDGSR

**Address:** 0x400E0E88 (PIOA), 0x400E1088 (PIOB), 0x400E1288 (PIOC), 0x400E1488 (PIOD), 0x400E1688 (PIOE), 0x400E1888 (PIOF)

**Access:** Read-only

31	30	29	28	27	26	25	24
P31	P30	P29	P28	P27	P26	P25	P24
23	22	21	20	19	18	17	16
P23	P22	P21	P20	P19	P18	P17	P16
15	14	13	12	11	10	9	8
P15	P14	P13	P12	P11	P10	P9	P8
7	6	5	4	3	2	1	0
P7	P6	P5	P4	P3	P2	P1	P0

- **P0-P31: Glitch or Debouncing Filter Selection Status**

0: The Glitch Filter is able to filter glitches with a duration  $< T_{mck2}$ .

1: The Debouncing Filter is able to filter pulses with a duration  $< T_{div\_slck}/2$ .

PIO\_SCIFSR  
PIO\_DIFSR  
PIO\_IFDGSR  
PIO\_SCDR

# SAM3x8E PIO Register: PIO\_SCDR

## PIO Slow Clock Divider Debouncing Register

**Name:** PIO\_SCDR

**Address:** 0x400E0E8C (PIOA), 0x400E108C (PIOB), 0x400E128C (PIOC), 0x400E148C (PIOD),  
0x400E168C (PIOE), 0x400E188C (PIOF)

**Access:** Read-Write

31	30	29	28	27	26	25	24
-	-	-	-	-	-	-	-
23	22	21	20	19	18	17	16
-	-	-	-	-	-	-	-
15	14	13	12	11	10	9	8
-	-	DIV13	DIV12	DIV11	DIV10	DIV9	DIV8
7	6	5	4	3	2	1	0
DIV7	DIV6	DIV5	DIV4	DIV3	DIV2	DIV1	DIV0

- **DIV: Slow Clock Divider Selection for Debouncing**

$T_{div\_slck} = 2 \cdot (DIV + 1) \cdot T_{slow\_clock}$ .

PIO\_SCIFSR  
PIO\_DIFSR  
PIO\_IFDGSR  
PIO\_SCDR

# SAM3x8E PIO Register: PIO\_IER

## PIO Controller Interrupt Enable Register

**Name:** PIO\_IER

**Address:** 0x400E0E40 (PIOA), 0x400E1040 (PIOB), 0x400E1240 (PIOC), 0x400E1440 (PIOD), 0x400E1640 (PIOE), 0x400E1840 (PIOF)

**Access:** Write-only

31	30	29	28	27	26	25	24
P31	P30	P29	P28	P27	P26	P25	P24
23	22	21	20	19	18	17	16
P23	P22	P21	P20	P19	P18	P17	P16
15	14	13	12	11	10	9	8
P15	P14	P13	P12	P11	P10	P9	P8
7	6	5	4	3	2	1	0
P7	P6	P5	P4	P3	P2	P1	P0

- **P0-P31: Input Change Interrupt Enable**

0: No effect.

1: Enables the Input Change Interrupt on the I/O line.

PIO\_IER  
PIO\_IDR  
PIO\_IMR  
PIO\_ISR

# SAM3x8E PIO Register: PIO\_IDR

## PIO Controller Interrupt Disable Register

**Name:** PIO\_IDR

**Address:** 0x400E0E44 (PIOA), 0x400E1044 (PIOB), 0x400E1244 (PIOC), 0x400E1444 (PIOD), 0x400E1644 (PIOE), 0x400E1844 (PIOF)

**Access:** Write-only

31	30	29	28	27	26	25	24
P31	P30	P29	P28	P27	P26	P25	P24
23	22	21	20	19	18	17	16
P23	P22	P21	P20	P19	P18	P17	P16
15	14	13	12	11	10	9	8
P15	P14	P13	P12	P11	P10	P9	P8
7	6	5	4	3	2	1	0
P7	P6	P5	P4	P3	P2	P1	P0

- **P0-P31: Input Change Interrupt Disable**

0: No effect.

1: Disables the Input Change Interrupt on the I/O line.

PIO\_IER  
PIO\_IDR  
PIO\_IMR  
PIO\_ISR



# SAM3x8E PIO Register: PIO\_IMR

## PIO Controller Interrupt Mask Register

**Name:** PIO\_IMR

**Address:** 0x400E0E48 (PIOA), 0x400E1048 (PIOB), 0x400E1248 (PIOC), 0x400E1448 (PIOD), 0x400E1648 (PIOE), 0x400E1848 (PIOF)

**Access:** Read-only

31	30	29	28	27	26	25	24
P31	P30	P29	P28	P27	P26	P25	P24
23	22	21	20	19	18	17	16
P23	P22	P21	P20	P19	P18	P17	P16
15	14	13	12	11	10	9	8
P15	P14	P13	P12	P11	P10	P9	P8
7	6	5	4	3	2	1	0
P7	P6	P5	P4	P3	P2	P1	P0

- **P0-P31: Input Change Interrupt Mask**

0: Input Change Interrupt is disabled on the I/O line.

1: Input Change Interrupt is enabled on the I/O line.

PIO\_IER  
PIO\_IDR  
PIO\_IMR  
PIO\_ISR

# SAM3X8E PIO Register: PIO\_ISR

## PIO Controller Interrupt Status Register

**Name:** PIO\_ISR

**Address:** 0x400E0E4C (PIOA), 0x400E104C (PIOB), 0x400E124C (PIOC), 0x400E144C (PIOD),  
0x400E164C (PIOE), 0x400E184C (PIOF)

**Access:** Read-only

31	30	29	28	27	26	25	24
P31	P30	P29	P28	P27	P26	P25	P24
23	22	21	20	19	18	17	16
P23	P22	P21	P20	P19	P18	P17	P16
15	14	13	12	11	10	9	8
P15	P14	P13	P12	P11	P10	P9	P8
7	6	5	4	3	2	1	0
P7	P6	P5	P4	P3	P2	P1	P0

- **P0-P31: Input Change Interrupt Status**

0: No Input Change has been detected on the I/O line since PIO\_ISR was last read or since reset.

1: At least one Input Change has been detected on the I/O line since PIO\_ISR was last read or since reset.

PIO\_IER  
PIO\_IDR  
PIO\_IMR  
PIO\_ISR

# SAM3x8E PIO Register: PIO\_AIMER

## Additional Interrupt Modes Enable Register

**Name:** PIO\_AIMER

**Address:** 0x400E0EB0 (PIOA), 0x400E10B0 (PIOB), 0x400E12B0 (PIOC), 0x400E14B0 (PIOD),  
0x400E16B0 (PIOE), 0x400E18B0 (PIOF)

**Access:** Write-only

31	30	29	28	27	26	25	24
P31	P30	P29	P28	P27	P26	P25	P24
23	22	21	20	19	18	17	16
P23	P22	P21	P20	P19	P18	P17	P16
15	14	13	12	11	10	9	8
P15	P14	P13	P12	P11	P10	P9	P8
7	6	5	4	3	2	1	0
P7	P6	P5	P4	P3	P2	P1	P0

- **P0-P31: Additional Interrupt Modes Enable.**

0: No effect.

1: The interrupt source is the event described in PIO\_ELSR and PIO\_FRLHSR.

PIO\_AIMER  
PIO\_AIMDR  
PIO\_AIMMR

# SAM3x8E PIO Register: PIO\_AIMDR

## Additional Interrupt Modes Disable Register

**Name:** PIO\_AIMDR

**Address:** 0x400E0EB4 (PIOA), 0x400E10B4 (PIOB), 0x400E12B4 (PIOC), 0x400E14B4 (PIOD),  
0x400E16B4 (PIOE), 0x400E18B4 (PIOF)

**Access:** Write-only

31	30	29	28	27	26	25	24
P31	P30	P29	P28	P27	P26	P25	P24
23	22	21	20	19	18	17	16
P23	P22	P21	P20	P19	P18	P17	P16
15	14	13	12	11	10	9	8
P15	P14	P13	P12	P11	P10	P9	P8
7	6	5	4	3	2	1	0
P7	P6	P5	P4	P3	P2	P1	P0

- **P0-P31: Additional Interrupt Modes Disable.**

0: No effect.

1: The interrupt mode is set to the default interrupt mode (Both Edge detection).

PIO\_AIMER  
PIO\_AIMDR  
PIO\_AIMMR

# SAM3x8E PIO Register: PIO\_AIMMR

## Additional Interrupt Modes Mask Register

**Name:** PIO\_AIMMR

**Address:** 0x400E0EB8 (PIOA), 0x400E10B8 (PIOB), 0x400E12B8 (PIOC), 0x400E14B8 (PIOD),  
0x400E16B8 (PIOE), 0x400E18B8 (PIOF)

**Access:** Read-only

31	30	29	28	27	26	25	24
P31	P30	P29	P28	P27	P26	P25	P24
23	22	21	20	19	18	17	16
P23	P22	P21	P20	P19	P18	P17	P16
15	14	13	12	11	10	9	8
P15	P14	P13	P12	P11	P10	P9	P8
7	6	5	4	3	2	1	0
P7	P6	P5	P4	P3	P2	P1	P0

- **P0-P31: Peripheral CD Status.**

0: The interrupt source is a Both Edge detection event

1: The interrupt source is described by the registers PIO\_ELSR and PIO\_FRLHSR

PIO\_AIMER  
PIO\_AIMDR  
PIO\_AIMMR

# SAM3x8E PIO Register: PIO\_ESR

## Edge Select Register

**Name:** PIO\_ESR

**Address:** 0x400E0EC0 (PIOA), 0x400E10C0 (PIOB), 0x400E12C0 (PIOC), 0x400E14C0 (PIOD),  
0x400E16C0 (PIOE), 0x400E18C0 (PIOF)

**Access:** Write-only

31	30	29	28	27	26	25	24
P31	P30	P29	P28	P27	P26	P25	P24
23	22	21	20	19	18	17	16
P23	P22	P21	P20	P19	P18	P17	P16
15	14	13	12	11	10	9	8
P15	P14	P13	P12	P11	P10	P9	P8
7	6	5	4	3	2	1	0
P7	P6	P5	P4	P3	P2	P1	P0

- **P0-P31: Edge Interrupt Selection.**

0: No effect.

1: The interrupt source is an Edge detection event.

PIO\_ESR  
PIO\_LSR  
PIO\_ELSR

# SAM3x8E PIO Register: PIO\_LSR

## Level Select Register

**Name:** PIO\_LSR

**Address:** 0x400E0EC4 (PIOA), 0x400E10C4 (PIOB), 0x400E12C4 (PIOC), 0x400E14C4 (PIOD),  
0x400E16C4 (PIOE), 0x400E18C4 (PIOF)

**Access:** Write-only

31	30	29	28	27	26	25	24
P31	P30	P29	P28	P27	P26	P25	P24
23	22	21	20	19	18	17	16
P23	P22	P21	P20	P19	P18	P17	P16
15	14	13	12	11	10	9	8
P15	P14	P13	P12	P11	P10	P9	P8
7	6	5	4	3	2	1	0
P7	P6	P5	P4	P3	P2	P1	P0

- **P0-P31: Level Interrupt Selection.**

0: No effect.

1: The interrupt source is a Level detection event.

PIO\_ESR  
PIO\_LSR  
PIO\_ELSR

# SAM3x8E PIO Register: PIO\_ELSR

## Edge/Level Status Register

**Name:** PIO\_ELSR

**Address:** 0x400E0EC8 (PIOA), 0x400E10C8 (PIOB), 0x400E12C8 (PIOC), 0x400E14C8 (PIOD),  
0x400E16C8 (PIOE), 0x400E18C8 (PIOF)

**Access:** Read-only

31	30	29	28	27	26	25	24
P31	P30	P29	P28	P27	P26	P25	P24
23	22	21	20	19	18	17	16
P23	P22	P21	P20	P19	P18	P17	P16
15	14	13	12	11	10	9	8
P15	P14	P13	P12	P11	P10	P9	P8
7	6	5	4	3	2	1	0
P7	P6	P5	P4	P3	P2	P1	P0

- **P0-P31: Edge/Level Interrupt source selection.**

0: The interrupt source is an Edge detection event.

1: The interrupt source is a Level detection event.

PIO\_ESR  
PIO\_LSR  
PIO\_ELSR



# SAM3x8E PIO Register: PIO\_FELLSR

## Falling Edge/Low Level Select Register

**Name:** PIO\_FELLSR

**Address:** 0x400E0ED0 (PIOA), 0x400E10D0 (PIOB), 0x400E12D0 (PIOC), 0x400E14D0 (PIOD),  
0x400E16D0 (PIOE), 0x400E18D0 (PIOF)

**Access:** Write-only

31	30	29	28	27	26	25	24
P31	P30	P29	P28	P27	P26	P25	P24
23	22	21	20	19	18	17	16
P23	P22	P21	P20	P19	P18	P17	P16
15	14	13	12	11	10	9	8
P15	P14	P13	P12	P11	P10	P9	P8
7	6	5	4	3	2	1	0
P7	P6	P5	P4	P3	P2	P1	P0

- **P0-P31: Falling Edge/Low Level Interrupt Selection.**

0: No effect.

1: The interrupt source is set to a Falling Edge detection or Low Level detection event, depending on PIO\_ELSR.

PIO\_FELLSR  
PIO\_REHLSR  
PIO\_FRLHSR

# SAM3x8E PIO Register: PIO\_REHLSR

## Rising Edge/High Level Select Register

**Name:** PIO\_REHLSR

**Address:** 0x400E0ED4 (PIOA), 0x400E10D4 (PIOB), 0x400E12D4 (PIOC), 0x400E14D4 (PIOD),  
0x400E16D4 (PIOE), 0x400E18D4 (PIOF)

**Access:** Write-only

31	30	29	28	27	26	25	24
P31	P30	P29	P28	P27	P26	P25	P24
23	22	21	20	19	18	17	16
P23	P22	P21	P20	P19	P18	P17	P16
15	14	13	12	11	10	9	8
P15	P14	P13	P12	P11	P10	P9	P8
7	6	5	4	3	2	1	0
P7	P6	P5	P4	P3	P2	P1	P0

- **P0-P31: Rising Edge /High Level Interrupt Selection.**

0: No effect.

1: The interrupt source is set to a Rising Edge detection or High Level detection event, depending on PIO\_ELSR.

PIO\_FELLSR  
PIO\_REHLSR  
PIO\_FRLHSR

# SAM3x8E PIO Register: PIO\_FRLHSR

## Fall/Rise - Low/High Status Register

**Name:** PIO\_FRLHSR

**Address:** 0x400E0ED8 (PIOA), 0x400E10D8 (PIOB), 0x400E12D8 (PIOC), 0x400E14D8 (PIOD),  
0x400E16D8 (PIOE), 0x400E18D8 (PIOF)

**Access:** Read-only

31	30	29	28	27	26	25	24
P31	P30	P29	P28	P27	P26	P25	P24
23	22	21	20	19	18	17	16
P23	P22	P21	P20	P19	P18	P17	P16
15	14	13	12	11	10	9	8
P15	P14	P13	P12	P11	P10	P9	P8
7	6	5	4	3	2	1	0
P7	P6	P5	P4	P3	P2	P1	P0

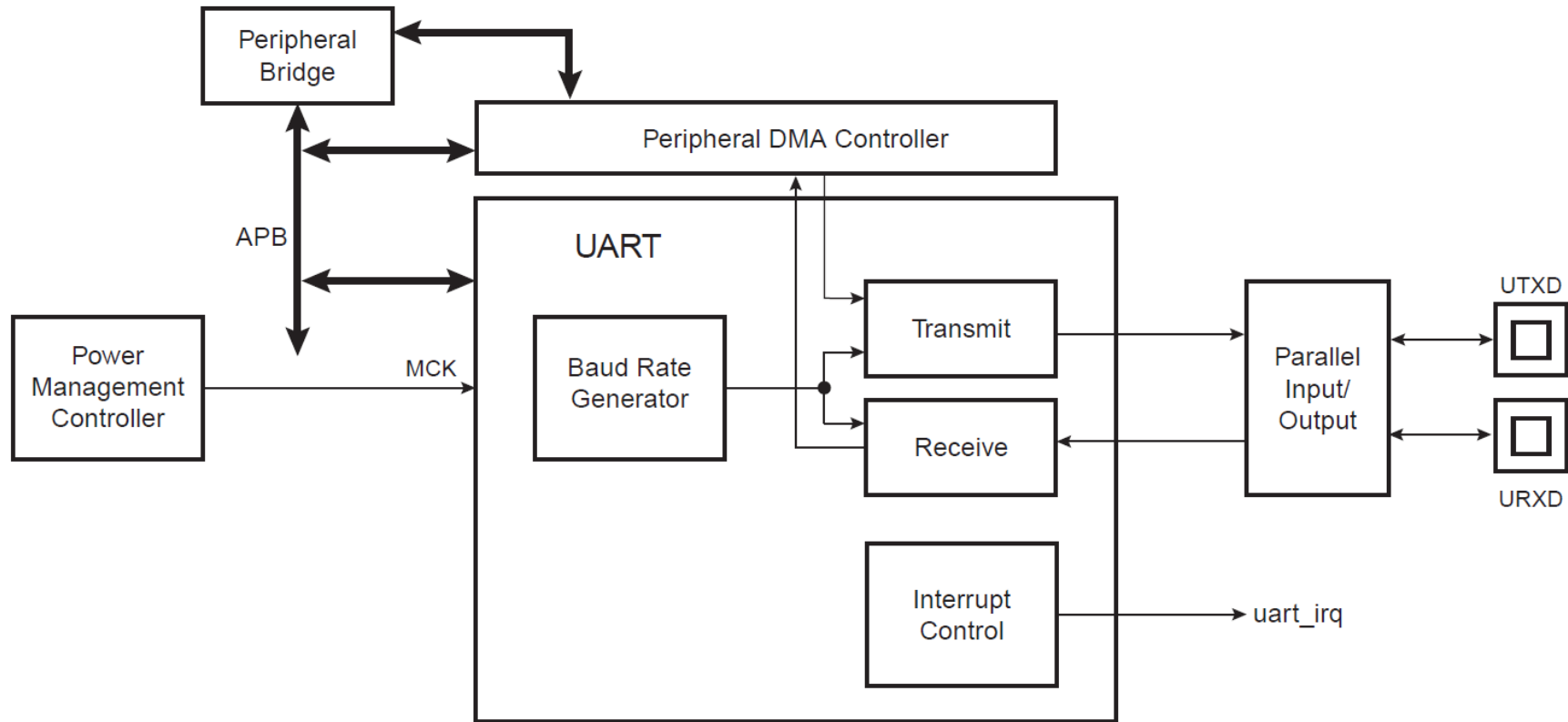
- **P0-P31: Edge /Level Interrupt Source Selection.**

0: The interrupt source is a Falling Edge detection (if PIO\_ELSR = 0) or Low Level detection event (if PIO\_ELSR = 1).

1: The interrupt source is a Rising Edge detection (if PIO\_ELSR = 0) or High Level detection event (if PIO\_ELSR = 1).

PIO\_FELLSR  
PIO\_REHLSR  
PIO\_FRLHSR

# SAM3X8E: UART



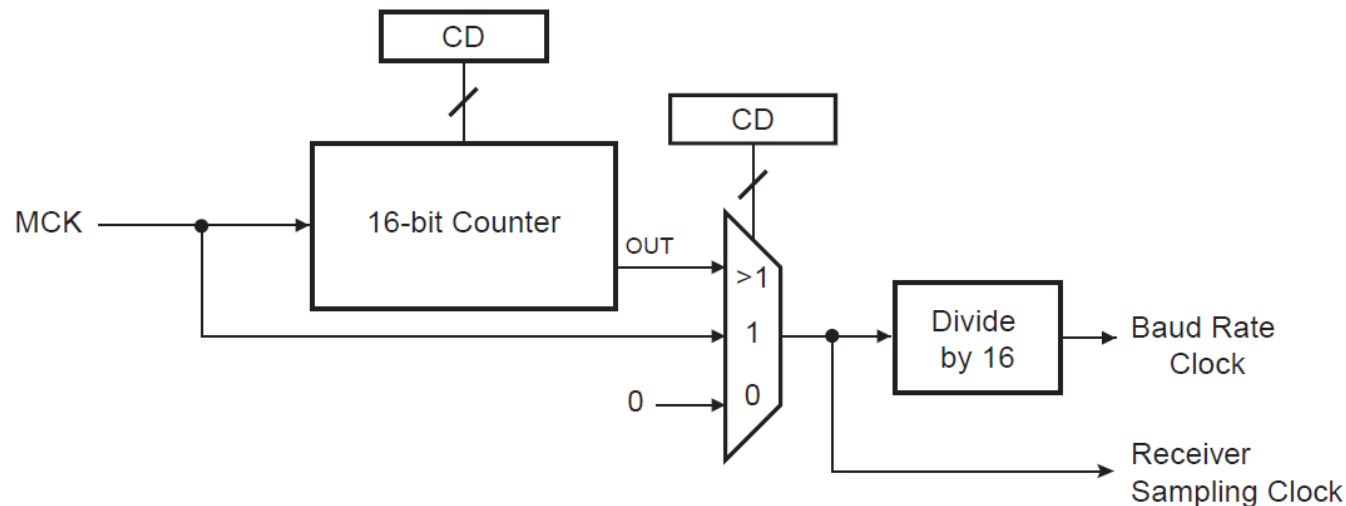
Instance	Signal	I/O Line	Peripheral
UART	URXD	PA8	A
UART	UTXD	PA9	A

The UART pins (Peripheral A pins) are multiplexed with PIO lines.

# SAM3X8E: UART Baud Rate Generator

The baud rate clock is the master clock divided by 16 times the value (CD) written in `UART_BRGR` (Baud Rate Generator Register).

$$\text{Baud Rate} = \frac{\text{MCK}}{16 \times \text{CD}}$$



$$\text{CD} = \text{MCK} / (16 * \text{Baud Rate}) = 84000000 / (16 * 115200) = \mathbf{45.57}$$

# SAM3X8E: UART Registers

Offset	Register	Name	Access	Reset
0x0000	Control Register	UART_CR	Write-only	–
0x0004	Mode Register	UART_MR	Read-write	0x0
0x0008	Interrupt Enable Register	UART_IER	Write-only	–
0x000C	Interrupt Disable Register	UART_IDR	Write-only	–
0x0010	Interrupt Mask Register	UART_IMR	Read-only	0x0
0x0014	Status Register	UART_SR	Read-only	–
0x0018	Receive Holding Register	UART_RHR	Read-only	0x0
0x001C	Transmit Holding Register	UART_THR	Write-only	–
0x0020	Baud Rate Generator Register	UART_BRGR	Read-write	0x0
0x0024 - 0x003C	Reserved	–	–	–
0x004C - 0x00FC	Reserved	–	–	–
0x0100 - 0x0124	PDC Area	–	–	–

# Arduino DUE Programming: UART Loopback

```
#include "sam.h"

#define BUAD_RATE (115200)
#define UART_CD (SystemCoreClock / (16*BUAD_RATE))

// PA8 = RX0 and PA9 = TX0
void init_UART() {
    // enable PMC CLK for the UART
    PMC->PMC_PCER0 = (1 << ID_UART);
    // enable pull-up resistors on the RX0/TX0 pins
    PIOA->PIO_PUER = PIO_PA8A_URXD | PIO_PA9A_UTXD;
    // enable peripheral pins for TX0/RX0 pins
    PIOA->PIO_PDR = PIO_PA8A_URXD | PIO_PA9A_UTXD;
    // set pins to use peripheral A
    PIOA->PIO_ABSR &= ~(PIO_PA8A_URXD | PIO_PA9A_UTXD);

    // reset & disable both RX and TX operation
    UART->UART_CR = UART_CR_RSTTX | UART_CR_RSTRX
                  | UART_CR_RXDIS | UART_CR_TXDIS;
    // set the baud rate to 115200
    UART->UART_BRGR = UART_CD;
    UART->UART_MR = UART_MR_PAR_NO; // no parity
    // enable both receiver and transmitter
    UART->UART_CR = UART_CR_RXEN | UART_CR_TXEN;
}
```

```
uint8_t get_char() {
    // wait until Rx is ready (a complete char is received)
    while( !(UART->UART_SR & UART_SR_RXRDY) ){ }
    return UART->UART_RHR; // read from UART RX Holding Register
}

void put_char( uint8_t ch ) {
    // wait until Tx is ready
    while( !(UART->UART_SR & UART_SR_TXRDY) ){ }
    UART->UART_THR = ch; // write to UART TX Holding Register
}

void put_str( const char *str ) {
    while (*str) {
        put_char( *str++ );
    }
    while( !((UART->UART_SR) & UART_SR_TXEMPTY) ){ }
}

int main(void) {
    SystemInit(); // initialize the system
    WDT->WDT_MR = WDT_MR_WDDIS; // disable WDT
    init_UART();
    while (1) { // UART loopback test
        uint8_t ch = get_char(); // read next the incoming byte
        put_char( ch ); // send the received byte back
    }
}
```

# PIO Controllers: PIO\_ABSR Register

## PIO Peripheral AB Select Register

**Name:** PIO\_ABSR

**Address:** 0x400E0E70 (PIOA), 0x400E1070 (PIOB), 0x400E1270 (PIOC), 0x400E1470 (PIOD), 0x400E1670 (PIOE), 0x400E1870 (PIOF)

**Access:** Read-Write

31	30	29	28	27	26	25	24
P31	P30	P29	P28	P27	P26	P25	P24
23	22	21	20	19	18	17	16
P23	P22	P21	P20	P19	P18	P17	P16
15	14	13	12	11	10	9	8
P15	P14	P13	P12	P11	P10	P9	P8
7	6	5	4	3	2	1	0
P7	P6	P5	P4	P3	P2	P1	P0

This register can only be written if the WPEN bit is cleared in [“PIO Write Protect Mode Register”](#) .

- **P0-P31: Peripheral A Select.**

0: Assigns the I/O line to the Peripheral A function.

1: Assigns the I/O line to the Peripheral B function.



# Arduino DUE Programming: UART Loopback with Interrupt

```
#include "sam.h"
#include <stdio.h>

#define BUAD_RATE (115200)
#define UART_CD (SystemCoreClock/(16*BUAD_RATE))

// PA8 = RX0 and PA9 = TX0
void init_UART() {
    // enable PMC CLK for the UART
    PMC->PMC_PCER0 = (1 << ID_UART);
    // enable pull-up resistors on the RX0/TX0 pins
    PIOA->PIO_PUER = PIO_PA8A_URXD | PIO_PA9A_UTXD;
    // enable peripheral pins for TX0/RX0 pins
    PIOA->PIO_PDR = PIO_PA8A_URXD | PIO_PA9A_UTXD;
    // set pins to use peripheral A
    PIOA->PIO_ABSR &= ~(PIO_PA8A_URXD | PIO_PA9A_UTXD);

    // reset & disable both RX and TX operation
    UART->UART_CR = UART_CR_RSTRX | UART_CR_RSTTX
                  | UART_CR_RXDIS | UART_CR_TXDIS;
    // set the baud rate to 115200
    UART->UART_BRGR = UART_CD;
    UART->UART_MR = UART_MR_PAR_NO; // no parity
    // enable RXRDY interrupt
    NVIC_EnableIRQ( (IRQn_Type) ID_UART );
    UART->UART_IER = UART_IER_RXRDY;
    // enable both receiver and transmitter
    UART->UART_CR = UART_CR_RXEN | UART_CR_TXEN;
}
```

```
volatile uint8_t data;

void UART_Handler(void) {
    if ( UART->UART_SR & UART_SR_RXRDY ) {
        data = UART->UART_RHR;
        // wait until Tx is ready
        while( !(UART->UART_SR & UART_SR_TXRDY)) {}
        UART->UART_THR = data;
    }
}

int main(void) {
    SystemInit(); // initialize the system
    WDT->WDT_MR = WDT_MR_WDDIS; // disable WDT
    init_UART();
    while (1) {}
}
```

# SAM3x8E PIO Register: UART\_IER & UART\_IDR

## UART Interrupt Enable Register

**Name:** UART\_IER

**Address:** 0x400E0808

**Access:** Write-only

31	30	29	28	27	26	25	24
–	–	–	–	–	–	–	–
23	22	21	20	19	18	17	16
–	–	–	–	–	–	–	–
15	14	13	12	11	10	9	8
–	–	–	RXBUFF	TXBUFE	–	TXEMPTY	–
7	6	5	4	3	2	1	0
PARE	FRAME	OVRE	ENDTX	ENDRX	–	TXRDY	RXRDY

## UART Interrupt Disable Register

**Name:** UART\_IDR

**Address:** 0x400E080C

**Access:** Write-only

31	30	29	28	27	26	25	24
–	–	–	–	–	–	–	–
23	22	21	20	19	18	17	16
–	–	–	–	–	–	–	–
15	14	13	12	11	10	9	8
–	–	–	RXBUFF	TXBUFE	–	TXEMPTY	–
7	6	5	4	3	2	1	0
PARE	FRAME	OVRE	ENDTX	ENDRX	–	TXRDY	RXRDY

# SAM3x8E PIO Register: UART\_IMR

## UART Interrupt Mask Register

**Name:** UART\_IMR

**Address:** 0x400E0810

**Access:** Read-only

31	30	29	28	27	26	25	24
–	–	–	–	–	–	–	–
23	22	21	20	19	18	17	16
–	–	–	–	–	–	–	–
15	14	13	12	11	10	9	8
–	–	–	RXBUFF	TXBUFE	–	TXEMPTY	–
7	6	5	4	3	2	1	0
PARE	FRAME	OVRE	ENDTX	ENDRX	–	TXRDY	RXRDY

- **RXRDY:** Enable RXRDY Interrupt
- **TXRDY:** Enable TXRDY Interrupt
- **ENDRX:** Enable End of Receive Transfer Interrupt
- **ENDTX:** Enable End of Transmit Interrupt
- **OVRE:** Enable Overrun Error Interrupt
- **FRAME:** Enable Framing Error Interrupt
- **PARE:** Enable Parity Error Interrupt
- **TXEMPTY:** Enable TXEMPTY Interrupt
- **TXBUFE:** Enable Buffer Empty Interrupt
- **RXBUFF:** Enable Buffer Full Interrupt

0 = No effect.

1 = Enables the corresponding interrupt.

# SAM3x8E PIO Register: UART\_SR

## UART Status Register

Name: UART\_SR

Address: 0x400E0814

Access: Read-only

31	30	29	28	27	26	25	24
–	–	–	–	–	–	–	–
23	22	21	20	19	18	17	16
–	–	–	–	–	–	–	–
15	14	13	12	11	10	9	8
–	–	–	RXBUFF	TXBUFE	–	TXEMPTY	–
7	6	5	4	3	2	1	0
PARE	FRAME	OVRE	ENDTX	ENDRX	–	TXRDY	RXRDY

- **RXRDY: Receiver Ready**

0 = No character has been received since the last read of the UART\_RHR or the receiver is disabled.

1 = At least one complete character has been received, transferred to UART\_RHR and not yet read.

- **TXRDY: Transmitter Ready**

0 = A character has been written to UART\_THR and not yet transferred to the Shift Register, or the transmitter is disabled.

1 = There is no character written to UART\_THR not yet transferred to the Shift Register.

- **ENDRX: End of Receiver Transfer**

0 = The End of Transfer signal from the receiver Peripheral Data Controller channel is inactive.

1 = The End of Transfer signal from the receiver Peripheral Data Controller channel is active.

- **ENDTX: End of Transmitter Transfer**

0 = The End of Transfer signal from the transmitter Peripheral Data Controller channel is inactive.

1 = The End of Transfer signal from the transmitter Peripheral Data Controller channel is active.

# AVR Studio 7 + Arduino DUE: GCC C ASF Project

The screenshot shows the 'New Project' dialog in AVR Studio 7. The 'GCC C ASF Board Project' is selected and highlighted with a dashed yellow box. The dialog includes a list of project templates, a search bar for installed templates, and fields for project configuration.

**Sort by:** Default

**Search Installed Templates (Ctrl+E)**

**Type:** C/C++  
Creates an project for Atmel or User boards using ASF

**Project List:**

- GCC C ASF Board Project (C/C++)
- GCC C Executable Project (C/C++)
- GCC C Static Library Project (C/C++)
- GCC C++ Executable Project (C/C++)
- GCC C++ Static Library Project (C/C++)
- SAM L11 Secure Solution v1.2 (C/C++)
- Create project from Arduino sketch (C/C++)

**Project Configuration:**

- Name: due\_led\_blink
- Location: c:\work\
- Solution: Create new solution
- Solution name: due\_led\_blink
- Create directory for solution

**Buttons:** Browse..., OK, Cancel

สร้างโปรเจกต์ใหม่ เพื่อลองใช้งาน ASF โดยทำคำสั่งจาก  
เมนู New > Project เลือก GCC C ASF Board Project  
และตั้งชื่อและเลือกไดเรกทอรีสำหรับโปรเจกต์ใหม่

# AVR Studio 7 + Arduino DUE: Device / Board Selection

Board Selection

Select By Device  Select By Board Extensions Atmel ASF(3.47.0)

BoardTypes All

- EVK110
- EVK110
- STK600
- RZ600 - AT32UC3A3256S
- EVK1104 - AT32UC3A3256
- EVK1104S - AT32UC3A3256S
- UC3-A3 Xplained - AT32UC3A3256
- EVK1101 - AT32UC3B0256
- STK600 - AT32UC3B0256

Name	App./Boot Memory (Kbytes)	Data Memory (bytes)	EEPROM (bytes)
AT32UC3A0512	512	65536	N/A

Device Board

Device Name: ATmega8  
Speed: N/A  
Vcc: N/A  
Family: ATmega

[Device page for ATmega8](#)  
[Datasheet](#)

Supported Tools

- Atmel-ICE
- AVR Dragon
- AVRISP mkII
- AVR ONE!
- EDBG
- EDBG MSD
- JTAGICE3
- JTAGICE mkII
- mEDBG
- MPLAB® PICKIT 4
- Power Debugger
- STK500
- STK600
- Simulator

Ok Cancel

เลือกอุปกรณ์ (Device) หรือบอร์ด (Board) ในกรณีตัวอย่างนี้ ให้เลือก Select by Board ชนิดของบอร์ด Arduino ซึ่งมีตัวเลือกเดียว คือ Arduino Due

# AVR Studio 7 + Arduino DUE: Device / Board Selection

Board Selection

Select By Device  Select By Board Extensions Atmel ASF(3.47.0) ▾

BoardTypes Arduino ▾ Search for Board 🔍

Arduino Due/X - ATSAM3X8E

มีตัวเลือกเดียวคือ Arduino Due

Name	App./Boot Memory (Kbytes)	Data Memory (bytes)	EEPROM (bytes)
ATSAM3X8E	512	98304	N/A

Device Board

Device Name: ATmega8  
Speed: N/A  
Vcc: N/A  
Family: ATmega

[Device page for ATmega8](#)  
[Datasheet](#)

Supported Tools

- Atmel-HCE
- AVR Dragon
- AVRISP mkII
- AVR ONE!
- EDBG
- EDBG MSD
- JTAGICE3
- JTAGICE mkII
- mEDBG
- MPLAB® PICKIT 4
- Power Debugger
- STK500
- STK600
- Simulator

จากนั้นให้กดปุ่ม OK

Ok Cancel

# AVR Studio 7 + Arduino DUE: C Source Code Editor

The screenshot displays the AVR Studio 7 IDE interface. The main window is titled 'due\_led\_blink - AtmelStudio (Administrator)'. The menu bar includes File, Edit, View, VAssistX, ASF, Project, Build, Debug, Tools, Window, and Help. The toolbar shows various icons for file operations and debugging. The main editor area displays the following C code:

```
/*  
 * Include header files for all drivers that have been imported from  
 * Atmel Software Framework (ASF).  
 */  
/*  
 * Support and FAQ: visit <a href="https://www.microchip.com/support/">Microchip Support</a>  
 */  
#include <asf.h>  
  
int main (void)  
{  
    /* Insert system clock initialization code here (sysclk_init()). */  
    board_init();  
  
    /* Insert application code here, after the board has been initialized. */  
}
```

The Solution Explorer on the right shows the project structure for 'due\_led\_blink', including folders for Dependencies, Output Files, Libraries, and src, and files for ASF, config, asf.h, and main.c. The Error List at the bottom shows 0 Errors, 0 Warnings, and 0 Messages. A yellow callout box with a blue border contains the following text:

หน้าต่างหลักของ IDE แบ่งออกเป็นส่วนต่าง ๆ เช่น  
(1) Code Editor สำหรับเขียนโค้ด  
(2) Solution Explorer แสดงโครงสร้างของไฟล์ต่าง ๆ  
(3) Output (Errors / Warnings / Messages) เป็นต้น

The status bar at the bottom indicates 'Ready' and shows the current line and column numbers: Ln 1, Col 1, Ch 1, and INS.



# AVR Studio 7 + Arduino DUE

The screenshot shows the AVR Studio 7 interface. The main editor displays the 'main.c' file with the following code:

```
/**  
 * \file  
 * \brief Empty user application template  
 */  
  
/**  
 * \mainpage User Application template doxygen documentation  
 * \par Empty user application template  
 * Bare minimum empty user application template  
 * \par Content  
 *  
 * -# Include the ASF header files (through asf.h)  
 * -# "Insert system clock initialization code here" comment  
 * -# Minimal main function that starts with a call to board_init()  
 * -# "Insert application code here" comment  
 */  
  
/*  
 * Include header files for all drivers that have been imported from  
 * Atmel Software Framework (ASF).  
 */  
/*  
 * Support and FAQ: visit <a href="https://www.microchip.com/support/">Microchip Support</a>  
 */  
#include <asf.h>  
  
int main (void)
```

The Solution Explorer on the right shows the project structure:

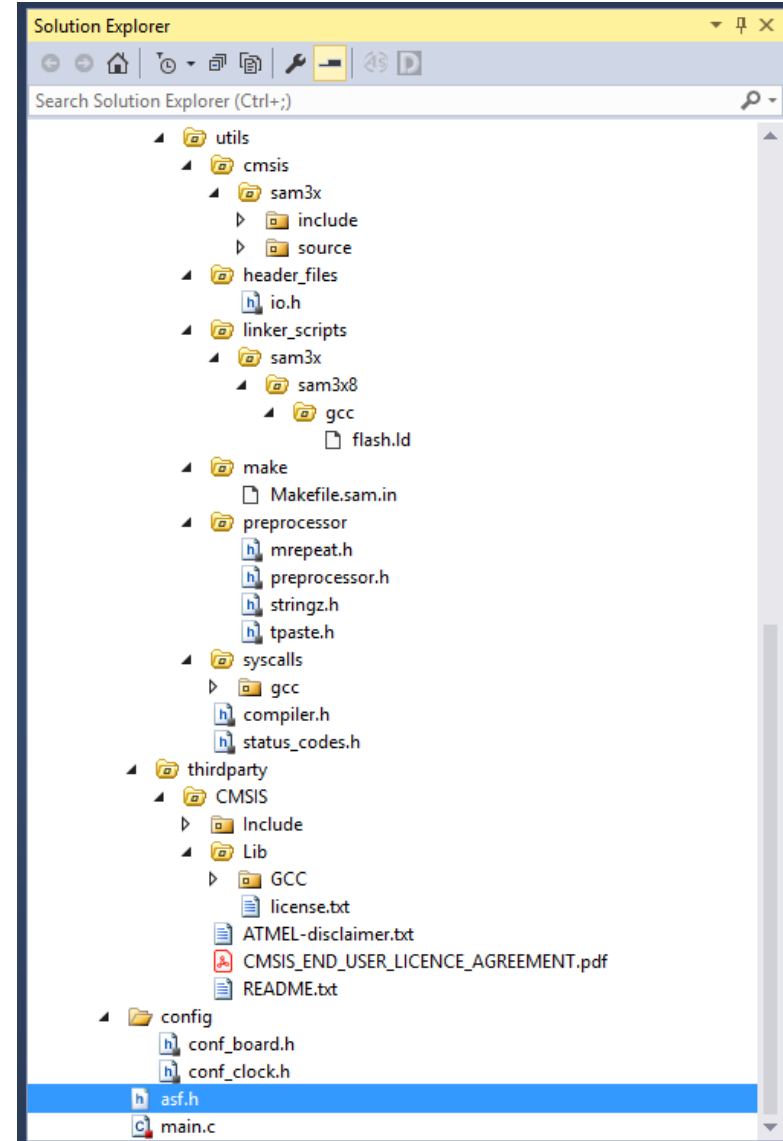
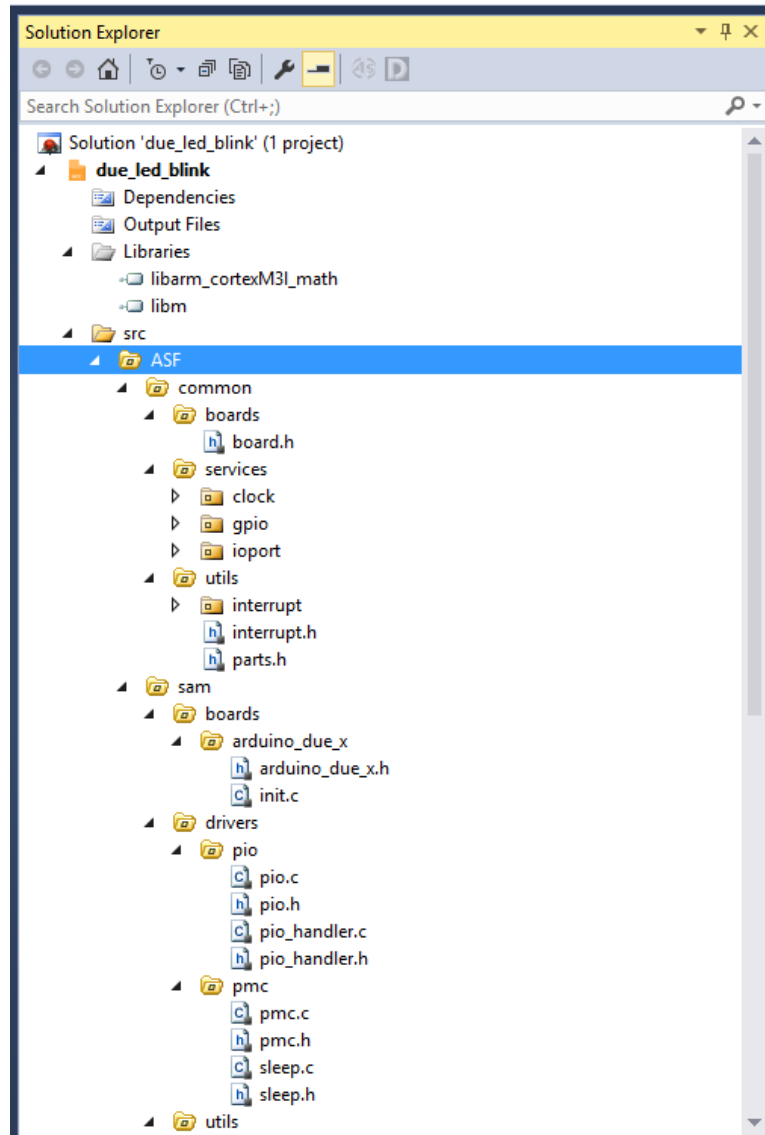
- due\_led\_blink
  - Dependencies
  - Output Files
  - Libraries
    - libarm\_cortexM3l\_math
    - libm
  - src
    - ASF
      - common
      - sam
        - boards
          - arduino\_due\_x
        - drivers
        - pio
        - pmc
        - utils
          - cmsis
          - header\_files
          - linker\_scripts
          - make
          - preprocessor
          - syscalls
          - compiler.h
          - status\_codes.h
      - thirdparty
    - config
    - asf.h
    - main.c

An arrow points from the 'ASF' folder in the Solution Explorer to a text box at the bottom:

ลองสำรวจไฟล์ที่เป็นซอร์สโค้ดในไดเรกทอรีย่อยของโปรเจกต์  
(เช่น ไฟล์ต่าง ๆ ที่เกี่ยวข้องกับ ASF)

The Error List at the bottom shows 0 errors and 0 warnings.

# AVR Studio 7 + Arduino DUE



ให้ลองสำรวจไฟล์ต่าง ๆ ที่เป็นซอร์สโค้ด ในไดเรกทอรีย่อยของโปรเจกต์

# AVR Studio 7 + Arduino DUE

The screenshot displays the AVR Studio 7 IDE in Advanced Mode. The main window shows the source code for `conf_clock.h` in the project `due_led_blink`. The code is organized into several sections for system clock configuration:

- System Clock (MCK) Source Options:** Defines various sources for the system clock, such as `SYSCLK_SRC_SLCK_RC`, `SYSCLK_SRC_SLCK_XTAL`, `SYSCLK_SRC_SLCK_BYPASS`, `SYSCLK_SRC_MAINCK_4M_RC`, `SYSCLK_SRC_MAINCK_8M_RC`, `SYSCLK_SRC_MAINCK_12M_RC`, `SYSCLK_SRC_MAINCK_XTAL`, `SYSCLK_SRC_MAINCK_BYPASS`, `SYSCLK_SRC_PLLACK`, and `SYSCLK_SRC_UPLLCK`.
- System Clock (MCK) Prescaler Options:** Defines prescaler values for the system clock, such as `SYSCLK_PRESC_1`, `SYSCLK_PRESC_2`, `SYSCLK_PRESC_4`, `SYSCLK_PRESC_8`, `SYSCLK_PRESC_16`, `SYSCLK_PRESC_32`, `SYSCLK_PRESC_64`, and `SYSCLK_PRESC_3`.
- PLL0 (A) Options:** Defines PLL0 configuration, including `PLL_SRC_MAINCK_XTAL`, `PLL_DIV` (14), and `PLL_DIV` (1).
- UPLL (UTMI) Hardware:** Fixed at 480 MHz.
- USB Clock Source Options:** Defines USB clock source options, including `USB_SRC_PLLA`.

The Solution Explorer on the right shows the project structure, with `conf_clock.h` highlighted under the `config` folder. The Error List at the bottom shows 0 Errors, 0 Warnings, and 0 Messages. A yellow callout box at the bottom of the image contains the Thai text: "ตัวอย่างไฟล์ config/conf\_clock.h (system clock configuration)".

# AVR Studio 7 + Arduino DUE

```
// ===== Target frequency (System clock)
// - XTAL frequency: 12MHz
// - System clock source: PLLA
// - System clock prescaler: 2 (divided by 2)
// - PLLA source: XTAL
// - PLLA output: XTAL * 14 / 1
// - System clock is: 12 * 14 / 1 / 2 = 84MHz

// ===== Target frequency (USB Clock)
// - USB clock source: UPLL
// - USB clock divider: 1 (not divided)
// - UPLL frequency: 480MHz
// - USB clock: 480 / 1 = 480MHz
```

คำอธิบาย: การกำหนดค่าสำหรับ Clock Settings ในไฟล์ config\_clock.h

# AVR Studio 7 + Arduino DUE

due\_led\_blink - AtmelStudio (Administrator) Advanced Mode Quick Launch (Ctrl+Q)

File Edit View VAssistX ASF Project Build Debug Tools Window Help

Debug Debug Browser

Hex ATSAM3X8E None on

ASF Wizard

Project: due\_led\_blink Device: ATSAM3X8E

Extensions Version

Available Modules Selected Modules

Extensions: Atmel ASF(3.47.0) Show:

- Accelerometer MMA7341L (component)
- ADC - Analog-to-digital Converter (driver)
- AT25DFx SerialFlash (driver)
- Atmel QTouch Library - SAM (service) qtc
- CAN - Controller Area Network (driver)
- CAN - SN65HVD234 Transceiver (component)
- CHIPID - Chip Identifier (driver)
- DACC - Digital-to-Analog Converter (driver)

- Generic board support (driver)
- GPIO - General purpose Input/Output (service)
- IOPORT - General purpose I/O service (service)
- PIO - Parallel Input/Output Controller (driver)

Info Actions Details

**Accelerometer MMA7341L**

Low-level driver for the MMA7341L Accelerometer.

Add >> Apply Revert << Remove Summary

Error List

Entire Solution 0 Errors 0 Warnings 0 Messages Build + IntelliSense Search Error List

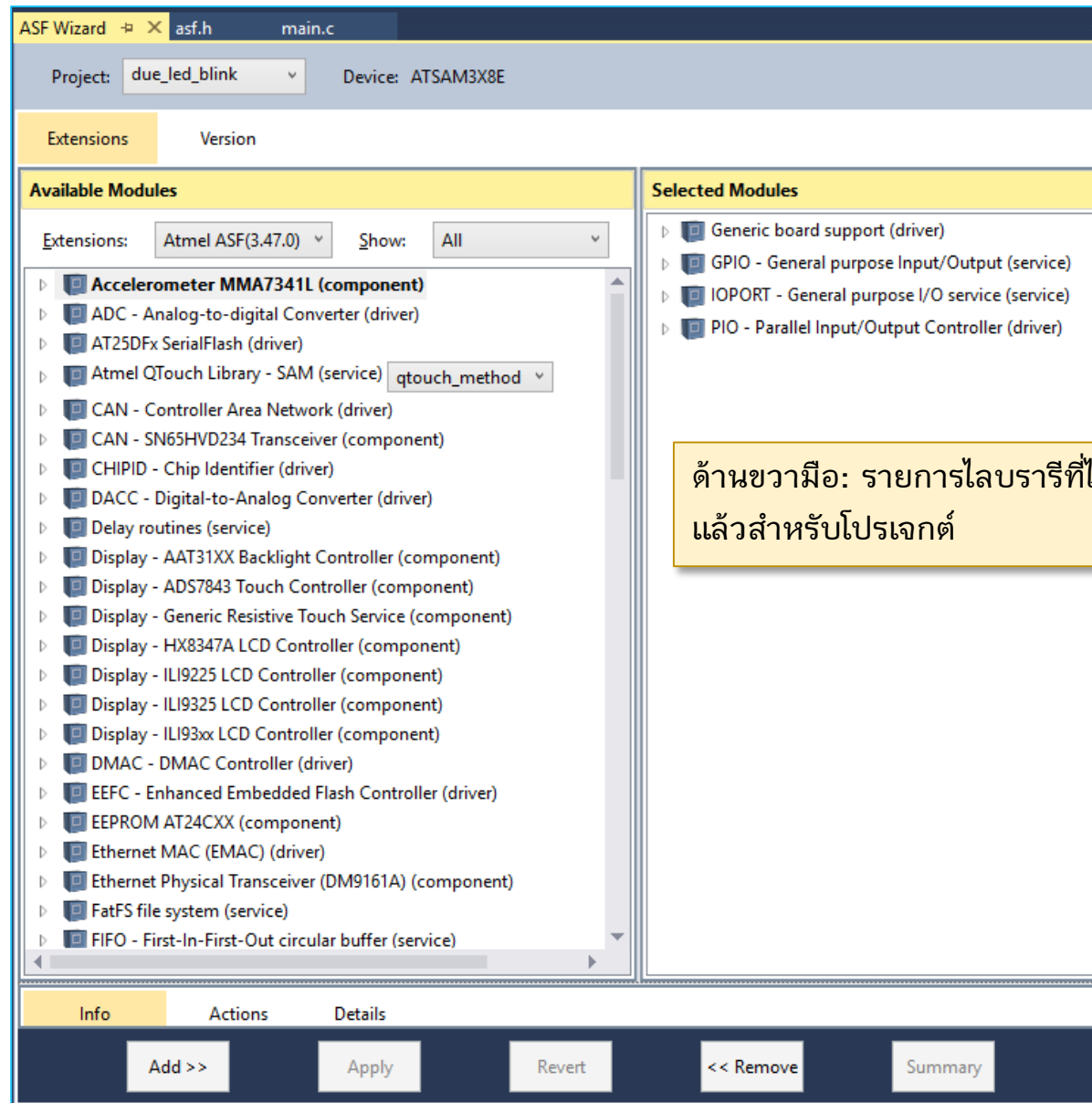
Description	Project	File	Line
-------------	---------	------	------

Output

Ready

ทำคำสั่งจากเมนู Project > ASF Wizard เพื่อเปิดใช้งาน ASF Wizard สำหรับเพิ่มโค้ดจากไลบรารีและนำมาใส่ในโปรเจกต์

# AVR Studio 7 + Arduino DUE



ด้านซ้ายมือ: รายการไลบรารีต่าง ๆ ที่สามารถเลือกมาใช้ได้กับ ATSAM3X8E

ด้านขวามือ: รายการไลบรารีที่ได้เลือกมาใส่ไว้แล้วสำหรับโปรเจกต์

# AVR Studio 7 + Arduino DUE

ASF Wizard main.c

Project: due\_led\_blink Device: ATSAM3X8E

Extensions Version

**Available Modules**

Extensions: Atmel ASF(3.47.0) Show:

- ▶ AT25DFX SerialFlash (driver)
- ▶ Atmel QTouch Library - SAM (service) qtc
- ▶ CAN - Controller Area Network (driver)
- ▶ CAN - SN65HVD234 Transceiver (component)
- ▶ CHIPID - Chip Identifier (driver)
- ▶ DACC - Digital-to-Analog Converter (driver)
- ▶ Delay routines (service)
  - ▶ Delay routines (service)
- ▶ Display - AAT31XX Backlight Controller (component)
- ▶ Display - ADS7843 Touch Controller (component)
- ▶ Display - Generic Resistive Touch Service (component)

**Selected Modules**

- ▶ Generic board support (driver)
- ▶ GPIO - General purpose Input/Output (service)
- ▶ IOPORT - General purpose I/O service (service)
- ▶ PIO - Parallel Input/Output Controller (driver)

ใน ASF Wizard ให้เลือก Delay routines (service) เพื่อเพิ่มใหม่โปรเจกต์ และทำให้สามารถใช้คำสั่งเช่น delay\_ms() ได้ กดปุ่ม Add >>

**Info** Actions Details

**Delay routines**

Loop based delay routines. Provides microseconds, milliseconds and second delays. Common API for SAM, UC3 and XMEGA.

Add >> Apply Revert << Remove Summary

# AVR Studio 7 + Arduino DUE

ASF Wizard main.c

Project: due\_led\_blink Device: ATSAM3X8E

Extensions Version

**Available Modules**

Extensions: Atmel ASF(3.47.0) Show:

- ▶ AT23DFX SerialFlash (driver)
- ▶ Atmel QTouch Library - SAM (service) qtc
- ▶ CAN - Controller Area Network (driver)
- ▶ CAN - SN65HVD234 Transceiver (component)
- ▶ CHIPID - Chip Identifier (driver)
- ▶ DACC - Digital-to-Analog Converter (driver)
- ▶ Display - AAT31XX Backlight Controller (component)
- ▶ Display - ADS7843 Touch Controller (component)
- ▶ Display - Generic Resistive Touch Service (service)
- ▶ Display - HX8347A LCD Controller (component)
- ▶ Display - ILI9225 LCD Controller (component)

**Selected Modules**

- ▶ Generic board support (driver)
- ▶ GPIO - General purpose Input/Output (service)
- ▶ IOPORT - General purpose I/O service (service)
- ▶ PIO - Parallel Input/Output Controller (driver)
- ▶ Delay routines (service)
  - ▶ Delay routines (service)

เมื่อกดปุ่ม Add >> จะเห็นได้ว่า มีรายการ  
เพิ่มในช่องทางขวามือ (Selected Modules)  
จากนั้นให้กดปุ่ม Apply

Info Actions Details

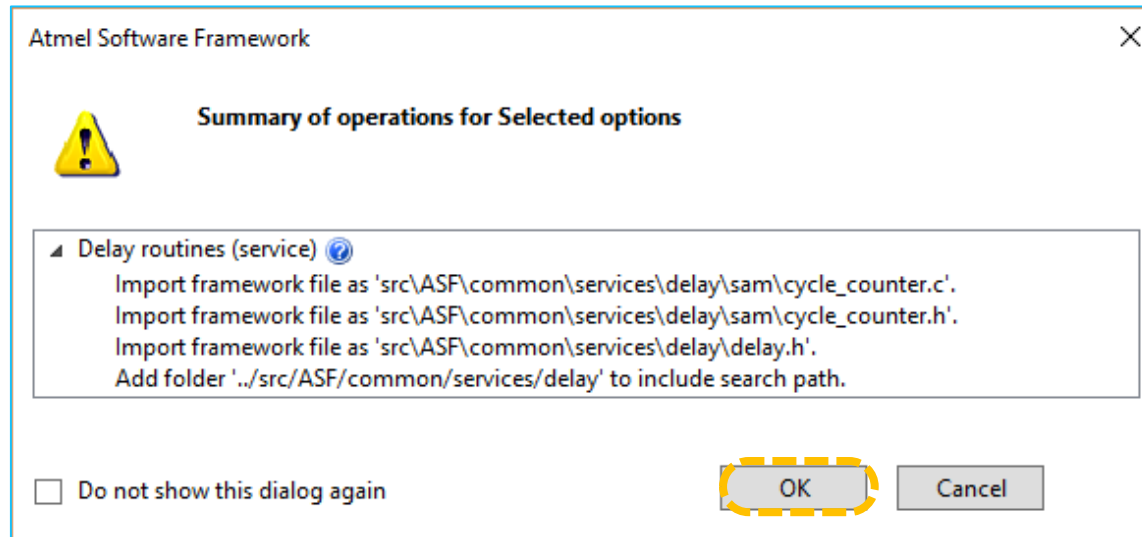
**Delay routines**

Loop based delay routines. Provides microseconds, milliseconds and second delays. Common API for SAM, UC3 and XMEGA.

Add >> Apply Revert << Remove Summary

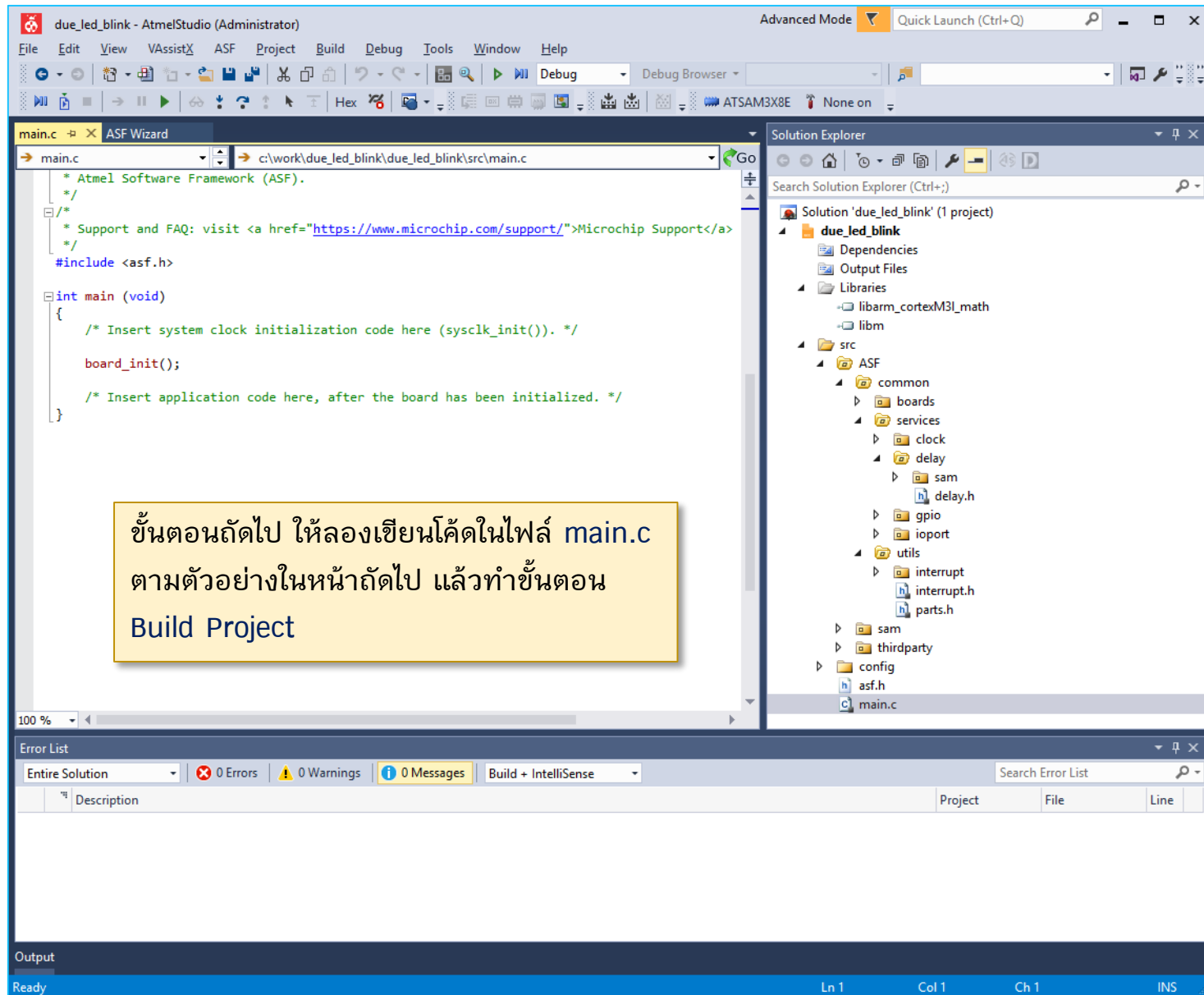


# AVR Studio 7 + Arduino DUE



สังเกตรายชื่อไฟล์ (.c และ .h) สำหรับ delay routines ที่จะถูกนำมาใส่เพิ่มในโปรเจกต์ จากนั้นให้กดปุ่ม OK เพื่อดำเนินการต่อ

# AVR Studio 7 + Arduino DUE



The screenshot shows the AVR Studio 7 interface. The main window displays the `main.c` file with the following code:

```
/* Atmel Software Framework (ASF).  
*/  
/*  
 * Support and FAQ: visit https://www.microchip.com/support/>Microchip Support</a>  
*/  
#include <asf.h>  
  
int main (void)  
{  
    /* Insert system clock initialization code here (sysclk_init()). */  
    board_init();  
  
    /* Insert application code here, after the board has been initialized. */  
}
```

The Solution Explorer on the right shows the project structure for `due_led_blink`, including folders for `dependencies`, `output files`, `libraries`, `src`, and `config`. The `src` folder contains the `ASF` directory, which includes `common`, `boards`, `services`, `clock`, `delay`, `gpio`, `ioport`, `interrupt`, `utils`, `parts.h`, `interrupt.h`, `parts.h`, `sam`, `thirdparty`, `config`, `asf.h`, and `main.c`.

At the bottom, the Error List shows 0 Errors, 0 Warnings, and 0 Messages. The Output window is empty, and the status bar shows "Ready".

ขั้นตอนถัดไป ให้ลองเขียนโค้ดในไฟล์ main.c ตามตัวอย่างในหน้าถัดไป แล้วทำขั้นตอน Build Project

# Sample Code: Onboard LED Blink (version 1)

```
#include <asf.h>

#define LED  IOPORT_CREATE_PIN(PIOB, 27) // PWM13 is on PB27, pin 68

int main(void) {
    sysclk_init(); // initialize the system clock (=> 84 MHz)
    board_init(); // initialize board (e.g. GPIOs and other peripherals)

    ioport_set_pin_dir( LED, IOPORT_DIR_OUTPUT );

    while(1) {
        ioport_set_pin_level( LED, IOPORT_PIN_LEVEL_HIGH );
        delay_ms(500);
        ioport_set_pin_level( LED, IOPORT_PIN_LEVEL_LOW );
        delay_ms(500);
    }
}
```

ตัวอย่างโค้ดสำหรับ main.c สาธิตการทำงานโดยทำให้ LED กระพริบได้ ซึ่งมีอยู่บนบอร์ด Arduino DUE และเป็นเอาต์พุตที่ขา PB27

# Sample Code: Onboard LED Blink (version 2)

```
#include <asf.h>

#define LED  IOPORT_CREATE_PIN(PIOB, 27) // PWM13 is on PB27, pin 68

int main(void) {
    sysclk_init(); // initialize the system clock (=> 84 MHz)
    board_init(); // initialize board (e.g. GPIOs and selected peripherals)

    ioport_set_pin_dir( LED, IOPORT_DIR_OUTPUT );

    while(1) {
        ioport_toggle_pin_level( LED ); // toggle the LED
        delay_ms(500);
    }
}}
```

ตัวอย่างโค้ดสำหรับ main.c สาธิตการทำงานโดยทำให้ LED กระพริบได้ ซึ่งมีอยู่บนบอร์ด Arduino DUE และเป็นเอาต์พุตที่ขา PB27

# AVR Studio 7 + Arduino DUE

The screenshot shows the AVR Studio 7 IDE with the following components:

- Code Editor:** Displays the `init.c` file. The function `void board_init(void)` is highlighted with a yellow arrow. The code includes comments and function calls for configuring GPIO pins, UART, and ADC.
- Solution Explorer:** Shows the project structure for `due_led_blink`. The file `init.c` is selected under the path `src\ASF\sam\boards\arduino_due_x`.
- Bottom Panel:** Shows the Error List and Output windows. The Error List indicates 0 errors, 0 warnings, and 1 message.

**Code Snippet:**

```
void board_init(void)
{
#ifdef CONF_BOARD_KEEP_WATCHDOG_AT_INIT
    /* Disable the watchdog */
    WDT->WDT_MR = WDT_MR_WDDIS;
#endif

    /* GPIO has been deprecated, the old code just keeps it for compatibility.
    * In new designs IOPORT is used instead.
    * Here IOPORT must be initialized for others to use before setting up IO.
    */
    ioport_init();
    /* Configure LED pins */
    gpio_configure_pin(LED0_GPIO, LED0_FLAGS);
    gpio_configure_pin(LED1_GPIO, LED1_FLAGS);
    gpio_configure_pin(LED2_GPIO, LED2_FLAGS);

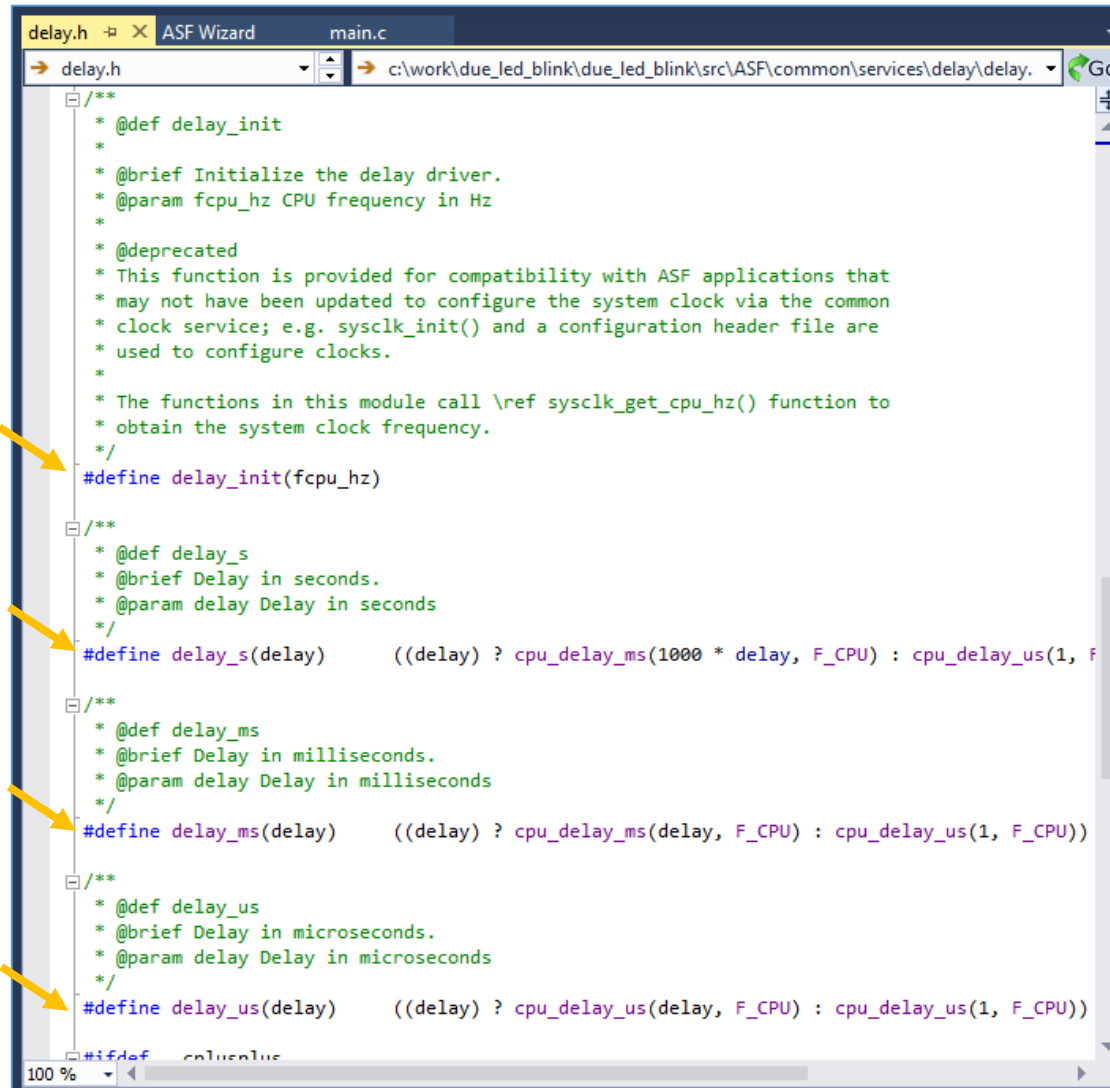
    /* Configure Push Button pins */
    gpio_configure_pin(GPIO_PUSH_BUTTON_1, GPIO_PUSH_BUTTON_1_FLAGS);
    gpio_configure_pin(GPIO_PUSH_BUTTON_2, GPIO_PUSH_BUTTON_2_FLAGS);
#ifdef CONF_BOARD_UART_CONSOLE
    /* Configure UART pins */
    gpio_configure_group(PINS_UART_PIO, PINS_UART, PINS_UART_FLAGS);
#endif

    /* Configure ADC example pins */
#ifdef CONF_BOARD_ADC
    /* TC TIOA configuration */
    gpio_configure_pin(PIN_TC0_TIOA0, PIN_TC0_TIOA0_FLAGS);

    /* ADC Trigger configuration */
```

ตัวอย่างโค้ดสำหรับฟังก์ชัน `board_init()` ภายในไฟล์ `sam/borads/Arduino_due_x/init.c`

# AVR Studio 7 + Arduino DUE



```
delay.h  X ASF Wizard  main.c
> delay.h  c:\work\due_led_blink\due_led_blink\src\ASF\common\services\delay\delay. Go
/**
 * @def delay_init
 *
 * @brief Initialize the delay driver.
 * @param fcpu_hz CPU frequency in Hz
 *
 * @deprecated
 * This function is provided for compatibility with ASF applications that
 * may not have been updated to configure the system clock via the common
 * clock service; e.g. sysclk_init() and a configuration header file are
 * used to configure clocks.
 *
 * The functions in this module call \ref sysclk_get_cpu_hz() function to
 * obtain the system clock frequency.
 */
#define delay_init(fcpu_hz)

/**
 * @def delay_s
 * @brief Delay in seconds.
 * @param delay Delay in seconds
 */
#define delay_s(delay) ((delay) ? cpu_delay_ms(1000 * delay, F_CPU) : cpu_delay_us(1, F_CPU))

/**
 * @def delay_ms
 * @brief Delay in milliseconds.
 * @param delay Delay in milliseconds
 */
#define delay_ms(delay) ((delay) ? cpu_delay_ms(delay, F_CPU) : cpu_delay_us(1, F_CPU))

/**
 * @def delay_us
 * @brief Delay in microseconds.
 * @param delay Delay in microseconds
 */
#define delay_us(delay) ((delay) ? cpu_delay_us(delay, F_CPU) : cpu_delay_us(1, F_CPU))
#endif
```

ตัวอย่างโค้ดภายในไฟล์ delay.h

# AVR Studio 7 + Arduino DUE

The screenshot displays the AVR Studio 7 interface. The main window shows the source code for `main.c` in the project `due_led_blink`. The code includes `asf.h` and defines a pin `LED` as `IOPORT_CREATE_PIN(PIOB, 27)`. The `main` function initializes the system clock and board, sets the pin direction, and enters a loop that toggles the LED state with 500ms delays.

The Solution Explorer on the right shows the project structure, including the `src` directory with `ASF`, `boards`, `drivers`, `utils`, and `thirdparty` subdirectories. The `boards` directory contains `arduino_due_x`, which includes `arduino_due_x.h` and `init.c`.

The Output window at the bottom shows the build process:

```
Target "Build" in file "C:\Tools\Atmel\Studio\7.0\Vs\Avr.common.targets" from project "C:\Work\due_led_blink\due_led_blink\due_led_blink.cproj"
Done building target "Build" in project "due_led_blink.cproj".
Done building project "due_led_blink.cproj".

Build succeeded.
===== Rebuild All: 1 succeeded, 0 failed, 0 skipped =====
```

A yellow callout box with the Thai text "ทำขั้นตอน Build (Project)" (Perform the Build (Project) step) is overlaid on the code editor.

# Setting Commands for Arduino DUE Programming

สร้างไฟล์ใหม่ดังนี้

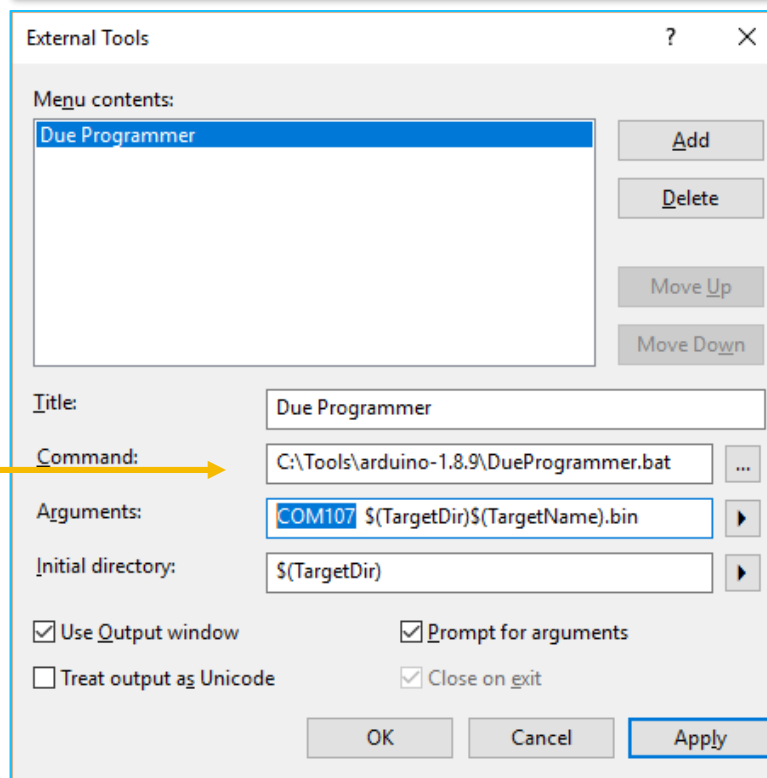
File: DueProgrammer.bat

```
@echo OFF
mode %1:1200,n,8,1,p > nul
set ARDUINO_PATH="C:\Users%\USERNAME%\AppData\Local\Arduino15"
%ARDUINO_PATH%\packages\arduino\tools\bossac\1.7.0\bossac.exe ^
--port=%1 -U false -e -w -v -b %2 -R
```

สร้างไฟล์ DueProgrammer.bat ตามตัวอย่าง เพื่อเรียกใช้จาก AVR Studio สำหรับอัปโหลดไฟล์ .bin ที่ได้จากการคอมไพล์ ไปยังบอร์ด Arduino DUE เครื่องคอมพิวเตอร์จะต้องมีการติดตั้งโปรแกรม Arduino IDE แล้ว เนื่องจากจะต้องเรียกใช้ คำสั่ง bossac.exe ซึ่งเป็น Software Tool ของ Arduino

หมายเลข COM port อาจเปลี่ยนแปลงได้ขึ้นอยู่กับบอร์ด Arduino DUE ที่เชื่อมต่อกับคอมพิวเตอร์ ขณะใช้งาน ดังนั้นจะต้องกำหนดหมายเลขพอร์ตให้ถูกต้อง (ให้เชื่อมต่อกับ Programming Port ของ Arduino DUE ด้วยสาย microUSB)

ทำคำสั่งจากเมนู Tools > External Tools เพื่อเพิ่มรายการคำสั่ง Due Programmer





# Arduino DUE Programming

The screenshot displays the Atmel Studio IDE interface for a project named "due\_led\_blink". The "Tools" menu is open, and the "Due Programmer" option is selected. A "Due Programmer" configuration dialog box is open in the foreground, showing the following details:

- Arguments:** `COM107| $(TargetDir)$ (TargetName).bin`
- Command Line:** `C:\Tools\arduino-1.8.9\DueProgrammer.bat COM107 "c:\v`

The background shows the code editor with a C program snippet:

```
#include <avr/io.h>
#define LED_PIN PB27, pin 68

int main()
{
  board_init();
  sysclk_init();

  ioport_init();

  while(1)
  {
    ic_delay_ms(500);
  }
}
```

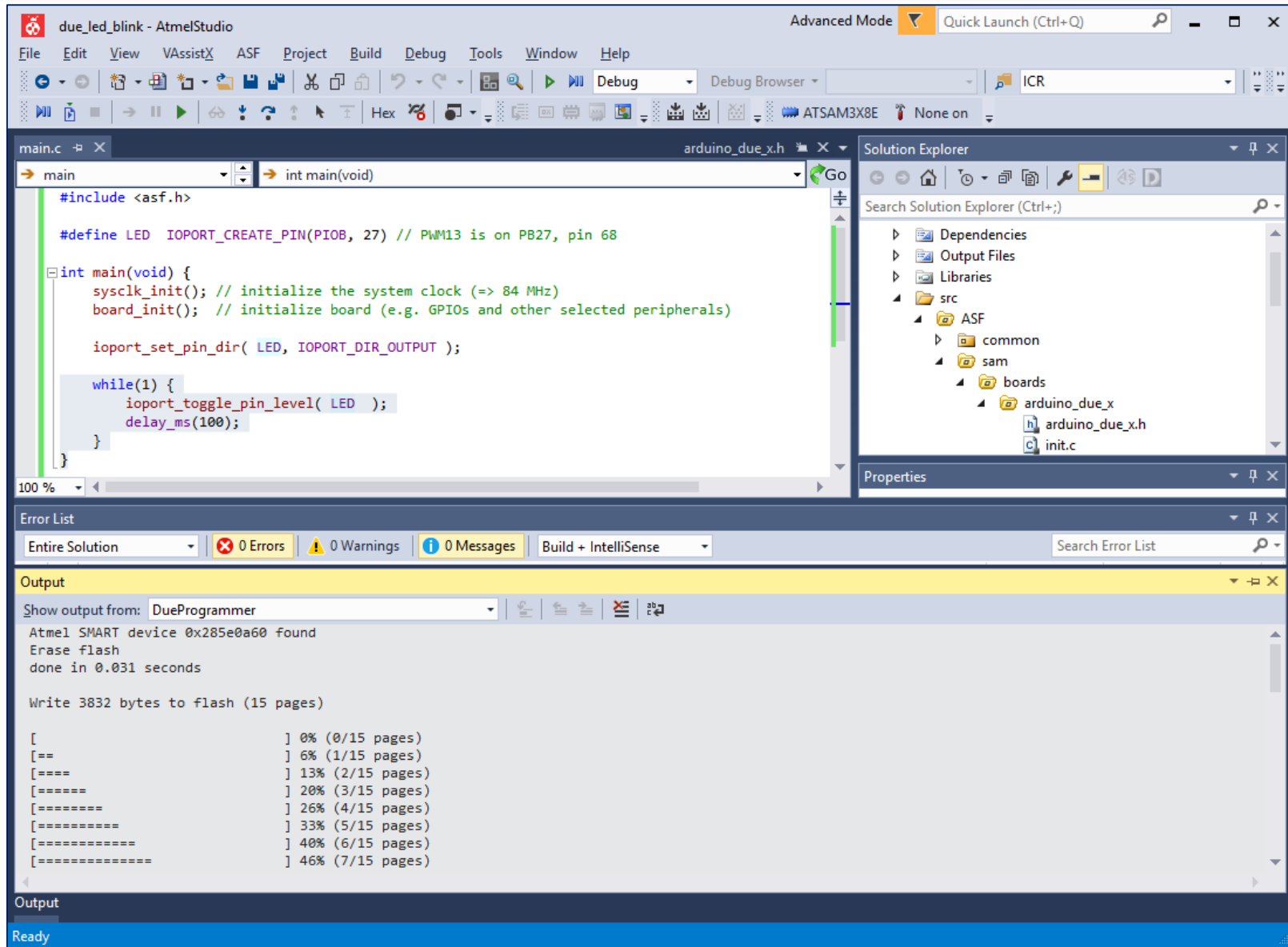
The Solution Explorer on the right shows the project structure, including folders for "sam", "gpio", "ioport", "sam", "utils", "interrupt", "parts", and "boards". The "boards" folder contains "arduino\_due\_x" and "init.c".

The Output window at the bottom shows the build process:

```
Target "Build" in file "C:\Tools\Atmel\Studio\6.0\bin\AtmelStudio6.0\bin\AtmelStudio6.0.exe"
Done building target "Build" in project "due_led_blink.cproj"
Done building project "due_led_blink.cproj"

Build succeeded.
===== Build: 1 succeeded or up-to-date, 0 failed, 0 skipped =====
```

# Arduino DUE Programming



due\_led\_blink - AtmelStudio

Advanced Mode Quick Launch (Ctrl+Q)

File Edit View VAssistX ASF Project Build Debug Tools Window Help

Debug ICR

ATSAM3X8E None on

main.c x

main int main(void) Go

```
#include <asf.h>

#define LED IOPORT_CREATE_PIN(PIOB, 27) // PWM13 is on PB27, pin 68

int main(void) {
    sysclk_init(); // initialize the system clock (=> 84 MHz)
    board_init(); // initialize board (e.g. GPIOs and other selected peripherals)

    ioport_set_pin_dir( LED, IOPORT_DIR_OUTPUT );

    while(1) {
        ioport_toggle_pin_level( LED );
        delay_ms(100);
    }
}
```

100 %

Solution Explorer

Search Solution Explorer (Ctrl+;)

- Dependencies
- Output Files
- Libraries
- src
  - ASF
    - common
    - sam
      - boards
        - arduino\_due\_x
          - arduino\_due\_x.h
          - init.c

Properties

Error List

Entire Solution 0 Errors 0 Warnings 0 Messages Build + IntelliSense Search Error List

Output

Show output from: DueProgrammer

Atmel SMART device 0x285e0a60 found  
Erase flash  
done in 0.031 seconds

Write 3832 bytes to flash (15 pages)

[	] 0% (0/15 pages)
[==	] 6% (1/15 pages)
[====	] 13% (2/15 pages)
[=====	] 20% (3/15 pages)
[=====	] 26% (4/15 pages)
[=====	] 33% (5/15 pages)
[=====	] 40% (6/15 pages)
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Output

Ready